



Australian Government

Department of Education, Employment and Workplace Relations

SISSCKT408A Teach the advanced skills of cricket

Release: 2

SISSCKT408A Teach the advanced skills of cricket

Modification History

Not Applicable

Unit Descriptor

This unit describes the performance outcomes, skills and knowledge required to teach and develop the advanced skills of cricket. This unit focuses on planning, conducting and evaluating drills, activities and games to develop the skills of cricket to an advanced level.

Application of the Unit

This unit applies to individuals operating as cricket coaches at a state level. This includes instructing, planning, conducting and evaluating training sessions and games. This also involves supervising practice sessions, preparing for games and completing post-competition analysis on performance.

Licensing/Regulatory Information

No licensing, regulatory or certification requirements apply to this unit at the time of endorsement.

Pre-Requisites

Nil

Employability Skills Information

This unit contains employability skills.

Elements and Performance Criteria Pre-Content

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
Elements describe the essential outcomes of a unit of competency.	Performance criteria describe the performance needed to demonstrate achievement of the element. Where bold italicised text is used, further information is detailed in the required skills and knowledge section and the range statement. Assessment of performance is to be consistent with the evidence guide.
1. Plan advanced cricket sessions.	1.1. Establish <i>participant's needs and characteristics</i>. 1.2. Assess participant's <i>readiness</i> and current knowledge of cricket in order to determine <i>session aims and objectives</i>. 1.3. Develop a <i>plan</i> according to participant's needs and characteristics, <i>relevant legislation</i> and <i>organisational policies and procedures</i>. 1.4. Identify <i>safety procedures</i> associated with cricket <i>drills, activities</i> and <i>games</i> according to organisational policies and procedures. 1.5. Select and access <i>location, equipment</i> and <i>resources</i> according to organisational policies and procedures.
2. Brief participants.	2.1. Communicate instructions and <i>relevant information</i> about the advanced cricket session in a manner appropriate to participants. 2.2. Encourage participants to seek clarification, information and feedback as required during the session. 2.3. Inform participants of known and anticipated <i>risks</i>, safety procedures, appropriate behaviour and advanced cricket <i>rules, regulations and policies</i>. 2.4. Establish a suitable <i>communication system</i> to promote teamwork while participating in drills, activities and games.
3. Conduct advanced cricket sessions.	3.1. Apply clear and accurate <i>teaching and coaching techniques</i> to impart <i>required knowledge</i> and the requirements of the <i>advanced skills of cricket</i> to be developed. 3.2. Advise procedures for dealing with emergency and non-routine situations according to organisational policies and procedures.

ELEMENT**PERFORMANCE CRITERIA**

- 3.3. Conduct warm-up and introductory activities for participants to reduce the risk of injury.
 - 3.4. Monitor individual ***participant's performance*** and maintain effective communication during advanced cricket drills, activities and games.
 - 3.5. Observe participants during advanced cricket drills, activities and games, and adjust or refine individual and group technique as required.
 - 3.6. Allow time for cooling down at the end of the session and inform participants of opportunities to further develop their advanced cricket skills.
4. Complete post-session responsibilities.
- 4.1. Provide opportunities for participants to identify their personal progress and satisfaction with the session, and give feedback as required.
 - 4.2. Evaluate ***relevant aspects*** of advanced cricket session and determine the level of learning achieved.
 - 4.3. Identify potential areas of improvement for future advanced cricket sessions.

Required Skills and Knowledge

This section describes the skills and knowledge required for this unit.

Required skills

- communication skills to:
 - consult with participants to plan an advanced cricket session that meets their needs
 - convey information about the safety aspects of the session
 - interact with participants to create a safe and positive team environment
- problem-solving skills to:
 - plan a suitable advanced cricket session according to participant's needs and characteristics
 - address participant difficulties in developing skills and techniques
 - anticipate and respond appropriately to non-routine situations
- planning and organising skills to:
 - source, allocate and coordinate resources, equipment and a suitable location
 - monitor and evaluate progress
 - organise participants into manageable groups for advanced cricket drills, activities and games
- language and literacy skills to:
 - produce a plan for the advanced cricket sessions
 - complete post-session participant and self-evaluations
 - give and receive feedback
- teaching and coaching techniques to suit a range of participant's needs, characteristics and learning styles
- numeracy skills to manage time effectively within session timeframes
- personal advanced cricket skills to a high level of technical correctness to:
 - understand progressive skill acquisition
 - demonstrate, explain and break down skills and techniques to participants
- first aid and emergency response skills appropriate to the location.

Required knowledge

- legislation, organisational policies and procedures, and rules, regulations and policies of cricket to enable safe conduct of sessions
- information about local location to assist in the planning process and enable management of potential risks, and any special restrictions applying to the location
- teaching and coaching techniques and practices applicable to a range of ages and learning abilities
- characteristics of a range of physical abilities, fitness and motor performance to enable assessment of participant readiness

- advanced skills of cricket, such as those used in batting and bowling, and specific drills, activities and games that promote progressive skill acquisition in individuals and group
- communication systems used between players, coaches, umpires and support staff during advanced cricket
- risks commonly associated with advanced cricket, and methods of mitigating these risks
- emergency response and safety procedures appropriate for advanced cricket, to ensure risk minimisation to self and group.

Evidence Guide

The evidence guide provides advice on assessment and must be read in conjunction with the performance criteria, required skills and knowledge, range statement and the Assessment Guidelines for the Training Package.

Overview of assessment

Critical aspects for assessment and evidence required to demonstrate competency in this unit

Evidence of the following is essential:

- plans and delivers information, explanations and demonstrations for cricket sessions to ensure activities are conducted safely according to participant's needs and characteristics
- observes and monitors the progress of participants and provides constructive feedback and intervention to improve and develop the skills of cricket to an advanced level
- uses and modifies teaching and coaching techniques and drills, activities and games to cater for a range of individual learning styles
- evaluates and reflects on own coaching performance to identify strengths, weaknesses and areas that need improvement.

Context of and specific resources for assessment

Assessment must ensure conduct of safe drills, activities and games that reflect the needs and characteristics of a range of participants and are of sufficient duration and breadth to demonstrate competency and consistency of performance.

Assessment must ensure access to:

- resources and information regarding participants and location to accurately plan, coach and evaluate advanced cricket sessions
- cricket training and competition facilities, with marked out field and suitable pitch
- a group of participants to take part in advanced or state level cricket sessions and games
- suitably qualified umpires and support staff
- equipment such as cricket balls and bats
- current legislation, organisational policies and procedures and rules, regulations and policies.

Method of assessment

A range of assessment methods should be used to assess practical skills and knowledge. The following examples are appropriate for this unit:

- observation of planning processes, such as consulting

with participants to determine their needs and characteristics

- oral or written questioning to assess knowledge of advanced level cricket skills
- observation of safe coaching of cricket skills to an advanced level and monitoring and adjusting instructional techniques according to participant's needs, characteristics and responses
- portfolio of session plans and self-evaluations
- third-party reports from a supervisor detailing performance.

Holistic assessment with other units relevant to the industry sector, workplace and job role is recommended, for example:

- SISSCKT409A Teach the advanced tactics and strategies of cricket.

Range Statement

The range statement relates to the unit of competency as a whole. It allows for different work environments and situations that may affect performance. Bold italicised wording, if used in the performance criteria, is detailed below. Essential operating conditions that may be present with training and assessment (depending on the work situation, needs of the candidate, accessibility of the item, and local industry and regional contexts) may also be included.

Participant's needs and characteristics may include:

- age
- cultural factors
- previous experience
- fitness level and physical capabilities
- advanced cricket skills and knowledge
- injuries and illnesses.

Readiness may include:

- fitness levels
- motor performance factors
- compatibility between players in match situations
- psychological factors.

Session aims and objectives may include:

- progressive skill acquisition
- self-improvement
- fitness targets.

Plan may include:

- session aims and objectives
- date, time and duration
- location
- coach and participant ratios
- resources and equipment
- skill-based, technical and physical drills and activities
- evaluation
- safety requirements.

Relevant legislation may include:

- occupational health and safety (OHS)
- authority or permission from land owners, local council and cricket clubs
- privacy
- working with children
- environmental regulations.

Organisational policies and procedures may include:

- OHS
- conflict resolution
- communication protocols
- use, care and maintenance of equipment, pitch and field

- Safety procedures*** may include:
- training and scheduling commitments
 - code of ethics.
 - group management in emergency situations
 - symptoms, treatment and prevention of common cricket injuries
 - equipment checking and usage
 - clear communication systems.
- Drills, activities*** may include:
- those described in *Cricket Level 1 handbook* or similar
 - sequential progression of advanced skills
 - modified skill drills
 - warm-ups and cool-downs
 - grid work
 - batting, bowling and fielding drills to improve technique
 - catching, throwing and running drills
 - concentration drills.
- Games*** may include:
- modified games
 - practice matches
 - inter-team games
 - competition games.
- Location*** may include:
- cricket fields
 - open fields
 - indoor or outdoor cricket nets.
- Equipment*** may include:
- cricket balls
 - cricket bats
 - personal protective equipment.
- Resources*** may include:
- teaching and coaching tools
 - video equipment
 - stopwatch
 - sports science testing equipment
 - first aid kit.
- Relevant information*** may include:
- skills focus
 - equipment and resource requirements, selection and use
 - safety procedures
 - communication systems
 - objectives
 - rules and regulations of cricket.
- Risks*** may include:
- injuries
 - exhaustion
 - dehydration.

Rules, regulations and policies may include:

- local, national and international rules of cricket
- Australian Cricket Board Laws of the Game and notes on the laws
- Australian Cricket Board Code of Conduct
- Australian Sports Commission Harassment-free Sport policy.

Communication system may include:

- calls
- hand signals
- signs.

Teaching and coaching techniques may include:

- demonstration
- explanation
- focusing on a single skill
- breaking down skills into components
- progressing through and linking skills
- time management
- positive reinforcement and ongoing feedback
- questioning
- assessment and evaluation.

Required knowledge may include:

- rules, regulations and policies of cricket
- cricket skills and positions
- basic biomechanical principles
- factors affecting skill acquisition
- safety and risk management
- equipment selection, use and maintenance
- communication systems used in cricket.

Advanced skills of cricket may include:

- skill level for players at state level
- batting
- bowling
- fielding
- running
- dismissals
- slips fielding
- wicket keeping.

Participant's performance may include:

- use of appropriate communication systems
- team participation
- attitude and behaviour
- ability to link and perform the advanced skills of cricket.

Relevant aspects may include:

- effectiveness of the teaching and coaching session
- suitability of teaching and coaching methods

- feedback provided to or by participants
- initial and final assessment of participant's abilities.

Unit Sector(s)

Sport

Competency Field

Cricket