



Australian Government

Department of Education, Employment and Workplace Relations

SISSCKT307A Teach the intermediate tactics and strategies of cricket

Release: 2

SISSCKT307A Teach the intermediate tactics and strategies of cricket

Modification History

Not Applicable

Unit Descriptor

This unit describes the performance outcomes, skills and knowledge required to teach the tactics and strategies of intermediate level cricket. This unit focuses on planning, conducting and evaluating drills, activities and games to develop the tactics and strategies of cricket to an intermediate level.

Application of the Unit

This unit applies to individuals operating as cricket coaches at a state level. This includes instructing, planning, conducting and evaluating training sessions and games. This also involves supervising practice sessions, preparing for games and completing post-competition analysis on performance.

Licensing/Regulatory Information

No licensing, regulatory or certification requirements apply to this unit at the time of endorsement.

Pre-Requisites

Nil

Employability Skills Information

This unit contains employability skills.

Elements and Performance Criteria Pre-Content

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
Elements describe the essential outcomes of a unit of competency.	Performance criteria describe the performance needed to demonstrate achievement of the element. Where bold italicised text is used, further information is detailed in the required skills and knowledge section and the range statement. Assessment of performance is to be consistent with the evidence guide.
1. Plan intermediate level cricket sessions.	1.1. Assess participant's readiness and current knowledge of intermediate cricket tactics and strategies in order to determine session aims and objectives. 1.2. Develop a plan according to participant's needs and characteristics, relevant legislation and organisational policies and procedures. 1.3. Identify safety procedures associated with intermediate cricket drills, activities and games according to organisational policies and procedures. 1.4. Select and access location, equipment and resources according to organisational policies and procedures, and check to ensure safety and suitability.
2. Brief participants.	2.1. Communicate instructions and relevant information about intermediate cricket drills, activities and games in a manner appropriate to the participants. 2.2. Encourage participants to seek clarification, information and feedback as required. 2.3. Inform participants of known and anticipated risks, safety procedures, appropriate behaviour and cricket rules and regulations. 2.4. Establish a suitable communication system to promote teamwork while participating in drills, activities and games. 2.5. Develop individual and team game plans which include tactics and strategies to counter strengths and weaknesses of own players and opposition players. 2.6. Prepare players psychologically for cricket games played at an intermediate level.
3. Conduct drills, activities and games.	3.1. Apply clear and accurate teaching and coaching techniques to impart required knowledge and the

ELEMENT**PERFORMANCE CRITERIA**

- requirements of the tactics and strategies to be developed.
- 3.2. Advise procedures for dealing with emergency and non-routine situations according to organisational policies and procedures.
- 3.3. Conduct warm-up and introductory activities for participants to reduce the risk of injury.
- 3.4. Monitor individual ***participant's performance*** and maintain effective communication during intermediate cricket drills, activities and games.
- 3.5. Observe participants during cricket drills, activities and games, and adjust or refine individual and group tactics and strategies as required.
- 3.6. Conduct ***in-game analysis*** and implement relevant adjustments where required.
- 3.7. Allow time for cooling down at the end of the session and inform participants of opportunities to further develop their cricket tactics and strategies.
4. Complete post-session responsibilities.
- 4.1. Provide opportunities for participants to identify their personal progress and satisfaction with drills, activities and games, and give feedback as required.
- 4.2. Analyse performances of individuals and the team, and develop relevant ongoing coaching strategies to enhance performance.
- 4.3. Evaluate ***relevant aspects*** of intermediate cricket game and determine the level of learning achieved.
- 4.4. Identify potential areas of improvement for future intermediate cricket games.

Required Skills and Knowledge

This section describes the skills and knowledge required for this unit.

Required skills

- communication skills to:
 - consult with participants to plan, conduct and evaluate cricket drills, activities and games that meet their needs
 - convey information about safety aspects
 - clarify positions, tactics and strategies
 - interact with participants to create a safe and positive team environment
- problem-solving skills to:
 - plan suitable cricket drills, activities and games according to participant's needs and characteristics
 - determine player's intentions, movements, strengths and weaknesses
 - read and predict play
 - address participant difficulties in developing tactics and strategies
 - anticipate and respond appropriately to non-routine situations
- planning and organising skills to:
 - source, allocate and coordinate resources, equipment and a suitable location
 - monitor and evaluate short and long term progress
 - organise participants into manageable groups for intermediate cricket drills, activities and games
- language and literacy skills to:
 - produce a plan for intermediate cricket sessions
 - complete post-game participant and self evaluations
 - give and receive feedback
 - apply for permission or permits to use a suitable location or playing field
- teaching and coaching techniques to suit a range of participant's needs, characteristics and learning styles
- numeracy skills to manage time effectively within session timeframes
- personal intermediate level cricket tactics and strategies to a high level of technical correctness to demonstrate, explain and break down tactics and strategies for participants
- first aid and emergency response skills appropriate to the location.

Required knowledge

- legislation, organisational policies and procedures, and rules, regulations and policies of cricket to enable safe conduct of all activities
- site-specific information to assist in the planning process and enable management of potential risks, and any special restrictions applying to the location
- equipment types, characteristics and technology used for intermediate cricket

- teaching and coaching techniques and practices applicable to a range of ages and learning abilities
- characteristics of a range of physical abilities, fitness and motor performance to enable assessment of participant readiness
- intermediate cricket tactics and strategies, such as batting and running plans for team and individuals and bowling strategies
- specific drills, activities and games that promote the learning of tactics and strategies in individuals and groups
- communication systems used between players, coaches, umpires and support staff during intermediate cricket
- psychological methods and techniques used in game preparation
- positions and players of cricket and their roles and responsibilities on the field
- risks commonly associated with intermediate level cricket, and ways to avoid or prevent these
- emergency response and safety procedures appropriate for intermediate cricket, to ensure risk minimisation to self and group.

Evidence Guide

The evidence guide provides advice on assessment and must be read in conjunction with the performance criteria, required skills and knowledge, range statement and the Assessment Guidelines for the Training Package.

Overview of assessment

Critical aspects for assessment and evidence required to demonstrate competency in this unit

Evidence of the following is essential:

- plans and delivers precise relevant information, explanations and demonstrations to ensure cricket activities are conducted safely, according to participant's needs and characteristics
- observes and monitors the progress of participants and provides constructive feedback and intervention to improve and develop tactics and strategies of cricket to an intermediate level
- uses and modifies coaching techniques, drills, activities and games to cater for a range of individual learning styles
- evaluates and reflects on own coaching performance to identify strengths, weaknesses and areas that need improvement.

Context of and specific resources for assessment

Assessment must ensure conduct of safe drills, activities and games that reflect the needs and characteristics of a range of participants and are of sufficient duration and breadth to demonstrate competency and consistency of performance

Assessment must also ensure access to:

- information regarding participants and location to accurately plan, coach and evaluate intermediate cricket activities and games
- cricket training and competition facilities, with marked out field and suitable pitch
- a group of participants to take part in intermediate cricket sessions and games
- suitably qualified umpires and support staff
- equipment such as cricket balls and bats
- current legislation, organisational policies and procedures and rules, regulations and policies.

Method of assessment

A range of assessment methods should be used to assess practical skills and knowledge. The following examples are appropriate for this unit:

- oral or written questioning to assess knowledge of

cricket tactics and strategies applicable to differing game stages and situational factors such as changing pitch and weather conditions

- observation of safe coaching of cricket tactics and strategies to an intermediate level and monitoring and adjusting instructional techniques according to participant's needs, characteristics and responses
- portfolio of session plans and self or player evaluations
- third-party reports from a supervisor detailing performance.

Holistic assessment with other units relevant to the industry sector, workplace and job role is recommended, for example:

- SISSCKT306A Teach the intermediate skills of cricket.

Range Statement

The range statement relates to the unit of competency as a whole. It allows for different work environments and situations that may affect performance. Bold italicised wording, if used in the performance criteria, is detailed below. Essential operating conditions that may be present with training and assessment (depending on the work situation, needs of the candidate, accessibility of the item, and local industry and regional contexts) may also be included.

Readiness may include:

- fitness levels
- motor performance factors
- compatibility between players in match situations.

Intermediate cricket tactics and strategies may include:

- batting strategies
- running between the wickets
- fielding strategies and positions
- captaincy:
 - on and off field leadership
- game preparation
- individual and team competition goal-setting and game plans
- preparation time
- communication.

Session aims and objectives may include:

- progressive skill acquisition
- self-improvement
- motivation.

Plan may include:

- session aims and objectives
- date, time and duration
- location
- coach and participant ratios
- resources and equipment
- drills, activities and games
- safety requirements.

Needs and characteristics may include:

- age
- cultural factors
- previous experience
- fitness level and physical capabilities
- injuries and illnesses.

Relevant legislation may include:

- occupational health and safety (OHS)
- authority or permission from land owners, local council or cricket clubs
- privacy
- working with children

Organisational policies and procedures may include:

- environmental regulations.
- OHS
- conflict resolution
- communication protocols
- use, care and maintenance of equipment, pitch and field
- training and scheduling commitments
- code of ethics.

Safety procedures may include:

- group management in emergency situations
- symptoms, treatment and prevention of common cricket injuries
- equipment checking and usage.

Drills, activities may include:

- those described in Cricket Level 1 handbook or similar
- small group practices
- individual and team practices
- offensive and defensive situations
- grid work
- drills incorporating batting and fielding strategies, running between the wickets and building an innings.

Games may include:

- simulated game conditions
- coordinated positional plays
- practice matches.

Location may include:

- cricket fields
- open fields
- indoor or outdoor cricket nets.

Equipment may include:

- cricket balls
- cricket bats
- personal protective equipment.

Resources may include:

- teaching and coaching tools
- video equipment
- stopwatch
- sports science testing equipment
- statistics
- first aid kit.

Relevant information may include:

- tactic and strategy focus
- equipment and resource requirements, selection and use
- safety procedures
- communication systems
- objectives

Risks may include:

- rules and regulations of cricket
- responsible and safe behaviour.
- injuries
- exhaustion
- dehydration.

Rules and regulations may include:

- local, national and international rules of cricket
- Australian Cricket Board Laws of the Game and notes on the laws
- Australian Cricket Board Code of Conduct
- Australian Sports Commission Harassment-free Sport policy.

Communication system may include:

- calls
- hand signals
- signs.

Game plans may include:

- individual and team
- set plays
- targeting opposition players
- style of play.

Psychologically may include:

- goal setting
- visualisation
- relaxation techniques
- motivation techniques
- focusing
- creating values.

Teaching and coaching techniques may include:

- demonstration
- explanation
- focusing on single or multiple tactics and strategies
- breaking down complex tactics and strategies
- diagrams and drawings
- individual, pair, small group and large group work
- time management and positive reinforcement
- assessment and evaluation
- repetition and practice of tactics and strategies.

Required knowledge may include:

- rules, regulations and policies of cricket
- cricket tactics and strategies
- counteractive strategies encountered during competition
- basic biomechanical principles
- factors affecting tactic and strategy acquisition

- Participant's performance*** may include:
- strengths and weaknesses of opposition and own team
 - equipment selection, use and maintenance.
 - use of appropriate communication systems
 - team participation
 - speed and accuracy of performance
 - attitude and behaviour.
- In- game analysis*** may include:
- game statistics
 - game performances
 - psychological and motivational wellbeing of players
 - ability to successfully implement team plays
 - ability to use deception and prediction.
- Relevant aspects*** may include:
- effectiveness of the teaching and coaching session
 - suitability of teaching and coaching methods
 - feedback provided to or by participants
 - initial and final assessment of participant's abilities.

Unit Sector(s)

Sport

Competency Field

Cricket