



Australian Government

Assessment Requirements for SISSGLF003 Participate in golf at an advanced level

Release: 1

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Modification History

Not applicable.

Performance Evidence

Evidence of the ability to complete tasks outlined in elements and performance criteria of this unit in the context of the job role, and:

- participate in golf at an advanced level that involves:
 - complying with golf rules, regulations and policies
 - communicating with coach, official and support staff and responding to feedback
 - analysing and reflecting on own strengths and weaknesses
 - performing advanced level tactical and technical skills over a minimum of five rounds on a minimum of three 18 hole golf courses to achieve:
 - a Golf Australia handicap of 9 or less for males, or
 - a Golf Australia handicap of 12 or less for females, or
 - an adjusted average that falls within 2.00 of the PGA of Australia Playing Standard
 - a score of 60 or better on the National Skills Test.

Knowledge Evidence

Demonstrated knowledge required to complete the tasks outlined in elements and performance criteria of this unit:

- organisational policies and procedures applicable to participating in golf at an advanced level
- tactical and technical fundamentals of golf for advanced level players:
 - tactical:
 - pre-round routines
 - pre-shot and post-shot routines
 - carry distances applied to shot and club selection
 - decision making relative to understanding of own performance in competitive environment
 - strategies for shot recovery, hazards and trouble
 - dealing with delays
 - dealing with poor shots and results
 - technical:
 - shot shaping including draws and fades
 - trajectory control including high, low and medium

- shots from various lies including wet, bare, sandy, rough, divots, slopes and depression
- shots to avoid obstacles including around, over and under
- shots accounting for wind specialty shots including hook, punch, bump and run
- putts requiring advanced green reading
- ball flight laws
- golf biomechanical principles:
 - summation of forces concept
 - kinematic sequence in the golf swing
 - balance and base of support
 - centre of gravity
 - levers
 - projectile motion
 - power
- types and safe use of equipment and facilities:
 - golf clubs
 - golf balls
 - golf course
 - golf range
 - putting green
 - mirrors
 - impact bags
 - alignment aids
 - lie boards
 - computer software and technological devices for golf
- types of strengths and weaknesses of advanced level players:
 - physical
 - tactical
 - technical
 - mental
- training activities for advanced level players:
 - shot shaping and trajectory control including 9-ball drill
 - distance and accuracy
 - generating clubhead speed
 - promoting clubhead control
 - different swing lengths
 - different tempos
 - different alignments and ball positions
 - putting drills for distance and accuracy
 - putting drills for tempo

- competitive drills and activities with partners and teams
- competitive on-course games, competitive and points based drills and activities which benchmark results against Tour averages
- advanced activities using computer swing and video analysis
- advanced activities using technological devices
- competition rounds and tournaments
- competitions and pathways for advanced level players
- types and contents of game plans for advanced level players:
 - shot plans
 - hole plans
 - specific round and tournament plans
 - plans according to score or field position
 - plans for delays and inclement weather
- types and methods of analysing competition statistics for advanced level players:
 - fairways hit
 - putts per hole and round
 - putts per greens in regulation
 - up and downs
 - sand saves
 - carry distance
 - wedge distance to hole
 - scrambling
 - first 6, middle 6 and last 6 holes
- types and potential impacts of environmental conditions
- advanced level golf rules, regulations and policies:
 - R & A Rules of Golf
 - PGA Tour Hard Card
 - types and reporting of breaches:
 - rule breaches and incorrect application of rules
 - procedural breaches and incorrect application of procedures
 - incorrect scores and results
 - breaches of etiquette
- methods for self reflection
- golf communication systems and terminology.

Assessment Conditions

Skills must be demonstrated in:

- a golf environment.

Assessment must ensure access to:

- first aid kit
- drinking water
- golf rules, regulations and policies
- golf competitions and tournaments
- organisational policies and procedures applicable to participating in golf at an advanced level
- organisational safety, emergency response and first aid procedures for golf.

Assessment must ensure use of:

- golf equipment and facilities:
 - golf clubs
 - golf balls
 - golf course
 - golf range
 - putting green
 - golf training aids
 - golf score cards
 - PGA Tour Hard Card
 - markers and course boundaries
- opposition players competing at an advanced level.

Assessors must satisfy the Standards for Registered Training Organisations requirements for assessors.

Links

Companion Volume Implementation Guides -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1ca50016-24d2-4161-a044-d3faa200268b>