



Australian Government

MSFID4021 Design soft furnishing solutions for interior spaces

Release: 1

MSFID4021 Design soft furnishing solutions for interior spaces

Modification History

Release 1. Supersedes and is not equivalent to MSFID4005 Research and recommend soft furnishings for interiors, and, MSFID5011 Specify soft furnishings for complete interior solution.

Application

This unit describes the skills and knowledge required to determine soft furnishing requirements, research and refine options and present a design solution to the client.

This unit applies to individuals providing advice in a retail, consulting or design studio environment. They analyse and compare product information from a wide range of different sources to develop a design solution.

No licensing or certification requirements exist at the time of publication. Relevant legislation, industry standards and codes of practice within Australia must be applied.

Pre-requisite Unit

N/A

Unit Sector

Interior Decoration and Design

Elements and Performance Criteria

Elements	Performance Criteria
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Determine project requirements	1.1 Evaluate project specifications, parameters and constraints, and confirm with client 1.2 Select work resources based on the needs of the project 1.3 Identify and assess aspects of the space that impact on potential solutions 1.4 Take and document accurate measurements of floors, furniture, and window openings 1.5 Collect and develop visual aids of all existing and continuing structures, furniture and furnishings that inform the project 1.6 Establish communication with other people involved in the project

Elements	Performance Criteria
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
2. Research soft furnishing options	2.1 Source and assess style designs that match the brief in regards to form and function 2.2 Source and assess fabrics, trims and/or componentry options that match the brief 2.3 Research, assess and consider visual and tactile characteristics of different products 2.4 Analyse and review intended use against functional and technical features of different products 2.5 Consider and investigate new technologies and innovations for their application to the brief 2.6 Analyse and evaluate product properties for their suitability 2.7 Identify and consider installation constraints 2.8 Source and compare information about costs and availability against the project brief 2.9 Identify and integrate potential sustainability features or issues into the research process
3. Refine ideas and select preferred solution	3.1 Explore, integrate and refine different options through a process of reflection and testing 3.2 Choose a preferred solution that includes fabrics, furnishings and fixing technologies based on research findings and the key objectives of the project brief 3.3 Prepare a visual representation that communicates the key aspects of the preferred solution
4. Make recommendation to client	4.1 Present recommendations in a format and level of detail suited to the client and scope of the project 4.2 Clearly articulate rationale for the chosen solution and present to the client 4.3 Provide documented product specifications and cost estimates associated with sourcing, manufacturing and installation of the soft furnishings to the client 4.4 Seek client feedback on the proposed solution 4.5 Make adjustments to the final design solution based on feedback 4.6 Evaluate work through feedback and own reflection, and identify potential improvements for use in future projects

Foundation Skills

The Foundation Skills describe those required skills (such as, language, literacy, numeracy and employment skills) that are essential to performance:

- technology skills to research and present design information using digital media.

Other foundation skills essential to performance are explicit in the performance criteria of this unit of competency.

Unit Mapping Information

No equivalent unit.

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=0601ab95-583a-4e93-b2d4-cfb27b03ed73>

Assessment Requirements for MSFID4021 Design soft furnishing solutions for interior spaces

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Performance Evidence

There must be evidence the candidate has completed the tasks outlined in the elements and performance criteria of this unit, and:

- designed and presented soft furnishing solutions in response to 3 different project briefs that individually or cumulatively require solutions for the following, with at least 1 project requiring the integration of all three:
 - soft furnishings
 - soft floor coverings
 - decorative solutions for windows and openings
- designed solutions for different client requirements in terms of:
 - budget
 - style.
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Knowledge Evidence

There must be evidence the candidate has knowledge of:

- legal and ethical considerations for the provision of product advice, including:
 - individual worker responsibilities under Australian consumer law
 - environmental impact of product lifecycle
 - social responsibility of product lifecycle
 - universally accessible design considerations
- type and scope of client and/or project brief information needed to inform research and recommendation:
 - budget
 - client preferences
 - aesthetic and functional requirements
 - site characteristics
 - timeline
- mathematical procedures for estimation and measurement
- how different aspects of space impact on potential solutions, including:
 - colour

- level of light
- positioning
- size
- shape
- structural features
- types and features of resources that support the provision of design advice, and how they are used, including:
 - research tools
 - product tools
 - communication tools
- sources of information on soft furnishings, including:
 - how to access
 - ways to identify, interrogate and distil information
- features of different soft furnishing types and styles, used in different spaces, and properties of materials, including how pattern repeats affect material use, trimmings and componentry used, including those for:
 - bedding treatments
 - cushions
 - floor coverings –carpet, hard finishes, rugs
 - lampshades
 - trimmings
 - upholstery
 - walls
 - window coverings, including how pattern repeats affect material use
- current and emerging manufacturing technologies for soft furnishings
- factors about the properties of soft furnishings and how these inform recommendations:
 - level of insulation and/or acoustic properties
 - level of light control
 - construction, composition and materials, including tactile nature of products
 - fibre composition and attributes of fabrics, linings and fills
 - installation considerations and availability of expertise
 - quality
 - safety – flammability, fixing requirements
 - sustainability
 - textile use – standards and testing methods/scores
 - maintenance and/or cleaning requirements
 - useable width of fabric, including pattern repeats, wide width, continuous, multi directional, railroaded
- human interaction and/or use of soft furnishings
- current and emerging trends in window treatments and options:

- fabric requirements
- fixing technologies
- types of openings
- basic aspects of ergonomics, anthropometric and proxemic values
- elements and principles of design, their interrelationships, and how they are used in interior decoration
- different ways of creating visual representations for design solutions.
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Assessment Conditions

Skills must have been demonstrated in the workplace or in a simulated environment that reflects workplace conditions and contingencies. The following conditions must be met for this unit:

- use of suitable facilities, equipment and resources, including:
 - design briefs
 - spaces for decoration
 - measuring equipment
 - information technology for research and design presentation.

Assessors must satisfy the NVR/AQTF mandatory competency requirements for assessors.

Links

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