



Australian Government

Assessment Requirements for MSFID4017 Research and recommend furniture and accessories

Release: 1

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Modification History

Release 1. Supersedes and is equivalent to MSFID4004 Research and recommend furniture and accessories.

Performance Evidence

There must be evidence the candidate has completed the tasks outlined in the elements and performance criteria of this unit, and:

- researched and presented furniture and accessories solutions in response to different project briefs that individually or cumulatively require solutions for:
 - 3 different rooms
 - differing client requirements in terms of:
 - budget
 - style
 - product sustainability.

Knowledge Evidence

There must be evidence the candidate has knowledge of:

- legal and ethical considerations for the provision of product advice, including:
 - individual worker responsibilities under Australian consumer law
 - environmental impact of product lifecycle
 - social responsibility of product
 - universally accessible design considerations
- type and scope of client and/or project brief information needed to inform research and recommendation:
 - budget
 - client preferences
 - aesthetic and functional requirements:
 - site characteristics
 - timeline
- mathematical procedures for estimation and measurement
- how different aspects of space impact on potential solutions, including:
 - colour
 - size
 - shape
 - level of light

- structural features
- environmental conditions (humidity)
- types and features of resources that support the provision of design advice, and how they are used, including:
 - research tools
 - product tools
 - communication tools
- sources of information on furniture and accessories, including:
 - how to access information
 - ways to interrogate and distil information
- features of different furniture and accessory types and styles, used in different spaces, including:
 - bathrooms
 - bedrooms
 - kitchens
 - laundries
 - living and entertainment areas
 - offices
 - reception areas and/or hallways
- current and emerging manufacturing technologies for furniture and accessories
- properties of furniture and accessories and how these inform recommendations:
 - construction, composition and materials, including tactile nature of products
 - finishes
 - maintenance requirements
 - quality
 - safety – flammability, fixing requirements
 - sustainability – sourcing, production, longevity, recycling or end of life disposal
- basic aspects of ergonomics, anthropometric and proxemic values
- elements and principles of design, their interrelationships, and how they are used in interior decoration
- different ways of creating visual representations for design solutions.

Assessment Conditions

Skills must have been demonstrated in the workplace or in a simulated environment that reflects workplace conditions and contingencies. The following conditions must be met for this unit:

- use of suitable facilities, equipment and resources, including:
 - design briefs
 - information technology for research and design presentation.

Assessors must satisfy the NVR/AQTF mandatory competency requirements for assessors.

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=0601ab95-583a-4e93-b2d4-cfb27b03ed73>