



Australian Government

Department of Education, Employment and Workplace Relations

CUVACD602A Extend professional expertise across new art forms and media

Release: 1

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Modification History

Version	Comments
CUVACD602A	This version first released with <i>CUV11 Visual Arts, Craft and Design Training Package version 1.0</i>

Unit Descriptor

This unit describes the performance outcomes, skills and knowledge required to extend creative expertise across new art forms and media. It involves exploring different art forms and media, and integrating new skills into creative practice.

Application of the Unit

Expertise with different art forms or media provides visual artists and other creative practitioners with the opportunity to evolve their professional practice and explore new ideas for and ways of creating work. This may involve a deepening exploration of work in a particular area of practice or a focus on new types of work. The unit can be applied to any creative form.

At this level, the independent practitioner already possesses well-developed skills in at least one art form and is evolving their work and ideas at a professional level. This process of experimentation, refinement and maturation lies at the heart of artistic practice and involves extensive practice as a fundamental part of the work process.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Pre-Requisites

Not applicable.

Employability Skills Information

This unit contains employability skills.

Elements and Performance Criteria Pre-Content

Element	Performance Criteria
<i>Elements describe the essential outcomes of a unit of competency.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element. Where bold italicised text is used, further information is detailed in the required skills and knowledge section and the range statement. Assessment of performance is to be consistent with the evidence guide.</i>

Elements and Performance Criteria

1. Explore the professional potential of different art forms and media	1.1 Evaluate <i>ways in which the use of different art forms or media might enhance current practice</i> 1.2 Explore and analyse different connections and associations as sources of new ideas 1.3 Select new art forms or media to explore in own practice 1.4 Research historical and contemporary trends and influences in other art forms and media
2. Explore and extend new skills with materials, processes and techniques	2.1 Explore and experiment with new materials, processes and techniques in selected art forms and media 2.2 Identify and resolve <i>technical problems</i> in new areas 2.3 Evaluate the results of <i>experimentation and testing</i> with new art forms or media 2.4 Develop <i>professional expertise</i> in the chosen art form or media 2.5 Realise creative work that shows command of techniques, materials and processes with selected art forms and media
3. Conceptualise new approaches to work	3.1 Apply <i>critical and creative thinking ability</i> to the development of new ideas 3.2 Evaluate how new and existing skills might work together in own practice 3.3 Discuss and refine thinking through collaboration with others 3.4 Develop <i>concepts for new work</i> by bringing together new ideas and expertise

Required Skills and Knowledge

This section describes the skills and knowledge required for this unit.

Required skills

- communication skills to:
 - collaborate with others about nature and opportunities of new work forms
 - engage in informed discussion around art materials, processes and techniques
- critical thinking and analytical skills to evaluate new ideas, and new art forms and media for application to own practice
- initiative and enterprise skills to identify and act on opportunities for own practice presented by different art forms and media
- learning skills to:
 - develop expertise to a professional practice standard
 - evaluate and act on own development needs
- literacy skills to analyse varied and technical information about art materials, processes and techniques
- problem-solving skills to identify and resolve technical problems during experimentation and testing
- self-management and planning skills to draw together research and experimentation processes for benefit of own work
- technology skills to conduct web-based research.

Required knowledge

- relationship between materials, processes and techniques in the chosen art form
- connections and associations between different art forms and media
- work of other artists in the chosen art form
- cultural, sociological, philosophical, aesthetic, political and commercial influences on the chosen art form, in historical and contemporary contexts
- processes of research and concept development used by the professional artist
- intellectual property issues and legislation associated with the chosen art form as a professional practice
- sustainability issues associated with the tools and materials used in the chosen art form
- organisational and legislative OHS procedures in relation to the chosen art form.

Evidence Guide

The evidence guide provides advice on assessment and must be read in conjunction with the performance criteria, required skills and knowledge, range statement and the Assessment Guidelines for the Training Package.

Overview of assessment	
Critical aspects for assessment and evidence required to demonstrate competency in this unit	Evidence of the ability to: • independently realise creative work that shows highly developed command of techniques, materials and processes with selected art forms and media • evolve and refine ways of working with materials and processes through a demonstrated process of experimentation • integrate new and existing skills and ideas in a way that supports coherence of the overall work.
Context of and specific resources for assessment	Assessment must ensure access to: • equipment, materials and tools used to produce work in chosen art form.
Method of assessment	A range of assessment methods should be used to assess practical skills and knowledge. The following examples are appropriate for this unit: • evaluation of technique within a body of work produced by the candidate • evaluation of processes used by the candidate to evolve and refine technique • direct observation of work in progress, including exploration of, and experimentation with, techniques • questioning and discussion about candidate's intentions and the work outcome • review of portfolios of evidence • review of third-party reports from experienced practitioners. Assessment methods should closely reflect workplace demands (e.g. literacy) and the needs of particular groups (e.g. people with disabilities, and people who may have literacy or numeracy difficulties, such as speakers of languages other than English, remote communities and those with interrupted schooling).
Guidance information for assessment	Holistic assessment with other units relevant to the industry sector, workplace and job role is recommended.

Range Statement

The range statement relates to the unit of competency as a whole. It allows for different work environments and situations that may affect performance. Bold italicised wording, if used in the performance criteria, is detailed below. Essential operating conditions that may be present with training and assessment (depending on the work situation, needs of the candidate, accessibility of the item, and local industry and regional contexts) may also be included.

<i>Ways in which the use of different art forms or media might enhance current practice</i> may include:	• access to new forms of research • challenging established ways of doing things • collaborative opportunities • integrating different art forms to create multidisciplinary work • opportunities to learn new skills • synergies between skills.
<i>Technical problems</i> may relate to:	• error in use of materials • impact of temperature or other environmental conditions • limitations of materials • limitations of process • limitations of technique • size and scale of work.
<i>Experimentation and testing</i> may include:	• adapting • challenging • comparing • contrasting • evaluating.
<i>Professional expertise</i> relates to:	• highly-developed command in the selected art form or media of: • materials • processes • techniques.
<i>Critical and creative thinking ability</i> involves:	• analysis of complex and abstract ideas and theories • working effectively with concepts, such as: • adapting • analysing and evaluating actions and policies • challenging • clarifying issues, values and standards • comparing similar situations • comparing and contrasting ideals with practice • comparing and evaluating beliefs, interpretations and theories

	• debating and discussing • developing criteria for evaluation • distinguishing relevant from irrelevant facts • examining and evaluating assumptions • exploring implications and consequences • generating and assessing solutions • judging • making interdisciplinary connections • making plausible inferences and predictions • noting significant similarities and differences • nuance, subtlety and distinction • questioning • reading and listening critically • reflecting.
<i>Concepts for new work</i> may include:	• change to existing work approaches based on work in a second art form • ideas that integrate original and new skills.

Unit Sector(s)

Visual communication – art, craft and design

Custom Content Section

Not applicable.