



Australian Government

Department of Education, Employment and Workplace Relations

CUVVSP18B Apply techniques to produce video art

Release: 1

CUVVSP18B Apply techniques to produce video art

Modification History

Not Applicable

Unit Descriptor

Unit descriptor

This unit describes the skills and knowledge required to use techniques, materials and equipment for the production of video art. As such the unit covers general knowledge and the application of basic techniques, which would generally be nominated by the supervisor. It is a specialisation unit and refers to a specific art form. This work would usually be carried out under supervision.

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Application of the Unit

Not Applicable

Licensing/Regulatory Information

Refer to Unit Descriptor

Pre-Requisites

Prerequisite units

It is highly recommended that this unit be assessed in conjunction with:

- CUVCOR01B Source concept for own work; or
- CUVCOR02B Develop and articulate concept for own work
- CUVCOR07B Use drawing techniques to represent the object or idea; or
- CUVCOR08B Produce drawings to represent and communicate the concept.

It could also be assessed in conjunction with:

- CUVCOR11B Source information on history and theory and apply to own area of work.

Depending on the context, combined assessment and/or training with a range of other units would also be appropriate, e.g.:

- CUVCRS13B Store finished work.

Employability Skills Information

Employability skills This unit contains employability skills.

Elements and Performance Criteria Pre-Content

Elements describe the essential outcomes of a unit of competency.

Performance criteria describe the performance needed to demonstrate achievement of the element. Where ***bold italicised*** text is used, further information is detailed in the required skills and knowledge section and the range statement. Assessment of performance is to be consistent with the evidence guide.

Elements and Performance Criteria

ELEMENT

PERFORMANCE CRITERIA

- | | |
|---|--|
| 1 Prepare and maintain physical resources for video art. | <ul style="list-style-type: none">1.1 Correctly identify and select equipment and materials required for the production of video art.1.2 Prepare, clean and maintain, equipment and materials in accordance with relevant workplace procedures and safety requirements.1.3 Organise and maintain work space so that it remains clean and safe.1.4 Store tools, equipment and materials in accordance with relevant workplace procedures and safety requirements. |
| 2 Use and test video techniques. | <ul style="list-style-type: none">2.1 Safely use techniques for the production of video art.2.2 Use and test nominated techniques to determine the capability of the technique and its application. |
| 3 Produce the video art. | <ul style="list-style-type: none">3.1 Determine concept for the proposed video art based on own ideas or supplied information.3.2 Correctly identify the steps and resources required to produce the proposed video art.3.3 Select appropriate equipment and materials for the specific video art.3.4 Use techniques, equipment and materials safely to produce the final video art. |

Required Skills and Knowledge

REQUIRED SKILLS AND KNOWLEDGE

This section describes the skills and knowledge required for this unit.

Required skills:

- literacy skills sufficient to read equipment safety labels and operation instructions

REQUIRED SKILLS AND KNOWLEDGE

- numeracy skills sufficient to calculate resource requirements.

Required knowledge:

- general knowledge of physical properties and capabilities of the most commonly used equipment and materials for video art
- general knowledge of different approaches to video art and the work of key practitioners
- overview knowledge of the formal elements and principles of design
- introductory knowledge of the historical and theoretical contexts for video art
- typical work space and equipment requirements for the production of different types of video art
- cleaning and maintenance techniques for equipment used in video
- awareness of copyright, moral rights and intellectual property issues
- environmental issues associated with materials and equipment used in video art
- organisational and legislative occupational health and safety procedures in relation to video art.

Evidence Guide

EVIDENCE GUIDE

The evidence guide provides advice on assessment and must be read in conjunction with the performance criteria, required skills and knowledge, range statement and the Assessment Guidelines for the Training Package.

Critical aspects for assessment and evidence required to demonstrate competency in this unit

The following evidence is critical to the judgement of competence in this unit:

- production of video art which demonstrates a command of nominated techniques and which reflects the concept
- general knowledge of materials and equipment used in video art.

Context of and specific resources for assessment

The assessment context must provide for:

- evaluation of visual language and technical execution of work pieces produced by the

EVIDENCE GUIDE

candidate

- practical demonstration of skills using required tools, equipment and materials to produce a minimum of one piece of video art.

Method of assessment

Assessment may incorporate a range of methods to assess performance and the application of essential underpinning knowledge, and might include:

- direct observation of work in progress
- questioning and discussion of candidate's intentions and work
- written or verbal reports
- review of portfolios of evidence
- third party workplace reports of performance by the candidate.

Assessment methods should closely reflect workplace demands (e.g. literacy) and the needs of particular groups (e.g. people with disabilities, and people who may have literacy or numeracy difficulties such as speakers of languages other than English, remote communities and those with interrupted schooling).

Assessment of this unit requires access to the materials, resources and equipment needed to produce video art.

Range Statement

RANGE STATEMENT

The range statement relates to the unit of competency as a whole. It allows for different work environments and situations that may affect performance. ***Bold italicised*** wording, if used in the performance criteria, is detailed below. Essential operating conditions that may be present with training and assessment (depending on the work situation needs of the candidate, accessibility of the item, and local industry and regional contexts) may also be included.

Equipment may include:

- computer
- editing software
- lighting equipment and associated electrical cabling
- microphone
- tripod
- video cassettes
- video recorders.

Materials relate to a range of materials and objects used for:

- costumes
- props
- sets.

Video art might be about:

- abstraction
- land and place
- political or social issues
- spiritual concerns
- the body.

Workplace procedures may relate to:

- cost control
- process-specific procedures
- recycling
- reporting
- safety
- use of materials.

Organisation and

- cabling

RANGE STATEMENT

maintenance of the work space may relate to:

- lighting
- power supply
- process-specific requirement.

Within this unit the range of ***techniques*** used would generally be quite limited in nature and may include:

- camera angles, e.g. low, titled, aerial view
- camera movement, e.g. pan/dolly, tracking, zoom
- camera scales, e.g. close up, medium shot, long shot
- different lighting, weather conditions
- simple editing techniques
- sound, e.g. direct, ambient, special effects
- the conventions of framing, composition, tone, balance and lighting.

Testing techniques may include:

- exploring techniques
- producing test clips.

The ***concept for the proposed video art*** may be influenced by:

- elements and principles of design
- the subject matter or theme for the work, e.g. the body; identity; land and place; political, cultural, social issues; spiritual concerns.

Unit Sector(s)

Not Applicable