

CUF40607 Certificate IV in Scenery and Set Construction

Revision Number: 1



CUF40607 Certificate IV in Scenery and Set Construction

Modification History

Not applicable.

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Description

Descriptor

This qualification reflects the role of individuals who use well-developed skills and a broad knowledge base in a wide variety of contexts in the construction of sets, props and scenery for productions, events or exhibitions in the film, television and entertainment industries. They apply solutions to a defined range of unpredictable problems, and analyse and evaluate information from a variety of sources. They may provide leadership and guidance to others with some limited responsibility for the output of others.

Job roles

- Props maker
- Scenic artist
- Set builder.

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Pathways Information

Qualification pathways

Pathways into the qualification

Candidates may enter the qualification with limited or no vocational experience and without a relevant lower-level qualification.

Licensing/Regulatory Information

Licensing, legislative, regulatory and certification considerations

There is no direct link between this qualification and licensing, legislative and/or regulatory requirements. However, where required, a unit of competency will specify relevant licensing, legislative and/or regulatory requirements that impact on the unit.

National Standard for Licensing Persons Performing High Risk Work

The National Standard for Licensing Persons Performing High Risk Work applies to persons performing dogging and rigging work. Completion of the following units is required for certification at either basic, intermediate or advanced levels.

CPCCLDG3001A Licence to perform dogging

CPCCLRG3001A Licence to perform rigging basic level

CPCCLRG3002A Licence to perform rigging intermediate level

CPCCLRG4001A Licence to perform rigging advanced level.

National Code of Practice for Induction for Construction Work

Sets and staging for some performances or events may fall within the definition of construction work. If so, people entering the construction site are required to complete the general induction training program specified by the National Code of Practice for Induction Training for Construction Work (Australian Safety Compensation Council, May 2007). Achievement of the unit 'CPCCOHS1001A Work safely in the construction industry' from the CPC08 Construction and Plumbing Integrated Framework Training Package fulfils this requirement.

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Entry Requirements

Not applicable.

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Employability Skills Summary

EMPLOYABILITY SKILLS QUALIFICATION SUMMARY

The following table contains a summary of the employability skills required by a set builder based on the units listed above. Using this employability skills summary as an example, trainers and assessors can work out how employability skills would apply to other job roles relevant to the qualification to include important industry application of employability skills in learning and assessment strategies.

Employability Skill	Industry/enterprise requirements for this qualification include:
Communication	 interpreting and completing workplace documentation interpreting design briefs, and design and technical specifications negotiating solutions to problems that arise in the workplace negotiating with resource suppliers presenting options for discussion with colleagues and/or clients and responding to feedback advising licensed rigger of work requirements
Teamwork	 working as a member of a production team providing staff briefings leading a team and promoting team effectiveness working with a licensed rigger
Problem-solving	 adjusting equipment in the case of malfunction finding solutions to unusual set construction requests calculating costs calculating scale, proportion and dimension to produce technical drawings developing solutions to budget overruns identifying and responding appropriately to a safety issue
Initiative and enterprise	 contributing ideas for and participating in quality improvement activities making scale models that present required concepts developing a range of feasible set construction options that take budgetary and other constraints into account exploring options in response to design briefs brainstorming ideas with colleagues to come up with innovative solutions to set construction issues adapting equipment to allow for achievement of different effects
Planning and organising	 assessing staff workloads and preparing workflow documentation monitoring safety procedures and record keeping systems

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EMPLOYABILITY SKILLS QUALIFICATION SUMMARY	
	organising construction materials and resources
	 planning and managing set construction projects
	 sourcing and costing resources
	 researching options for new set construction methods or media
Self-management	observing OHS procedures in the workplace
	 prioritising work tasks
	 seeking expert assistance when problems arise
	• sourcing information and reference material in a timely fashion
	 working under pressure and meeting deadlines
Learning	 identifying and participating in professional development activities
	 providing information and training to colleagues on OHS issues
	 keeping up to date with industry developments and trends
	 improving performance/product through experimentation
Technology	using the internet for research
	 using common features of word processing, spreadsheet and database applications
	 using a range of hand and power tools
	 assessing technology options for set construction projects

Packaging Rules

Total number of units = 14

4 core units

10 elective units

8 elective units must be selected from the elective list below.

The remaining **2 elective units** may be selected from the elective units listed any endorsed Training Package or accredited course at the same qualification level.

Electives must be relevant to the work outcome, local industry requirements and the qualification level.

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Core units

Industry context

CUFIND301B Work effectively in the screen and media industries

or

CUEIND01C Source and apply entertainment industry knowledge

And the following units:

OHS

BSBOHS407A Monitor a safe workplace

Production planning and management

CUETEM01C Coordinate production operations

Workforce development

BSBWOR402A Promote team effectiveness

Elective units

Art and craft

CUECOS02C Apply art finishing
CUVVSP27B Produce jewellery

CUVVSP28B Research and experiment with techniques to produce jewellery

CUVVSP55B Produce textile/fibre work

CUVVSP56B Research and experiment with techniques to produce

textile/fibre work

CUVVSP58B Produce wood objects

CUVVSP59B Research and experiment with techniques to produce wood

objects

Communication

BSBCMM401A Make a presentation

Construction

CPCCOHS1001A Work safely in the construction industry

Creative thinking

BSBCRT401A Articulate, present and debate ideas
BSBCRT402A Collaborate in a creative process

Design

BSBDES402A Interpret and respond to a design brief

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BSBDES403A Develop and extend design skills and practice

Drawing

CUVCOR09B Select and apply drawing techniques and media to represent and

communicate the concept

CUVCRS03B Produce computer-aided drawings

CUVCRS04B Produce technical drawings

CUVCRS06B Make scale models

Industry context

BSBCON401A Work effectively in a business continuity context

BSBREL401A Establish networks

CUFIND401A Provide services on a freelance basis

CUEIND02B Research and evaluate theatrical references to inform industry practice

Innovation

BSBINN301A Promote innovation in a team environment

Management

BSBPMG510A Manage projects

Production management

CUETEM03C Establish and manage production requirements and resources

CUETEM06B Organise and monitor bump in/bump out

CUFPPM403A Coordinate film and media production services and resources

Props

CUEPRP05B Make prop furniture

CUEPRP06B Construct mechanical props

CUEPRP07B Make props using mixed media

CUFPRP301A Assemble and maintain props

CUESET17B Develop props construction plans to meet design requirements

CUESET04C Use research, innovation and experimentation to create props

Research

CUFRES401A Conduct research

Rigging/Dogging

CPCCLRG3001A Licence to perform rigging basic level

CPCCLRG3002A Licence to perform rigging intermediate level

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CPCCLRG4001A Licence to perform rigging advanced level

CPCCLDG3001A Licence to perform dogging

Scenic art

CUESCE04C Use research, innovation and experimentation to produce scenic art

CUESCE08B Realise scenic art designs

Sets

CUESET302A Make sets

CUESET11B Develop set construction plans to meet design requirements

CUESET07C Use research, innovation and experimentation to create sets

Special effects

CUFSFX301A Maintain and repair special effects items

CUFSFX401A Create special effects items

CUFSFX402A Coordinate the logistics of special effects operations

Staging

CUESTA01C Install staging elements

CUESTA06B Apply a general knowledge of theatrical rigging

Sustainability

BSBSUS201AParticipate in environmentally sustainable work practices

Workforce development

TAADEL301B Provide training through instruction and demonstration of work skills

Selecting electives for different outcomes

The context for this qualification varies, and this must guide the selection of elective units. Examples of appropriate elective units for particular outcomes at this level follow.

Set builder

Core units plus:

- CUVCRS04B Produce technical drawings
- CUVCRS06B Make scale models
- CUEIND02B Research and evaluate theatrical references to inform industry practice
- CUETEM03C Establish and manage production requirements and resources

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- BSBDES402A Interpret and respond to a design brief
- BSBPMG510A Manage projects
- CUESET11B Develop set construction plans to meet design requirements
- CUESET07C Use research, innovation and experimentation to create sets
- CUESET302A Make sets
- CUESTA06B Apply a general knowledge of theatrical rigging.

Scenic artist

Core units plus:

- CUESCE08B Realise scenic art designs
- CUESCE04C Use research, innovation and experimentation to produce scenic art
- CUETEM03C Establish and manage production requirements and resources
- BSBDES402A Interpret and respond to a design brief
- BSBPMG510A Manage projects
- CUVCOR09B Select and apply drawing techniques and media to represent and communicate the concept
- CUVCRS03B Produce computer-aided drawings
- CUFIND401A Provide services on a freelance basis
- CUEIND02B Research and evaluate theatrical references to inform industry practice
- CUESTA05B Apply a general knowledge of staging to work activities.

Senior props maker

Core units plus:

- CUESET17B Develop props construction plans to meet design requirements
- CUESET04C Use research, innovation and experimentation to create props
- CUEPRP05B Make prop furniture
- CUEPRP07B Make props using mixed media
- CUECOS02C Apply art finishing
- CUETEM03C Establish and manage production requirements and resources
- BSBDES402A Interpret and respond to a design brief
- BSBPMG510A Manage projects
- CUVCRS06B Make scale models
- TAADEL301B Provide training through instruction and demonstration of work skills.

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