



Australian Government

Department of Education, Employment and Workplace Relations

CUESCE05B Apply a general knowledge of scenic art

Revision Number: 1

CUESCE05B Apply a general knowledge of scenic art

Modification History

Not applicable.

Unit Descriptor

Unit descriptor	This unit describes the foundation skills and knowledge required to use a range of techniques, materials and equipment for the production of scenic art. No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.
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Application of the Unit

Application of the unit	People assisting with creating scenic art in the screen, media and entertainment industries apply the skills and knowledge outlined in this unit. At this level their work would be closely supervised. The role includes the need for an understanding of basic techniques for producing scenic art. This unit underpins all other scenic art units and also has linkages to units within the Visual Arts Craft and Design Training Package. Combined assessment and/or training with those units would be appropriate.
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Licensing/Regulatory Information

Not applicable.

Pre-Requisites

Prerequisite units		

Employability Skills Information

Employability skills	This unit contains employability skills.
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Elements and Performance Criteria Pre-Content

Elements describe the essential outcomes of a unit of competency.	Performance criteria describe the performance needed to demonstrate achievement of the element. Where bold italicised text is used, further information is detailed in the required skills and knowledge section and the range statement. Assessment of performance is to be consistent with the evidence guide.
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Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
1. Make preparations for scenic art production	• Liaise with supervisor to determine the nature of scenic art to be created • Correctly identify and select appropriate materials for scenic art production in accordance with instructions and the intended use for the piece • Calculate correct quantities of materials required and minimise waste where possible • Select appropriate equipment and tools in accordance with materials being used and type of scenic art
2. Complete tasks using scenic art tools, equipment and materials	• Correctly and safely use techniques for the production of scenic art • Complete production processes in a logical manner • Follow appropriate safety procedures throughout the process in accordance with organisational and legislative requirements • Work cooperatively with other team members to ensure efficiency and quality in the production process • Identify any problems with processes promptly and take appropriate action within the scope of individual responsibility

Required Skills and Knowledge

REQUIRED SKILLS AND KNOWLEDGE

This section describes the skills and knowledge required for this unit.

Required skills

- literacy skills sufficient to interpret production documentation and read product labels
- numeracy skills sufficient to calculate quantities of materials and take basic measurements

Required knowledge

- the general scope of scenic art items that may be required for different types of production
- general understanding of the scenic art design process and how it relates to other production aspects
- the role of scenic art in theatre, film, TV and other contexts, e.g. corporate
- general understanding of the range of equipment and techniques used in scenic art
- general knowledge of the range of materials used in scenic art, including paints and cloths and their major properties and applications
- overview of basic colour theory
- safety and environmental issues and legislation associated with the production of scenic art

Evidence Guide

EVIDENCE GUIDE

The Evidence Guide provides advice on assessment and must be read in conjunction with the performance criteria, required skills and knowledge, range statement and the Assessment Guidelines for the Training Package.

Overview of assessment

Critical aspects for assessment and evidence required to demonstrate competency in this unit

The following evidence is critical to the judgement of competence in this unit:

- ability to safely use scenic art techniques, materials and equipment
- knowledge of the properties and applications of different materials, tools and equipment used in scenic art production.

Context of and specific resources for assessment

The assessment context must provide for:

- practical demonstration of skills through the use of techniques, materials and equipment to contribute to scenic art production.

Method of assessment

Assessment may incorporate a range of methods to assess performance and the application of essential underpinning knowledge, and might include:

- direct observation of the candidate using particular techniques, tools and equipment
- review of items prepared by the candidate in terms of quality of finish/readiness for painting
- oral or written questioning to assess knowledge of materials and safety issues
- review of portfolios of evidence and third party workplace reports of on-the-job performance by the candidate.

Guidance information for assessment

This unit requires access to:

- materials, tools and equipment commonly used in scenic art production
- a work space in which scenic art can be produced.

Range Statement

RANGE STATEMENT

The range statement relates to the unit of competency as a whole. It allows for different work environments and situations that may affect performance. Bold italicised wording, if used in the performance criteria, is detailed below. Essential operating conditions that may be present with training and assessment (depending on the work situation, needs of the candidate, accessibility of the item, and local industry and regional contexts) may also be included.

Scenic art may include:

- back drops
- construction of scenic art cloths
- cycloramas
- drops
- flats
- flooring and floor cladding
- flown pieces
- large props, e.g. furniture
- preparation and priming of materials
- rakes
- rostra
- scaffolding
- soft drapes
- stairs
- treads
- use of basic painting techniques

Materials may include:

- adhesives
- dyes
- fire retardant
- primer
- solvent-based paints
- stains
- texture mediums
- water-based paints

Equipment may include:

- brushes
- charcoal sticks
- cutting boards and tables
- dyeing facilities
- glue guns
- graining combs
- hammers
- hopper gun

RANGE STATEMENT

	• rollers • scissors and cutters • sponges • spray guns • stamps • tacks • tools, e.g. wire cutters, hammers, pliers
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Unit Sector(s)

Unit sector	
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Competency field

Competency field	Visual communication - scenic art
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Co-requisite units

Co-requisite units		