



Australian Government

CUASOU517 Compile music for soundtracks

Release: 1

CUASOU517 Compile music for soundtracks

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the skills and knowledge required to integrate musical elements into soundtracks for screen productions. This involves identifying and sourcing music components and synchronising them with moving image sequences.

The unit applies to those who select, produce or record music soundtracks for a range of screen productions, often in collaboration with composers, music supervisors, screen producers and directors.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Media and entertainment production – Audio/sound

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Confirm scope of soundtrack project and determine requirements	1.1 Determine production requirements, timeframe and expectations with required personnel, and confirm roles of personnel involved in project 1.2 Confirm studio arrangements and resources meet technical, musical, and work health and safety (WHS) requirements 1.3 Identify moving image sequences that require theme, incidental or other music 1.4 Obtain shot list and music components for soundtrack, and confirm copyright requirements are met 1.5 Map musical events and duration to film shots as required 1.6 Identify specific equipment and resources needed to produce required

ELEMENT	PERFORMANCE CRITERIA
	music score 1.7 Confirm that equipment and resources will be available to meet production requirements
2. Compile soundtracks for moving image sequences	2.1 Establish routine for viewing, assessing and discussing shot material with director and film editor 2.2 Monitor acoustic quality of soundtrack to achieve required sound using safe work practices 2.3 Share work in progress and seek feedback from required personnel, and incorporate suggestions and ideas as required
3. Synchronise music components to moving image sequences	3.1 Identify frame rate for video or film required to synchronise sound and images 3.2 Match music components to screen images and sequences 3.3 Modify sound quality of music components in soundtracks according to other sound elements as required 3.4 Confirm quality of music components aligns with overall production requirements and concept 3.5 Listen to timing, sequencing, sound quality and element integration, confirm soundtrack aligns with production requirements and adjust as required 3.6 Present completed soundtrack to required personnel within required timeframe in line with production requirements
4. Evaluate work	4.1 Evaluate quality and success of music soundtrack against production requirements 4.2 Evaluate process of compiling music for soundtrack in consultation with required personnel 4.3 Seek feedback from others and evaluate own role in soundtrack compilation process 4.4 Assess innovation and development of techniques and ideas using comparison of work against other soundtracks 4.5 Document evaluation outcomes and use results to develop strategies that can be applied to own work practices

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Learning	Plans, implements and adjusts processes as required to achieve

SKILL	DESCRIPTION
	learning outcomes
Numeracy	• Uses mathematical processes to calculate timeframes
Oral communication	• Liaises with others throughout the design process, to check understandings and to elicit different viewpoints • Listen for quality of audio using listening strategies and makes decisions on adjusting input and output
Reading	• Interprets textual information and identifies compliance with requirements
Writing	• Legibly completes reports and documentation using clear and technically specific language
Planning and organising	• Plans and prioritises a range of complex tasks, including contingencies
Self-management	• Shows initiative in developing new and innovative approaches in the creative process • Follows required safety procedures
Teamwork	• Collaborates with others to meet creative outcomes
Technology	• Uses common digital systems to complete routine tasks, and adapts functions to improve personal efficiency

Unit Mapping Information

Supersedes and is equivalent to CUASOU507 Compile music for soundtracks.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUASOU517 Compile music for soundtracks

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Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including evidence of the ability to:

- compile at least three different music soundtracks for screen productions that meet technical, creative, and production requirements.

In the course of the above, the candidate must:

- demonstrate proficient critical listening and aural discrimination skills
- collaborate with others
- use industry-standard sound editing and synchronisation software.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including knowledge of:

- principles and techniques for compiling music for soundtracks
- equipment and resources required when producing music soundtracks
- roles and key features of editing and synchronisation software in the creation of sound tracks
- strategies to evaluate and seek feedback to improve practice
- issues and challenges that typically arise when compiling music for soundtracks, and how to address them
- ways to effectively work by collaborating with others
- copyright requirements that relate to sourcing, securing and preparing music components for soundtracks
- work health and safety considerations that relate to the production of music soundtracks.

Assessment Conditions

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a working environment in this industry.

This includes access to:

- industry-standard sound editing and synchronisation software
- productions that require music soundtracks
- interaction with others required to demonstrate the performance evidence.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

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