



Australian Government

Assessment Requirements for CUASOU302 Compile and replay audio material

Release: 2

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Modification History

Release	Comments
Release 2	This version released with CUA Creative Arts and Culture Training Package version 2.0. Updated assessment conditions section. Updated modification history section to reflect changed name of training package.
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 1.0.

Performance Evidence

Evidence of the ability to:

- record and edit source materials for use as audio effects in live productions or events
- replay audio material on cue in at least two live performances
- work collaboratively.

Note: If a specific volume or frequency is not stated, then evidence must be provided for each of the above points at least once.

Knowledge Evidence

To complete the unit requirements the individual must:

- describe optimum recording levels for a range of devices
- explain basic techniques for recording with digital sound recording devices
- provide examples of safety issues associated with recording audio material
- provide examples of copyright, moral rights and intellectual property issues and organisational requirements that impact on the recording and replay of audio material
- describe own role in maintaining workplace documentation.

Assessment Conditions

Assessment must be conducted in a safe environment where evidence gathered demonstrates consistent performance of typical activities experienced in creative arts industry environments. The assessment environment must include access to audio recording and replay equipment.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>