



Australian Government

Assessment Requirements for CUASFX411 Create special effects items

Release: 1

Assessment Requirements for CUASFX411 Create special effects items

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including evidence of the ability to:

- create special effects items according to at least two different special effect requirements.

In the course above, the candidate must:

- interpret special effects design requirements
- select and use the most appropriate tools, equipment and techniques to safely construct special effects items that meet production requirements
- complete work within agreed timelines
- contribute to solving problems with special effects items identified in trials
- work collaboratively with others on special effects construction projects.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including knowledge of:

- roles and responsibilities of art and construction personnel involved in design and construction of physical special effects
- how artistic and technical elements of productions affect the process of constructing physical special effects items
- typical problems of constructing physical special effects for screen and entertainment industry productions, and strategies to resolve them
- principles and techniques for constructing physical special effects items
- properties, applications and durability of different materials used to construct physical special effects
- behaviours of different materials, finishes, painting techniques and colours under lighting
- techniques for trialling special effects items during the construction phase

- health and safety procedures and safety guidelines that relate to the safe use of equipment and materials to create physical special effects.

Assessment Conditions

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a working environment in this industry.

This includes access to:

- productions that require creation of special effects items
- materials and equipment required to make special effects items
- interaction with others
- production and safety documentation.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational education and training legislation, frameworks and/or standards.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>