



Australian Government

CUAPPR411 Realise a creative project

Release: 1

CUAPPR411 Realise a creative project

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the skills and knowledge required to experiment with ideas and techniques to find an individual style or voice throughout a creative project that results in a completed work.

The unit applies to those who have sound technical, conceptual and theoretical skills in a particular area of creative practice, often at a pre-professional level.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Industry capability – Professional Practice

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Develop ideas for creative project	1.1 Identify and analyse sources that inform ideas for work 1.2 Explore and identify ideas using visual representation and design tools 1.3 Challenge identified ideas and engage with others as required 1.4 Identify possible project constraints based on nature and purpose of work 1.5 Refine and select options based on own analysis and communication with others
2. Plan creative project	2.1 Confirm scope and objectives of work in consultation with required personnel as required 2.2 Organise financial, physical and other resources

ELEMENT	PERFORMANCE CRITERIA
	2.3 Evaluate safety and sustainability considerations for project 2.4 Identify options for documenting and recording work and ideas, and associated research
3. Create finished work	3.1 Adapt and extend skills in manipulating selected materials, processes and technologies to fulfil project objectives 3.2 Evaluate creative work in progress and respond to conceptual and technical issues by adjusting work as required 3.3 Monitor project workflow against plan 3.4 Apply safe and sustainable work practices required for chosen creative form 3.5 Document production of work using approaches required for chosen creative form
4. Evaluate own work	4.1 Analyse own work in terms of conceptual development, technical execution and professional potential 4.2 Identify areas for future improvement of realising creative projects and own technical skills in chosen creative form 4.3 Evaluate efficiency and effectiveness of overall work process 4.4 Seek input from others as required

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Learning	Reviews own technical skills and performance and identifies areas for future development
Numeracy	- Determines project costs using calculations with whole numbers and routine fractions, decimals or percentages - Selects, totals and orders required resources within project budgetary and time constraints
Oral communication	- Discusses ideas regarding conceptual and technical issues in creative work using required language - Discusses scope and objectives of work using listening and questioning skills with required personnel
Reading	Interprets complex or abstract information in different forms
Writing	Conveys explicit processes, requirements and ideas for intended audience using clear and detailed language

SKILL	DESCRIPTION
Initiative and enterprise	• Identifies, evaluates and follows explicit responsibilities throughout project • Experiments with different techniques and tools when developing work • Recognises and addresses challenges and opportunities for improving work • Contributes to decision making process when required and takes responsibility for outcomes • Evaluates effectiveness of decisions according to stated goals
Planning and organising	• Plans and organises methodologies and resource requirements according to creative vision
Problem solving	• Evaluates possibilities and methodologies using knowledge gained

Unit Mapping Information

Supersedes and is equivalent to CUAPPR401 Realise a creative project.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUAPPR411 Realise a creative project

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Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including evidence of the ability to:

- produce at least two creative works that reflects emerging individual style, using safe and sustainable work practices.

In the course of the above, the candidate must:

- develop a plan for producing the creative works
- develop and refine conceptual and technical skills through demonstrated process of exploration and experimentation
- document creative work in format required for chosen form
- communicate effectively with others about ideas and created work, integrating constructive feedback
- evaluate efficiency and effectiveness of completed creative project process.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including knowledge of:

- relationship between technique, materials and process in chosen creative form
- typical problems that occur in developing creative projects, and how to avoid or resolve them
- commonly used research methodologies for creative practitioners
- current and emerging practices for documenting work in creative context
- basic project management techniques, particularly in relation to work planning, time management and resource management
- intellectual property issues and legislation associated with professional creative practice
- sustainability issues associated with tools and materials used in chosen creative form
- work health and safety requirements in relation to chosen creative form.

Assessment Conditions

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a working environment in this industry.

This includes access to:

- resources for producing creative work, including work space, tools, equipment and materials
- studio and workshop facilities.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

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