



Australian Government

Assessment Requirements for CUAPPR401 Realise a creative project

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Performance Evidence

Evidence of the ability to:

- take responsibility for the complete process of planning and producing a creative project
- develop and refine conceptual and technical skills through a demonstrated process of exploration and experimentation
- produce creative work that reflects an emerging individual style, using safe and sustainable work practices
- document the creative work from initial idea to realisation in a format suitable to creative form
- communicate effectively with others about ideas and created work, integrating constructive feedback
- evaluate efficiency and effectiveness of completed creative project process.

Note: If a specific volume or frequency is not stated, then evidence must be provided at least once.

Knowledge Evidence

To complete the unit requirements safely and effectively, the individual must:

- summarise the relationship between technique, materials and process in the relevant creative form
- discuss typical problems that occur during the development of a creative project, and how to avoid or resolve them
- describe commonly used research methodologies for creative practitioners
- describe current and emerging practices for documenting work in a creative context
- outline basic project management techniques, particularly in relation to work planning, time management and resource management
- discuss intellectual property issues and legislation associated with professional creative practice

- summarise sustainability issues associated with the tools and materials used in the chosen creative form
- outline work health and safety procedures in relation to chosen creative form.

Assessment Conditions

Assessment must be conducted in a safe environment where evidence gathered demonstrates consistent performance of typical activities experienced in creative arts industry environments. The assessment environment must include access to:

- resources for producing the creative work, including work space, tools, equipment and materials
- studio and workshop facilities.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>