



Australian Government

CUAPAI301 Produce paintings

Release: 2

CUAPAI301 Produce paintings

Modification History

Release	Comments
Release 2	This version first released with CUA Creative Arts and Culture Training Package version 3.0. Minor updates to Performance Evidence.
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Application

This unit describes the skills and knowledge required to explore and use a range of combined techniques to produce finished paintings from design concepts which are reviewed and adjusted during the work in progress.

It applies to individuals who are still developing their expertise in design and technique. They work under supervision but have some independence and use discretion and judgement within defined guidelines.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual communication – painting

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Plan painting work through exploration	1.1 Explore ideas and techniques for own paintings in consultation with key people as required 1.2 Review historical and contemporary painting practice as a potential source of ideas 1.3 Clarify and confirm ideas for paintings based on exploration, discussion and consideration of intellectual property requirements

ELEMENT	PERFORMANCE CRITERIA
	1.4 Assess capabilities of painting techniques through practice and systematic testing and adaption on samples, practice pieces or a work in progress 1.5 Select techniques that best support ideas for own work
2. Prepare, maintain and store painting resources	2.1 Calculate, select and organise type and quantity of painting equipment, tools and materials based on the needs of the chosen work 2.2 Prepare, maintain and dispose of equipment, tools and materials according to workplace safety and sustainability requirements 2.3 Clean and store equipment, tools and materials according to specific needs of different items
3. Create finished paintings	3.1 Use and adapt combined painting techniques to create desired effects, considering and applying elements and principles of design 3.2 Review work in progress and make adjustments, as required, to produce final work 3.3 Handle equipment, tools and materials safely and minimise waste throughout all processes 3.4 Add value to current and future work process by documenting the work progress 3.5 Liaise with others to obtain and consider feedback on technical proficiency of work and success in communicating ideas

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Reading	1.2	Interprets and evaluates complex and unfamiliar information to support design ideas
Writing	3.4	Uses clear, specific and industry related terminology to document a comprehensive record of production
Oral Communication	1.1, 1.3, 3.5	- Clearly represents ideas for designs and techniques using relevant industry language - Uses questioning and active listening techniques to elicit information and feedback and confirm

		understanding
Numeracy	2.1	Uses basic calculations to determine quantities of equipment, tools and materials and to measure dimensions of art pieces
Navigate the world of work	2.2, 3.3	Follows defined guidelines for legal, safety and sustainability practices
Interact with others	1.1, 3.5	- Seeks the perspective and guidance of others to inform design ideas and achieve best outcomes for own creative work - Seeks and considers feedback from peers and others to enhance future performance
Get the work done	1.1-1.4, 2.2, 3.1, 3.2	- Organises all processes to set up work, assess techniques and produce creative work with guidance from others - Makes routine decisions using defined guidelines to assist - Manages own decisions about appropriate techniques by testing a range of explored options - Resolves problems with technique through trial, error and adaption

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUAPAI301 Produce Paintings (Release 2)	CUVP AI301 Produce Paintings (Release 1)	Updates to Performance Evidence	Equivalent unit

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.education.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>