



Australian Government

CUAMPF212 Incorporate music technology into performances

Release: 1

CUAMPF212 Incorporate music technology into performances

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the skills and knowledge required to explore the uses of technology-based equipment and related software when performing music.

The unit applies to those who use technology as an integral part of their performance, including musicians, DJs and other electronic music artists.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Performing arts – Music performance

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Prepare for performances incorporating music technology	1.1 Discuss with required personnel ways in which technology-based equipment and related software can be used during performance 1.2 Establish and document music performance goals with required personnel 1.3 Move, use, care for and store equipment according to safe work practices 1.4 Install and connect equipment safely and according to product instructions 1.5 Check that equipment and outboard devices are operational, and refer any problems to required personnel for action 1.6 Explore different features in technology-based equipment using practice sessions according to safe work practices and product instructions

ELEMENT	PERFORMANCE CRITERIA
	1.7 Test different ways in which sound can be produced in line with achieving performance goals
2. Use music technology in performances	2.1 Incorporate technology and software into performance, consistent with style of instruments or voices in the act 2.2 Reproduce sounds and sequences, and program music using technology-based equipment and software 2.3 Incorporate sound into music, video, light or multimedia product as required for performance
3. Review performances using music technology	3.1 Assess own proficiency in using technology-based equipment and software, and note areas for improvement 3.2 Seek feedback from required personnel on own skill development and develop strategies for future improvement

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Learning	Identifies learning strengths and areas of need, and begins to plan and manage the learning process
Numeracy	Interprets numbering on controls and devices
Oral communication	- Uses clear industry language when discussing ways electronic equipment can be used in musical performance - Asks questions and uses listening skills
Reading	Determines requirements using textual information from instructions and production documentation
Problem solving	Identifies problems and refers them to required personnel
Self-management	Follows safety procedures related to own role
Technology	Uses sound capabilities of digital systems and tools safely

Unit Mapping Information

Supersedes and is equivalent to CUAMPF202 Incorporate music technology into performance.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUAMPF212 Incorporate music technology into performances

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Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including evidence of the ability to:

- perform at least two music pieces using technology-based equipment.

In the course of the above, the candidate must:

- care for, move, install and connect equipment safely and according to product instructions
- practise producing sounds and sequences.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including knowledge of:

- ways that music technology can be used to:
 - reproduce and perform sounds and sequences
 - program music
- features of music technology-based equipment and software and their use in performances, including:
 - electronic devices
 - outboard equipment
 - related software
 - effects
- safe work practices applicable to music technology when used in performance
- ways to seek and incorporate feedback to improve performances.

Assessment Conditions

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a working environment in this industry.

This includes access to:

- industry-standard technology-based equipment and related software
- at least one form of outboard equipment linked to a computer or other technology-based equipment.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

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