



Australian Government

CUAMCP211 Incorporate technology into music making

Release: 1

CUAMCP211 Incorporate technology into music making

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the skills and knowledge required to explore the use of technology in music making and use technology to create musical pieces.

The unit applies to those who work in a range of music production environments and who use music technology as a tool for their music making. This music can be used in the music, screen, media, entertainment and other industries.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Performing arts – Music composition

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Prepare to incorporate technology into music making	1.1 Use information sources to identify artists, musical genres and styles that incorporate music technology and discuss with required personnel 1.2 Develop and record creative and technical goals for music making 1.3 Confirm technical and creative purpose of musical piece to be developed with required personnel 1.4 Agree on deadline and format for final presentation of musical piece with required personnel 1.5 Develop and refine own ideas for making music using technology in line with confirmed purpose of musical piece 1.6 Identify and select instruments and electronic music making tools required for musical piece

ELEMENT	PERFORMANCE CRITERIA
2. Create music using technology	2.1 Test range of ways for producing and combining sounds to achieve music making goals 2.2 Organise musical elements into musical piece using music making technology according to creative and technical goals 2.3 Listen to work in progress with required personnel and seek feedback against creative and technical goals 2.4 Incorporate feedback and adjust musical piece as required
3. Present and review music	3.1 Present musical piece in required format by agreed deadline 3.2 Seek feedback from required personnel 3.3 Identify and develop ways to improve own music making skills according to feedback received 3.4 Evaluate effectiveness of technology used in music making

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Learning	Improves own skills and knowledge using identified strategies
Oral communication	- Participates in discussions using terminology required for audience - Gathers important information and feedback by listening to others
Planning and organising	Defines timeframes and plans routine tasks
Self-management	Takes responsibility for outcomes related to decisions made on suitability of instrumentation
Teamwork	Collaborates with others and shares information and ideas

Unit Mapping Information

Supersedes and is equivalent to CUAMCP201 Incorporate technology into music making.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUAMCP211 Incorporate technology into music making

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Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including evidence of the ability to:

- use music making technology to create at least one working version of a musical piece for a specific purpose.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including knowledge of:

- production elements in music that can be created using technology
- process for applying technology to music making in a range of productions and environments
- roles of required personnel involved in music making process
- information sources that can be used to identify and explore artists, musical genres and styles
- key features of music production software, including digital audio workstations, that can be used in making music
- range and scope of common instruments that can be used for music making
- key features of electronic music making tools and materials
- techniques for using electronic music making tools
- materials and communication skills to gather feedback to inform evaluation practices
- process for organising musical elements into a musical piece
- file formats used for presenting music.

Assessment Conditions

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a working environment in this industry.

This includes access to:

- industry-standard music production technology and equipment
- source material and audio loops that have been recorded and created to a professional standard
- interaction with others required to demonstrate the performance evidence.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

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