



Australian Government

CUAMCP201 Incorporate technology into music making

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Application

This unit describes the skills and knowledge required to use technology effectively in making music for the music, screen, media and entertainment industries.

It applies to individuals who work in a range of music production environments and use music technology as a primary tool for their music making.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Performing arts – music composition

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Explore the potential of technology in music making	1.1 Discuss with appropriate people ways in which music technology can be used in music making 1.2 Use appropriate sources of information to identify various artists, musical genres and styles that incorporate music technology, and discuss with relevant people 1.3 Research and discuss the use of technology for music making in a range of music productions
2. Explore techniques for making music using technology	2.1 Use practice sessions to explore a range of features in standard technology based equipment 2.2 Test a range of ways in which sounds can be produced or combined to achieve music making goals

ELEMENT	PERFORMANCE CRITERIA
	2.3 Seek and use feedback from others to identify and develop ways to improve own music making skills
3. Use technology to make music	3.1 Confirm with appropriate people technical and creative purpose of musical pieces to be developed 3.2 Identify the instruments and electronic music making tools and materials to suit the musical pieces 3.3 Use music production software to organise musical elements into working versions of musical pieces 3.4 Listen to work in progress with appropriate people, seek feedback against creative and technical goals, and adjust as required 3.5 Present musical pieces in required file format by agreed deadline

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Learning	2.3	Identifies and uses strategies to improve own skills and knowledge
Reading	1.2, 1.3	Evaluates and integrates information and ideas from multiple sources to incorporate in own music making
Oral Communication	1.1, 1.3, 2.3, 3.1, 3.4	- Participates in discussions in language appropriate to the audience - Listens for relevant information from own music making, making adjustments to improve performance
Interact with others	1.1, 1.3, 2.3, 3.1, 3.4	Uses appropriate strategies to communicate with others in sharing information and ideas
Get the work done	2.1, 2.2, 3.2, 3.3, 3.5	- Plans and implements a range of routine tasks to develop relevant skills - Takes responsibility for outcomes related to decisions made on suitability of instrumentation - Evaluates the effectiveness of technology for the music making

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUAMCP201 Incorporate technology into music making	Not applicable	New unit	Not applicable

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUAMCP201 Incorporate technology into music making

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Performance Evidence

Evidence of the ability to:

- research the use of technology in music making and discuss its application in contemporary music making
- use music production software to create musical pieces for specific purposes
- seek and use feedback to refine musical pieces, and present in required file formats within deadlines.

Note: If a specific volume or frequency is not stated, then evidence must be provided at least once.

Knowledge Evidence

To complete the unit requirements safely and effectively, the individual must:

- identify production elements in music that can be created using technology
- identify features in music production software that can be used in making music
- describe the distinguishing features of electronic music making tools and materials.

Assessment Conditions

Assessment must be conducted in a safe environment where evidence gathered demonstrates consistent performance of typical activities experienced in creative arts industry environments. The assessment environment must include access to:

- music production software and equipment suitable for making music
- source material, such as audio loops, that has been recorded/created to a professional standard
- interaction with others.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

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