



Australian Government

CUAINN501 Adopt an innovative approach to creating production elements

Release: 2

CUAINN501 Adopt an innovative approach to creating production elements

Modification History

Release	Comments
Release 2	This version released with CUA Creative Arts and Culture Training Package version 2.0. Updated assessment conditions section. Updated modification history section to reflect changed name of training package.
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 1.0.

Application

This unit describes the performance outcomes, skills and knowledge required to undertake research and experiment with techniques and media to achieve innovative effects for sets, props or scenic art for productions in the screen, media, entertainment and events industries.

Individuals who apply these skills are expected to display a high level of initiative and judgement as they take responsibility for facilitating an innovative approach to realising production designs.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Innovation

Elements and Performance Criteria

Elements	Performance Criteria
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Identify need for new techniques and media	1.1 Analyse design or production elements to determine areas where research and experimentation may be appropriate 1.2 Proactively assess the potential to use new techniques and media to maximise the effectiveness of production elements 1.3 Discuss ideas with relevant personnel and expand the range of

	ideas and options as a result of input from others
2. Conduct research	2.1 Undertake research to identify historical, cultural and other factors that might influence the use of techniques or media 2.2 Research, adapt and use relevant ideas and approaches from others giving due consideration to intellectual property, moral rights and copyright requirements 2.3 Identify specialists who may be able to contribute to the realisation of production elements 2.4 Maintain references in an accessible form to allow for use by other colleagues as required 2.5 Use research material to adapt styles for practical construction and performance needs
3. Experiment with new techniques and media	3.1 Coordinate trials to establish the best way to achieve desired effects under different lighting conditions 3.2 Follow safety procedures during experimentation according to organisational and legislative requirements 3.3 Assess results of experimentation, balancing the need for creative effectiveness and cost considerations 3.4 Take safety issues for production and performance personnel into account when developing new approaches 3.5 Select, adapt or introduce new materials, tools, equipment or technology for the achievement of innovative effects 3.6 Share information on the results of experimentation and make decisions about the use of techniques and media, taking into account problems encountered during trials 3.7 Use techniques arising from experimentation to create innovative production elements

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Reading	1.1, 2.1, 2.2, 2.4, 2.5	Organises, evaluates and critiques ideas and information from a range of complex written sources

Writing	2.4, 3.6	• Maintains documentation in relation to research and experimentation
Oral communication	1.3, 2.3, 3.1, 3.6	• Discusses ideas and solutions • Obtains information by listening and questioning • Seeks the views and opinions of others
Navigate the world of work	3.2, 3.4	• Follows safety procedures • Complies with intellectual property and copyright requirements
Interact with others	1.3, 2.3, 3.1, 3.6	• Works collaboratively with a range of personnel to develop innovative approaches to creating production elements • Responds to and draws on others' perspectives when evaluating the outcome of testing and trials • Contributes to creating a climate where people feel comfortable to suggest, explore, adapt and adopt new ideas
Get the work done	1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 2.4, 2.5, 3.1, 3.3, 3.4, 3.5, 3.6, 3.7	• Uses a combination of lateral and analytical thinking to tailor and strengthen ideas to suit needs, resources and constraints • Uses the internet as a research tool • Distributes information electronically

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUAINN501 Adopt an innovative approach to creating production elements (Release 2)	CUAINN501 Adopt an innovative approach to creating production elements (Release 1)	Updated assessment conditions section. Updated modification history section to reflect changed name of training package.	Equivalent unit

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUAINN501 Adopt an innovative approach to creating production elements

Modification History

Release	Comments
Release 2	This version released with CUA Creative Arts and Culture Training Package version 2.0. Updated assessment conditions section. Updated modification history section to reflect changed name of training package.
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 1.0.

Performance Evidence

Evidence of the ability to:

- research and experiment with a wide range of techniques and media to produce production elements in selected area of expertise
- create innovative production elements in selected area of expertise for at least one production
- work collaboratively.

Note: If a specific volume or frequency is not stated, then evidence must be provided for each of the above points at least once.

Knowledge Evidence

To complete the unit requirements the individual must:

- provide examples of how the look and feel of production elements contribute to realising the creative vision for productions
- describe issues and challenges that typically arise when experimenting with techniques and materials in selected area of expertise, and suggest ways of addressing them
- provide examples of innovative and experimental techniques for creating production elements in selected area of expertise
- explain how lighting affects materials used to create production elements and provide examples of how to adapt techniques to take account of the effects of lighting
- describe ways of adapting construction methods for different production styles, genres and art forms
- describe techniques for testing finished and unfinished materials

- explain how copyright, moral rights and intellectual property issues affect the process of creating production elements
- provide examples of work health and safety and environmental regulations that affect the process of creating production elements.

Assessment Conditions

Assessment must be conducted in a safe environment where evidence gathered demonstrates consistent performance of typical activities experienced in creative arts industry environments. The assessment environment must include access to production elements and a work space that allows for experimentation with techniques and materials.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>