



Australian Government

Assessment Requirements for CUAIND311 Work effectively in the creative arts industry

Release: 1

Assessment Requirements for CUAIND311 Work effectively in the creative arts industry

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 4.0.

Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements and performance criteria of this unit; including evidence of the ability to:

- apply information about creative arts industry trends and emergent technologies to own work practice
- negotiate terms of a contract
- establish and maintain work and contractual relationships
- comply with relevant regulations and organisational requirements
- prioritise and complete work tasks, in collaboration with others in the creative arts industry.

Note: If a specific volume or frequency is not stated, then evidence must be provided for each of the above points at least once.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements and performance criteria of this unit. This includes:

- key features of creative arts industry workplace practice including:
 - appropriate behaviour and ethics
 - nature, role and functions of unions and employer associations
 - rights and responsibilities of employers, employees and contractors
 - legal issues that affect negotiations and contracts
 - relevant workplace health and safety requirements
 - awards and conditions of employment
 - environmental obligations
- key features of copyright including;

- purpose
- method of enforcement
- consequences of infringement
- key features of a contract
 - basic structure
 - agreement process
 - reasonable terms and conditions of a contract
- relationships between different sectors of the creative arts industry sector
- terminology associated with the creative arts industry sector
- key roles and responsibilities in the creative arts own industry sector
- key sources of creative arts industry information
- current and emerging technologies used in the creative arts industry sector
- revenue streams through digital content
-

Assessment Conditions

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a creative arts working environment or workplace. This includes access to:

- opportunities to apply negotiation techniques to solve work and contractual issues
- situations in which work performance can be monitored and learning opportunities accessed
- occasions where work tasks must be prioritised and completed within deadlines
- relevant people in the industry

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

Companion Volumes are available from VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>