



Australian Government

CUADRA502 Investigate drawing materials and processes

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Application

This unit describes the skills and knowledge required to research and explore a range of drawing materials and processes to develop an individual professional style. This unit relates to drawing as an art form and differs from units that focus on drawing as a visual representation tool.

It applies to highly skilled visual artists who integrate the use of those different materials and processes explored, to realise a body of creative work. They work with a high level of independence seeking mentoring and guidance as required.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual communication – drawing

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Research drawing materials and processes	1.1 Research ways that other artists have used different drawing materials and processes to achieve different effects and identify intellectual property requirements 1.2 Research physical properties and capabilities of a range of drawing materials 1.3 Investigate how different materials and drawing techniques best combine to achieve different technical effects 1.4 Investigate safety issues associated with different materials and processes

ELEMENT	PERFORMANCE CRITERIA
	<p>1.5 Collate and store safety and technical data to meet safety requirements for drawing work</p> <p>1.6 Determine cost and supply issues for different materials</p>
<p>2. Select drawing materials and processes for exploration</p>	<p>2.1 Seek and participate in professional discussions about characteristics and opportunities of particular drawing materials and processes</p> <p>2.2 Evaluate creative and professional opportunities offered by different drawing materials and processes for own approach to work</p> <p>2.3 Identify and assess limitations and constraints of particular materials and processes</p> <p>2.4 Select a particular range of materials and processes that suit own practice</p>
<p>3. Integrate drawing materials and processes into own work</p>	<p>3.1 Explore own new and different ways of working with materials and processes to achieve new effects and desired outcomes</p> <p>3.2 Challenge and stretch the capabilities and uses of different materials and processes through experimentation on samples, practice pieces or a work in progress</p> <p>3.3 Proactively identify and resolve technical problems with material use</p> <p>3.4 Develop own ways of working with materials and processes to create individual style</p> <p>3.5 Develop a coherent body of drawing work that shows command of selected drawing materials</p> <p>3.6 Use safe work practices for handling materials and disposal of waste</p>
<p>4. Manage drawing materials</p>	<p>4.1 Establish supply of drawing materials which meets price, quality and delivery expectations</p> <p>4.2 Develop ways of working with materials that minimise waste</p> <p>4.3 Maintain quality and maximise shelf-life of drawing materials through appropriate handling and storage</p>

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Reading	1.1-1.6	<ul style="list-style-type: none"> Interprets and evaluates complex and unfamiliar information to identify key information about materials
Oral Communication	2.1	<ul style="list-style-type: none"> Initiates and participates in complex discussions, encouraging contributions, eliciting different perspectives on effective material use, clarifying, summarising and building constructively on the input of others
Numeracy	1.6, 4.1	<ul style="list-style-type: none"> Interprets budgetary constraints and supplier prices and calculates sometimes complex order costs
Navigate the world of work	1.4, 1.5, 3.6. 4.2	<ul style="list-style-type: none"> Takes responsibility for compliance with legal, safety and sustainability practices associated with creative work
Interact with others	2.1	<ul style="list-style-type: none"> Encourages contribution of creative and technical ideas from other artists Fosters a collaborative approach to professional skills development through sharing and receiving knowledge, experience and information with other artists as an integral part of artistic work relationships and seeks mentoring as required
Get the work done	1.1-1.3, 2.2, 2.4, 3.1-3.5, 4.1, 4.3	<ul style="list-style-type: none"> Develops broad plans to develop own artistic knowledge and professional style Takes responsibility for completing own research and creative works from design inception to realisation, managing own time and productivity to sequence stages Manages own decisions about use of materials through research and selection according to interest Resolves problems with materials technique through practice, experimentation and analysis Creates opportunities to use a more innovative approach and personal style

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUADRA502	CUVDRA502A	Updated to meet	Equivalent unit

Code and title current version	Code and title previous version	Comments	Equivalence status
Investigate drawing materials and processes	Investigate drawing materials and processes	Standards for Training Packages and clarify intent.	

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>