



Australian Government

CUADIG203 Develop video art skills

Release: 1

CUADIG203 Develop video art skills

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Application

This unit describes the skills and knowledge required to use basic video art techniques to produce creative work.

It applies to individuals who have limited experience in working with video and apply fundamental skills to experiment and develop creative works using video technologies.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual communication – digital content and imaging

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Prepare video art resources	1.1 Identify and obtain tools, equipment and materials used to create video art 1.2 Prepare tools, equipment and materials according to workplace procedures and safety requirements 1.3 Set up a safe work space
2. Use and test video art techniques	2.1 View a range of video art in different styles and discuss with others how effects are achieved 2.2 Match potential techniques for producing video art to own ideas with the assistance of key people

ELEMENT	PERFORMANCE CRITERIA
	2.3 Test nominated video techniques to determine the effects they achieve 2.4 Use selected techniques safely to produce finished video art in required file formats 2.5 Clean work space and equipment and return to original condition
3. Make plans to develop skills	3.1 Seek and use feedback from key people on own video artwork and identify areas for improvement 3.2 Review different opportunities to build own skills and select suitable options

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Learning	3.1, 3.2	Demonstrates some awareness of learning strengths and areas of need, and begins to plan and manage the learning process
Reading	1.2	Interprets straightforward information from relevant sources to plan and complete tasks
Oral Communication	2.1, 2.2, 3.1	- Uses clear and relevant language to discuss concepts and techniques with others and seek feedback on work outcomes - Uses questioning and active listening techniques to clarify information, and confirm understanding
Navigate the world of work	1.2, 1.3, 2.4	Follows defined procedures and safety requirements to plan and complete tasks with some guidance from others
Interact with others	2.1, 2.2, 3.1	Follows accepted communication methods and practices to seek guidance, cooperate with instructions, and follow advice from others to achieve best outcomes for own creative work
Get the work done	1.1, 1.2, 1.3 2.2, 2.3, 2.4 2.6	- Determines priority and sequence of tasks, establishes work space and assembles required resources - Makes simple analytical decisions to determine potential video art techniques and evaluate outcomes

		of limited testing and exploration • Uses feedback to assist decision making about directions for further skill development • Uses familiar digital tools and equipment to produce work in required format
--	--	---

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUADIG203 Develop video art skills	CUVDIG202A Develop video art skills	Updated to meet Standards for Training Packages and clarify intent.	Equivalent unit

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUADIG203 Develop video art skills

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Performance Evidence

Evidence of the ability to:

- produce a video art piece where the techniques and materials used support the idea for the work
- discuss with others process for producing video art
- review own progress to identify ways to further develop skills.

Note: If a specific volume or frequency is not stated, then evidence must be provided at least once.

Knowledge Evidence

To complete the unit requirements safely and effectively, the individual must:

- describe the function and capabilities of materials, tools and equipment commonly used for video art
- outline major styles of video art relevant to individual area of interest
- describe a range of video art production techniques
- describe the typical work space and equipment requirements for the production of different types of video art
- outline cleaning and care techniques for tools and equipment used in video art
- outline procedures for working safely with digital materials, tools and equipment.

Assessment Conditions

Assessment must be conducted in a safe environment where evidence gathered demonstrates consistent performance of typical activities experienced in creative arts industry environments. The assessment environment must include access to tools, equipment, materials and information required for producing video art.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>