



Australian Government

Assessment Requirements for CUACOS519

Design costumes

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including evidence of the ability to:

- design at least two costumes for at least one production.

In the course of the above, the candidate must:

- clarify creative requirements for costumes in consultation with production personnel
- interpret production documentation to identify issues to be considered in the design phase, including deadlines
- undertake and document research to inform the design process
- develop and conduct a discussion with others to gain feedback on a range of design ideas and concepts to meet costume design requirements,
- develop and document costume designs that take account of production factors
- use effective communication and negotiation skills to finalise costume designs
- prepare costume construction plan and supporting documentation to facilitate design implementation.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including knowledge of:

- role of costume design within overall artistic direction of productions
- how production scheduling affects the design process
- how the role of costume designers can change depending on the nature of productions and personnel involved
- intellectual property requirements relating to designing costumes
- how research informs the costume design process
- techniques for breaking down scripts and for using script breakdowns in the costume design process
- effect of budgets on the costume design process

- construction methods and implementation issues associated with realising costume designs
- typical problems that may arise in context of designing costumes, and strategies to resolve them
- typical formats and techniques for documenting costume designs
- safety issues to be taken into account when designing costumes.

Assessment Conditions

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a working environment in this industry.

This includes access to:

- scripts and production documentation
- productions that require design of costumes
- research materials.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational education and training legislation, frameworks and/or standards.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>