



Australian Government

CUACOS515 Coordinate costume manufacture

Release: 1

CUACOS515 Coordinate costume manufacture

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the performance outcomes, skills and knowledge required to interpret costume designs and supervise the manufacture of costumes for productions in the screen, media, entertainment and events industries. It involves the coordination of materials and suppliers to meet costume requirements for various productions.

The unit applies to those who display a high level of initiative and judgement as they take responsibility for ensuring the quality of costumes manufactured for productions.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual Communication – Costume

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Determine production requirements	1.1 Liaise with required personnel to confirm costume requirements 1.2 Determine resource requirements with reference to costume designs and plots 1.3 Check that costume plots take account of visual effects requirements 1.4 Produce detailed and accurate costume breakdown lists from documented costume plots 1.5 Review budget allocated for costume manufacture and wardrobe operation 1.6 Develop solutions to identified manufacturing problems and

ELEMENT	PERFORMANCE CRITERIA
	promptly communicate difficulties to required personnel 1.7 Obtain approval to amend designs as required 1.8 Develop operational or project plans according to design and production requirements
2. Select and purchase materials	2.1 Check existing stocks of materials or costumes for productions 2.2 Obtain measurements of cast/performers and establish required meterage of fabrics or materials 2.3 Source and purchase suitable materials according to demand and budgetary requirements 2.4 Confirm materials are available in sufficient quantities and comply with work health and safety guidelines 2.5 Check that materials can undergo special effects requirements
3. Supervise costume manufacture	3.1 Oversee personnel to ensure costume production requirements are met and work health and safety guidelines are followed 3.2 Monitor and adhere to budgets and timelines 3.3 Communicate design specifications to production staff as required 3.4 Coordinate involvement of external manufacturers or hirers 3.5 Participate in production meetings and costume parades 3.6 Confirm that costume design modifications are agreed, noted and acted on 3.7 Inform required personnel of costume design changes 3.8 Update documentation and record and file according to organisational procedures

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Reading	Interprets budgets and other production documentation in relation to own duties
Oral communication	- Seeks the views and opinions of others - Obtains information by listening and questioning - Discusses ideas and solutions
Numeracy	- Performs calculations in a range of work tasks - Collects and interprets a range of numerical information and uses it

SKILL	DESCRIPTION
	to inform budgetary considerations
Self-management	- Complies with legislative and workplace requirements - Plans work tasks for self and others to meet costume production requirements
Teamwork	- Builds rapport with personnel involved in designing and manufacturing costumes - Responds to and recognises others' perspectives in work-related negotiations
Initiative and enterprise	- Anticipates and takes action to minimise potential costume manufacturing problems - Monitors work progress and takes responsibility for adjusting work schedules to resolve issues that may arise when manufacturing costumes - Takes responsibility for ensuring minimal waste of materials
Technology	Uses standard word processing and spreadsheet applications to complete production documentation

Unit Mapping Information

Supersedes and is equivalent to CUACOS505 Coordinate costume manufacture.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUACOS515 Coordinate costume manufacture

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Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including evidence of the ability to:

- coordinate the process of manufacturing costumes for at least one production.

In the course of the above, the candidate must:

- determine costume requirements
- develop work plans
- source and purchase required materials
- meet work deadlines
- work collaboratively with production personnel.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including knowledge of:

- content, features and formats of scripts, specifications and other production documentation
- steps in the process of interpreting costume designs in order to realise costumes
- work health and safety requirements for costume construction
- principles and techniques of costume construction, assembly and fitting
- supply sources for costume products required in performance evidence
- typical costs and costing processes for costume manufacture
- workflow planning and work organisation methods in a wardrobe department.

Assessment Conditions

Skills in this unit must be demonstrated in a live production environment where the conditions are typical of those in a working environment in this industry.

This includes access to:

- costume specifications
- materials
- production schedules.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational education and training legislation, frameworks and/or standards. Where personal safety is a limiting factor, assessment may occur in a simulated work environment typical of those in a working environment in this industry.

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