



Australian Government

CUACOS505 Coordinate costume manufacture

Release: 2

CUACOS505 Coordinate costume manufacture

Modification History

Release	Comments
Release 2	This version released with CUA Creative Arts and Culture Training Package version 2.0. Updated assessment conditions section. Updated modification history section to reflect changed name of training package.
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 1.0.

Application

This unit describes the performance outcomes, skills and knowledge required to interpret costume designs and supervise the manufacture of costumes for productions in the screen, media, entertainment and events industries.

Individuals who apply these skills are expected to display a high level of initiative and judgement as they take responsibility for ensuring the quality of costumes manufactured for productions.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual communication – costume

Elements and Performance Criteria

Elements	Performance Criteria
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Determine production requirements	1.1 Liaise with relevant personnel to confirm costume requirements 1.2 Determine resource requirements with reference to costume designs and plots 1.3 Check that costume plots take account of visual effects requirements

	1.4 Produce detailed and accurate costume breakdown lists from documented costume plots 1.5 Review budget allocated for costume manufacture and wardrobe operation and make decisions accordingly 1.6 Develop solutions to identified manufacturing problems and promptly communicate difficulties to relevant personnel 1.7 Obtain approval to amend designs as required before proceeding with work 1.8 Develop operational or project plans and schedules for making costumes according to design and production requirements
2. Select and purchase materials	2.1 Check existing stocks of materials or costumes for suitability of use for productions 2.2 Obtain measurements of cast/performers and establish required meterage of fabrics or materials to minimise wastage 2.3 Source and purchase suitable materials to ensure they can withstand the demands of productions and meet budgetary requirements 2.4 Ensure that materials are available in sufficient quantities and comply with work health and safety guidelines 2.5 Check that materials can undergo special effects requirements
3. Supervise costume manufacture	3.1 Oversee relevant personnel to ensure costume production requirements are met, quality standards are adhered to, and work health and safety guidelines are followed 3.2 Monitor budgets and timelines and take action as required to meet them 3.3 Make design specifications available to production staff at an appropriate time and assist in their interpretation 3.4 Coordinate involvement of external manufacturers or hirers involved in the production of specialist costume items to ensure timelines and quality guidelines are met 3.5 Participate in production meetings or costume parades and ensure that costume design modifications are agreed, noted and acted on 3.6 Inform relevant personnel of costume design changes 3.7 Update documentation and record and file according to organisational procedures

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Reading	1.2, 1.3, 1.5	Interprets budgets and other production documentation in relation to own duties
Writing	1.4, 1.8, 3.6	Prepares and updates workplace documentation
Oral communication	1.1, 1.6, 1.7, 2.2, 3.4, 3.6, 3.7	- Seeks the views and opinions of others - Obtains information by listening and questioning - Discusses ideas and solutions
Numeracy	1.5, 2.2, 3.2	- Performs calculations in a range of work tasks - Collects and interprets a range of numerical information and uses it to inform budgetary considerations
Navigate the world of work	1.1, 1.8, 2.4, 3.1, 3.2, 3.3, 3.5	- Complies with legislative and workplace requirements - Takes responsibility for ensuring that timelines are met
Interact with others	1.1, 1.6, 1.7, 2.2, 3.4, 3.5, 3.6, 3.7	- Builds rapport with personnel involved in designing and manufacturing costumes - Responds to and recognises others' perspectives in work-related negotiations
Get the work done	1.1, 1.2, 1.4, 1.5, 1.6, 1.7, 1.8, 2.1, 2.2, 2.3, 2.4, 2.5, 3.1, 3.2, 3.4, 3.5, 3.6, 3.7	- Plans work tasks for self and others to meet costume production requirements - Anticipates and takes action to minimise potential costume manufacturing problems - Monitors work progress and takes responsibility for adjusting work schedules to resolve issues that may arise when manufacturing costumes - Takes responsibility for ensuring minimal waste of materials - Uses standard word processing and spreadsheet applications to complete production documentation

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUACOS505 Coordinate costume manufacture (Release 2)	CUACOS505 Coordinate costume manufacture (Release 1)	Updated assessment conditions section. Updated modification history section to reflect changed name of training package.	Equivalent unit

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.education.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>