



Australian Government

CUACOS403 Develop expertise in costume component construction

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Application

This unit describes the skills and knowledge required to construct typical components for costumes worn in screen, media and entertainment industry productions.

It applies to individuals who integrate individualised sewing and construction techniques with a variety of other independent classic or standard techniques common to many costume designs. Emphasis in construction is on functionality, durability, wearer comfort and compliance with design specifications.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual Communication – Costume

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Prepare to construct costume components	1.1 Identify costume components, their functionality and relationship to the entire costume requirements, in consultation with relevant personnel 1.2 Confirm costume specifications and production schedule 1.3 Select construction techniques appropriate to costumes, fabrics and functionality 1.4 Plan sequence of operations for constructing components 1.5 Select and prepare machinery and equipment

ELEMENT	PERFORMANCE CRITERIA
2. Produce a range of costume components	2.1 Follow planned sequence of construction operations and seek assistance from others as required 2.2 Follow work health and safety (WHS) procedures and manufacturer's specifications when using sewing and cutting machinery 2.3 Handle different combinations of fabrics and notions during the construction process 2.4 Use a range of costume construction techniques to produce sample components that meet quality and functional requirements 2.5 Seek feedback on samples from relevant personnel and agree on modifications or improvements 2.6 Finish costume components within agreed timeframes
3. Document costume construction techniques	3.1 Compile work samples showing development of techniques and components 3.2 Document techniques and methods for future reference 3.3 Produce a reference portfolio which includes completed components and notes on the sequence of operations 3.4 Reflect on process of constructing components and note areas for future improvement

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Reading	1.2, 2.1, 2.2	Comprehends and interprets information in a range of texts to identify job requirements
Writing	1.4, 3.2-3.4	Develops workplace documents using clear language and appropriate terminology in required format
Oral Communication	1.1, 1.2, 2.1, 2.5	- Participates in spoken exchanges using language and features appropriate to the audience - Uses listening and questioning skills to clarify and confirm understanding of costume component requirements and modifications with relevant personnel

Numeracy	1.1	Identifies and applies measurements relating to time, quantity, size and capacity to comply with requirements
Navigate the world of work	2.2, 2.4, 2.5, 3.4	Takes responsibility for following workplace safety procedures in performance of work role
Interact with others	1.1, 1.2, 2.1, 2.5	- Collaborates and cooperates with others to achieve joint outcomes - Selects and uses appropriate communication methods and practices to discuss costume requirements and seek feedback
Get the work done	1.2-1.5, 2.1, 2.3-2.6, 3.1,3.3	- Organises work processes, equipment and resources in a logical sequence to meet technical and functional requirements - Gathers and analyses information to decide on the most efficient and effective production process - Evaluates costume production processes and outcomes to identify improvements

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUACOS403 Develop expertise in costume component construction	CUFCOS402A Construct costume components	Updated to meet Standards for Training Packages. Title changed. Performance criteria edited.	Equivalent unit

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUACOS403 Develop expertise in costume component construction

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Performance Evidence

Evidence of the ability to:

- determine the most efficient way to construct costume components to meet functional and production requirements
- develop and follow a sequence of operations for constructing a variety of costume components
- use a sewing machine competently and safely
- sew and finish costume components that meet functional requirements and costume production deadlines
- document the process of constructing costume components.

Note: If a specific volume or frequency is not stated, then evidence must be provided at least once.

Knowledge Evidence

To complete the unit requirements safely and effectively, the individual must:

- identify sources of supply for materials typically required for construction of costume components
- outline roles and responsibilities of personnel involved in costume design and construction
- explain properties and characteristics of a range of fabrics typically used to construct costume components
- identify typical problems that arise in the context of constructing costume components and briefly describe solutions
- outline typical costume components
- explain functionality in relation to costumes for performance
- describe safety procedures that apply to using equipment and machinery to make costume components.

Assessment Conditions

Assessment must be conducted in a safe environment where evidence gathered demonstrates consistent performance of typical activities experienced in creative arts industry environments. The assessment environment must include access to:

- notions, fabric and equipment used to produce costume components
- productions for which costume components need to be constructed
- costume specifications.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

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