



Australian Government

CUACER503 Refine throwing techniques

Release: 1

CUACER503 Refine throwing techniques

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Application

This unit describes the skills and knowledge required to design and produce complex functional or artistic thrown ceramic items. It involves research to develop designs and refinement of throwing technique through experimentation and dedicated practice at the wheel.

It applies to those visual artists who are highly skilled in the specific techniques for thrown ceramic work and who realise an individual professional style and a coherent body of creative work. They work with a high level of independence seeking mentoring and guidance as required.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual communication – ceramics

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Develop ideas for thrown ceramics	1.1 Evaluate creative and professional opportunities offered by thrown ceramics for own approach to work 1.2 Research ideas for thrown work from historical and contemporary references 1.3 Research, adapt and use relevant ideas and approaches from other practitioners and comply with intellectual property requirements 1.4 Refine ideas through experimentation and create designs for a

ELEMENT	PERFORMANCE CRITERIA
	range of thrown ceramic pieces to meet market or design brief needs
2. Determine safety requirements for thrown ceramic work	2.1 Investigate specific safety and sustainability issues for thrown ceramic work 2.2 Set up work space, equipment, tools and materials according to safety requirements 2.3 Establish, follow and monitor safe work practices during production of work
3. Throw, turn and finish ceramic items	3.1 Determine and use suitable throwing methods for a range of ceramic items 3.2 Throw individual items and sets to design requirements for form and function 3.3 Define ceramic forms using appropriate assembly finishing techniques 3.4 Trim and prepare articles for further decoration
4. Refine throwing technique	4.1 Develop increasing confidence and skill to a professional level through extensive practice at the wheel 4.2 Proactively identify and resolve technical problems in thrown ceramic projects based on developing expertise 4.3 Evolve ideas and professional throwing skill through ongoing experimentation with a broad range of equipment, tools, materials and advanced techniques 4.4 Develop own ways of working with throwing techniques to create individual style 4.5 Create a coherent body of thrown ceramic work that shows command of selected techniques
5. Evaluate own thrown work	5.1 Evaluate development of own technique for thrown ceramic work with others and seek feedback 5.2 Identify ways to further develop throwing techniques as part of a professional ceramics practice and build ideas into future work

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Reading	1.2, 1.3	Interprets and evaluates complex and unfamiliar information to support design ideas
Oral Communication	5.1	Uses questioning and active listening techniques to elicit feedback and confirm understanding
Navigate the world of work	1.3, 2.1- 2.3	Takes responsibility for compliance with legal, safety and sustainability practices associated with creative work
Interact with others	5.1	Encourages contribution of creative, innovative and technical ideas from other artists
Get the work done	1.1-1.4, 3.1-3.4, 4.2, 4.4, 4.5	- Develops broad, flexible plans to improve own artistic knowledge, techniques and professional style - Takes responsibility for completing own research and creative works from design inception to realisation, managing own time and productivity to sequence stages - Manages own decisions about refinement of ideas and techniques through research and selection according to interest - Resolves problems with technique through practice, experimentation and analysis - Creates opportunities to use a more innovative approach and personal style

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUACER503 Refine throwing techniques	CUVCER503A Refine throwing techniques	Updated to meet Standards for Training Packages and clarify intent. Minor edits to performance criteria.	Equivalent unit

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.education.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>