



Australian Government

CUAACD534 Research and apply light and colour

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the skills and knowledge required to research and develop own ideas about light and colour for integration into a body of creative work. It involves researching the use of light and colour in different contexts, developing individual ideas on the application of light and colour in creative works and applying light and colour into own professional artwork.

The unit applies to those who have expertise in the use of light and colour and work across art forms and design disciplines. This expertise may be applied in traditional or digital contexts. At this level, the individual works independently and has demonstrated expertise within a body of professional creative work.

No licensing, legislative or certification requirements apply to this unit at time of publication.

Unit Sector

Visual Communication – Art, Craft and Design

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Research light and colour	1.1 Research information and ideas about the use of light and colour in art and design practice 1.2 Research the use of light and colour in historical and contemporary contexts 1.3 Research the use of light and colour in other creative disciplines and in external contexts 1.4 Determine intellectual property and other legislative requirements applicable to research and development of ideas
2. Develop own ideas about	2.1 Analyse and extract different ideas and information from

ELEMENT	PERFORMANCE CRITERIA
light and colour	research 2.2 Reflect on the application of light and colour in own practice 2.3 Develop informed opinions about the use of light and colour in own work and the work of others 2.4 Examine ways in which digital technology influences the use of light and colour in own practice 2.5 Refine ideas through ongoing discussion and debate
3. Integrate light and colour into a body of work	3.1 Manipulate light and colour in own work to achieve different effects 3.2 Experiment with different aspects of light and colour 3.3 Adapt uses of light and colour to suit own practice

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Reading	Interprets and evaluates different textual and visual information and identifies ideas and techniques for consideration in own work practice
Oral Communication	- Initiates and participates in detailed discussions and elicits facts, ideas and information from others - Elicits feedback and confirms understanding using questioning and active listening techniques
Teamwork	- Seeks collaborative relationships with others to source and discuss information and ideas - Maintains relationships and continues discussion and debate to refine own ideas and opinions
Planning and organising	Organises and implements research tasks to stimulate analysis and reflection on the use of light and colour in own practice
Initiative and enterprise	- Extracts key information and decides how to integrate light and colour into own practice - Explores and manipulates light and colour in new ways and incorporates outcomes into a self-directed body of new creative work

Unit Mapping Information

Supersedes and is equivalent to CUAACD504 Research and apply light and colour.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>

Assessment Requirements for CUAACD534 Research and apply light and colour

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Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including evidence of the ability to:

- apply light and colour to at least two different bodies of own professional artwork.

In the course of the above, the candidate must:

- research the use of light and colour, both within and beyond the creative arts and design context using oral, written and visual sources
- develop an individual approach to the use of light and colour in own work
- demonstrates a command of the use of light and colour.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including knowledge of:

- sources of information and ideas for the application of light and colour applicable to own practice
- historical and contemporary use of light and colour in bodies of professional artwork
- how light and colour are used in other creative contexts
- commonly used research methodologies for artists
- intellectual property and other legislation requirements associated with arts practice.

Assessment Conditions

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a working environment in this industry.

This includes access to:

- various information sources
- equipment and tools used to produce design work.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

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