



Australian Government

CUA60725 Advanced Diploma of Visual Arts

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Modification History

Release	Comments
1	This qualification was first released in CUA Creative Arts and Culture Training Package Release 7.0.

Qualification Description

This qualification reflects the role of individuals who have para-professional level technical, creative and conceptual skills to originate, realise and exhibit a substantial body of resolved work that expresses their own creative vision. Individuals at this level work within and across many mediums, and their practice may incorporate ceramics, art management, digital art, glasswork, drawing and illustration, jewellery making, painting, photomedia, printmaking, public art, sculpture, textiles or wood design. Practice at this level is underpinned by application of art theory and history, the ability to engage in critical discourse and to debate one's own work and the work of others.

Visual artists may work in their own practice, or a wide range of contexts across the arts, government or commercial organisations and bring visual arts perspective to areas such as business, community services and science. The job roles that relate to this qualification may include Printmaker, Photographer, Illustrator, Visual Artist, Ceramic Artist, Painter, Public Artist, Sculptor, Textile Designer, Woodwork Designer, Digital Artist, Glasswork Artist, Arts Practitioner, and Visual Arts Professional.

Licensing/Regulatory Information

Licensing, legislative, regulatory or certification considerations

Qualification

No licensing, legislative or certification requirements apply to this qualification at the time of publication.

Units of competency in qualification

Some individual units of competency may have their own licensing, legislative, regulatory or certification requirements. Users must check individual units of competency for licensing, legislative, regulatory or certification requirements relevant to that unit.

Entry Requirements

Individuals must have the conceptual, technical and organisational skills to create and present work in their chosen creative form.

Skills and knowledge may have been acquired through experience in a creative field or formal study.

Packaging Rules

Total number of units = 12

6 core units plus

6 elective units, of which:

- 4 must be from Group A
- 2 may be from Groups A and/or B or from any currently endorsed training package qualification or accredited course.

Elective units must be relevant to the work environment and the qualification, maintain the overall integrity of the AQF alignment, not duplicate the outcome of another unit chosen for the qualification, and contribute to a valid industry-supported vocational outcome.

Where relevant, the choice of elective units set out in the packaging rules above can serve to provide the qualification with one of the following specialisations. The rules to achieve a specialisation are detailed at qualification end.

- Art Management
- Jewellery
- Public Art

Core units

- BSBCRT611 Apply critical thinking for complex problem solving
- CUAACD611 Extend professional expertise with drawing and other visual representation tools
- CUAPPR611 Originate a body of independent creative work
- CUAPPR613 Engage in the business of creative practice
- CUAPPR614 Publicly present a body of own creative work
- CUARES612 Extend cultural research expertise

Elective units

Group A

- BSBCRT512 Originate and develop concepts
- BSBSTR801 Lead innovative thinking and practice

- BSBPMG539 Manage project governance
- CUAACD411 Integrate colour theory and design processes
- CUAACD508 Refine model making skills
- CUAACD509 Develop and refine metalworking techniques
- CUAACD511 Make moulds and casts
- CUAACD514 Refine carving techniques for creative work
- CUAACD520 Manage kiln operations
- CUAACD522 Work with photomedia in creative practice
- CUAACD523 Make mixed media artworks
- CUAACD525 Manage specialised finishing processes
- CUAACD532 Create observational drawings
- CUAACD533 Select and refine a specialised drawing technique
- CUAACD534 Research and apply light and colour
- CUAACD535 Work with the human form in creative practice
- CUAACD536 Refine 2-D design ideas and processes
- CUAACD537 Refine 3-D design ideas and processes
- CUAACD612 Extend professional expertise across new art forms and media
- CUACER511 Refine ceramics techniques
- CUACER513 Refine throwing techniques
- CUACER514 Refine handbuilding techniques
- CUACER515 Develop and apply ceramic glazes
- CUADES301 Explore the use of colour
- CUADES511 Implement design solutions
- CUADES512 Establish, negotiate and refine a design brief
- CUADES601 Design innovative products
- CUADES611 Manage design realisation
- CUADES612 Research global design trends
- CUADES801 Research and apply design theory
- CUADIG518 Refine digital art techniques
- CUADIG519 Investigate technologies for the creation of digital art
- CUADRA501 Refine drawing techniques
- CUADRA502 Investigate drawing materials and processes

- CUAGLA501 Refine glassworking techniques
- CUAGLA502 Investigate glassworking materials and processes
- CUAGLA513 Refine kiln cast glass techniques
- CUAILL511 Develop professional illustrations
- CUAILL512 Refine illustration techniques
- CUAIND611 Work professionally in the creative arts industry
- CUAINS601 Realise an installation work
- CUAPAI511 Refine painting techniques
- CUAPHI531 Apply visual communication theory to photo imaging practice
- CUAPHI533 Explore and apply photo lighting techniques
- CUAPPR515 Establish and maintain safe creative practice
- CUAPPR612 Collaborate in professional creative projects
- CUAPPR615 Evolve ideas for professional creative work
- CUAPPR616 Extend expertise in a specialised art form to professional level
- CUAPRI511 Refine printmaking techniques
- CUAPRI512 Investigate printmaking materials and processes
- CUAPUA511 Create works of art for public spaces
- CUAPUA611 Realise a public art project
- CUASCU511 Refine sculptural techniques
- MEM19038 Apply traditional techniques to jewellery or 3D object production
- MEM19039 Plan, conduct and supervise a jewellery or object exhibition or program
- MEM19043 Oversee jewellery or object design production
- MSTGN2023 Identify and handle fabrics and textiles
- MSTAT5007 Design and produce experimental textiles
- MSTAT5008 Design and produce printed textiles
- MSTGN5016 Develop textile designs using digital software
- MSTGN5018 Research and analyse textile materials
- MSTAT6004 Develop a textile product range

Group B

- BSBWRT411 Write complex documents
- BSBSTR501 Establish innovative work environments
- BSBESB406 Establish operational strategies and procedures for new business ventures

- BSBLDR812 Develop and cultivate collaborative partnerships and relationships
- BSBLEG525 Apply legal principles in intellectual property law matters
- BSBPMG430 Undertake project work
- BSBESB402 Establish legal and risk management requirements of new business ventures
- BSBESB403 Plan finances for new business ventures
- BSBESB404 Market new business ventures
- BSBESB401 Research and develop business plans
- BSBESB407 Manage finances for new business ventures
- BSBPEF402 Develop personal work priorities
- BSBSUS511 Develop workplace policies and procedures for sustainability
- CUABRT502 Manage and operate technical requirements for virtual and hybrid events
- CUACMP511 Manage copyright arrangements
- CUADES523 Design virtual and hybrid events
- CUAFIM511 Source funding for projects
- CUAPPR514 Establish and maintain environmentally sustainable creative practice
- CUARES502 Critique cultural works
- PSPPCM023 Manage strategic contracts
- SITXMPR015 Obtain and manage sponsorship
- TAED411 Facilitate vocational training

Specialisations

The achievement of a specialisation will be identified on testamurs as follows:

- CUA60725 Advanced Diploma of Visual Arts (Art Management)
- CUA60725 Advanced Diploma of Visual Arts (Jewellery)
- CUA60725 Advanced Diploma of Visual Arts (Public Art)

Packaging rules to achieve a specialisation

Art Management

- 4 Group A electives must be selected, and must include CUAPPR612 Collaborate in professional creative projects, CUAIN611 Work professionally in the creative arts industry, and CUAINS601 Realise an installation work.

Jewellery

- 4 Group A electives must be selected, and must include MEM19043 Oversee jewellery or object design production, MEM19039 Plan, conduct and supervise a jewellery or object exhibition or program, and MEM19038 Apply traditional techniques to jewellery and 3D object production.

Public Art

- 4 Group A electives must be selected, and must include CUAPUA611 Realise a public art project.

Pre-requisite Requirements

Unit of competency	Prerequisite requirement
MEM19043 Oversee jewellery or object design production	MEM16006 Organise and communicate information MEM13015 Work safely and effectively in manufacturing and engineering
MEM19039 Plan, conduct and supervise a jewellery or object exhibition or program	MEM16006 Organise and communicate information MEM13015 Work safely and effectively in manufacturing and engineering
MEM19038 Apply traditional techniques to jewellery or 3D object production	MEM16006 Organise and communicate information MEM13015 Work safely and effectively in manufacturing and engineering

Qualification Mapping Information

Current Code and Title	Previous Code and Title	Comments	Equivalence
CUA60725 Advanced Diploma of Visual Arts	CUA60720 Advanced Diploma of Visual Arts	All superseded imported units have been replaced with the most current	Not-Equivalent

		unit. All deleted imported units have been removed. Replaced units include some which form part of a specialisation within the qualification, which have been identified as non-equivalent by the relevant JSC.	
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Links

Companion volumes, including implementation guides, are found in TGA - <https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>