



Australian Government

CUA20720 Certificate II in Visual Arts

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Modification History

Release	Comments
2	All superseded imported units have been replaced with the most current unit.
1	This qualification was first released in CUA Creative Arts and Culture Training Package Release 5.0.

Qualification Description

This qualification reflects the role of individuals who are developing the basic creative and technical skills that underpin visual arts and craft practice. It applies to work in different visual arts, craft and design environments.

The job roles that relate to this qualification may include Ceramics Studio Trainee, Community Arts Workshop Assistant and Arts Practitioner. It also provides a pathway to other visual arts, craft and design job roles.

Licensing/Regulatory Information

Licensing, legislative, regulatory or certification considerations

Qualification

No licensing, legislative or certification requirements apply to this qualification at the time of publication.

Units of competency in qualification

Some individual units of competency may have their own licensing, legislative, regulatory or certification requirements. Users must check individual units of competency for licensing, legislative, regulatory or certification requirements relevant to that unit.

Entry Requirements

This qualification has no entry requirements.

Packaging Rules

Total number of units = 9

4 core units plus

5 elective units, of which:

- 2 must be from Group A and/or Group B
- 1 must be from Group B
- 2 may be from the remaining listed electives or any currently endorsed training package qualification or accredited course.

Elective units must be relevant to the work environment and the qualification, maintain the overall integrity of the AQF alignment, not duplicate the outcome of another unit chosen for the qualification, and contribute to a valid industry-supported vocational outcome.

Core units

- BSBWHS211 Contribute to the health and safety of self and others
- CUAACD201 Develop drawing skills to communicate ideas
- CUAPPR211 Make simple creative work
- CUARES202 Source and use information relevant to own arts practice

Elective units

Group A

- BSBCRT201 Develop and apply thinking and problem solving skills
- BSBSTR301 Contribute to continuous improvement
- BSBTEC101 Operate digital devices
- BSBTEC201 Use business software applications
- BSBTEC202 Use digital technologies to communicate in a work environment
- BSBESB301 Investigate business opportunities
- BSBSUS211 Participate in sustainable work practices
- BSBPEF202 Plan and apply time management
- BSBTWK201 Work effectively with others
- ICTICT215 Operate digital media technology packages

Group B

- CUAATS111 Develop understanding of own Aboriginal and/or Torres Strait Islander identity
- CUACER201 Develop ceramic skills
- CUADES201 Follow a design process
- CUADES202 Evaluate the nature of design in a specific industry context

- CUADIG212 Develop digital imaging skills
- CUADIG213 Develop video art skills
- CUADRA201 Develop drawing skills
- CUAGLA201 Develop glassworking skills
- CUAIND211 Develop and apply creative arts industry knowledge
- CUAIND212 Develop and apply knowledge of information and cultural services organisations
- CUAJWL211 Develop jewellery-making skills
- CUAPAI211 Develop painting skills
- CUAPPR202 Participate in planning process for proposed artwork sites
- CUAPPR203 Store finished creative work
- CUAPRI211 Develop printmaking skills
- CUASCU211 Develop sculptural skills
- CUATEX201 Develop skills in textile work
- CUAWOO201 Develop woodworking skills
- MSTGN2023 Identify and handle fabrics and textiles
- MSTAT2006 Assemble simple textile products
- MSTAT2011 Use printing techniques to produce Indigenous textile designs
- MSTAT2012 Use dyeing techniques to produce Indigenous textile designs
- MSTAT2013 Work within an Indigenous cultural framework
- MSMPCII295 Operate manufacturing equipment
- MSMPCII296 Make a small furniture item from timber
- MSMPCII297 Make an object from cloth using an existing pattern
- MSMPCII298 Make an object from metal
- MSMPCII299 Make an object from plastic
- MEM48005 Apply basic knowledge of casting operations
- MSFGG3024 Form glass
- MSFGN2001 Make measurements and calculations
- MSFFP2013 Use basic artwork framing techniques
- MSFPF2014 Assemble basic artwork packages
- MSFDG3003 Paint and fire glass
- MSMPMC308 Operate slip casting equipment
- MSMPMC310 Hand mould products

Pre-requisite Requirements

There are no prerequisite requirements for this qualification

Qualification Mapping Information

Current Code and Title	Previous Code and Title	Comments	Equivalence
CUA20720 Certificate II in Visual Arts	CUA20715 Certificate II in Visual Arts		Equivalent

Links

Companion volumes, including implementation guides, are found in TGA -
<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>