

# SISSGLF509A Teach the advanced tactics and strategies of professional golf

Release: 2



# SISSGLF509A Teach the advanced tactics and strategies of professional golf

# **Modification History**

Not Applicable

# **Unit Descriptor**

This unit describes the performance outcomes, skills and knowledge required to teach and develop the tactics and strategies to play golf at the professional level in a competitive situation. This unit focuses on planning, conducting and evaluating drills, activities and games to develop the advanced tactics and strategies of golf.

# **Application of the Unit**

This unit applies to those intending to pursue a career as a golf coach at an international level. This includes observing high performance athletes to determine the level of instruction required, and planning, conducting and evaluating high performance individualised training programs. This also involves supervising practice sessions and providing in-competition assistance to golfers and conducting post-competition analysis of both performance and strategy.

# **Licensing/Regulatory Information**

No licensing, regulatory or certification requirements apply to this unit at the time of endorsement.

# **Pre-Requisites**

Nil

# **Employability Skills Information**

This unit contains employability skills.

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### **Elements and Performance Criteria Pre-Content**

## **Elements and Performance Criteria**

#### **ELEMENT**

#### PERFORMANCE CRITERIA

Elements describe the essential outcomes of a unit of competency.

Performance criteria describe the performance needed to demonstrate achievement of the element. Where bold italicised text is used, further information is detailed in the required skills and knowledge section and the range statement. Assessment of performance is to be consistent with the evidence guide.

- 1. Plan session or sessions.
- 1.1. Assess participant's *readiness* and current knowledge of *advanced level golf tactics and strategies* in order to determine *session aims and objectives*.
- 1.2. Develop a training session and game plan to develop the tactics and strategies of professional golf according to participant's needs and characteristics, relevant legislation, organisational policies and procedures and endorsed standards promoted by golf.
- 1.3. Identify *safety procedures* associated with advance golf *drills*, *activities* and *games* according to organisational policies and procedures.
- 1.4. Select and access *location*, *equipment* and *resources* according to organisational policies and procedures, and check to ensure safety and suitability.
- 2. Brief participants.
- 2.1. Communicate instructions and *relevant information* about golf drills, activities and games to develop tactics and strategies in a manner appropriate to participants.
- 2.2. Encourage participants to seek clarification, information and *feedback* as required.
- 2.3. Inform participants of known and anticipated *risks*, safety procedures, appropriate behaviour and *rules and regulations* of professional golf.
- 2.4. Prepare players *psychologically* for participation in professional golf in a competitive situation.
- 3. Conduct drills, activities and games.
- 3.1. Apply clear and accurate *teaching and coaching techniques* to develop the advanced tactics and strategies of golf.
- 3.2. Conduct warm-up and introductory activities for participants to reduce the risk of injury.
- 3.3. Monitor individual *participant's performance* and

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#### **ELEMENT**

#### PERFORMANCE CRITERIA

- maintain effective communication during golf drills, activities and games.
- 3.4. Provide positive encouragement and feedback to each participant and encourage feedback and questioning throughout session or sessions.
- 3.5. Observe participants during advanced golf drills, activities and games, and adjust or refine individual or group tactics and strategies as required.
- 3.6. Conduct *in-game analysis*, and implement relevant adjustments where required.
- 3.7. Liaise with other *coaches and specialists* to enhance own knowledge and communicate ideas regarding acquisition of tactics and strategies of golf.
- 3.8. Allow time for cooling down at the end of the session and inform participants of opportunities to further develop tactics and strategies of professional golf.
- 4.1. Provide opportunities for participants to identify their personal progress and satisfaction with drills, activities and games, and give feedback as required.
- 4.2. Analyse performances of individuals and develop relevant ongoing coaching strategies to enhance performance.
- 4.3. Evaluate relevant aspects of tactics and strategies applied in advanced golf round or tournament and determine the level of learning achieved.
- 4.4. Identify potential areas of improvement in own performance for future application.
- 4.5. Analyse *statistics* for future referral.

4. Complete postsession responsibilities.

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# Required Skills and Knowledge

This section describes the skills and knowledge required for this unit.

### Required skills

- communication skills to:
  - consult with participants to plan, conduct and evaluate advanced golf drills, activities and games that develop the advanced tactics and strategies of professional golf
  - identify participant's needs
  - convey information about safety aspects
  - clarify advanced tactics and strategies to be developed
  - interact with participants to create a safe and positive learning environment
- problem-solving skills to:
  - plan suitable advanced golf drills, activities and games according to participant's needs and characteristics
  - determine player's intentions and movements
  - analyse strengths and weaknesses of players and opponents to inform decisions
  - address participant difficulties in developing tactics and strategies
  - anticipate and respond appropriately to non-routine situations
- planning and organisation skills to:
  - source, allocate and coordinate resources, equipment and a suitable location
  - monitor and evaluate short and long term progress
  - organise participants into manageable groups as appropriate for advanced golf drills, activities and games to develop the advanced tactics and strategies of professional golf
- language and literacy skills to:
  - produce plans for advanced professional golf sessions
  - complete post-game participant and self-evaluations
  - give and receive feedback
- teaching and coaching techniques to suit a range of participant's needs, characteristics and learning styles
- personal advanced golf tactics and strategies to a high level of technical correctness to demonstrate, explain and break down tactics and strategies for participants
- first aid and emergency response skills appropriate to the location.

### Required knowledge

- legislation, organisational policies and procedures, and rules and regulations of advanced golf to ensure safe and non-discriminatory conduct
- advanced tactics and strategies of professional golf, such as pre- and post-shot routines, shot by shot analysis and game plans for individuals, and how to implement these during a game or competition
- specific drills, activities and games that promote the learning of tactics and

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strategies for professional golf in a competitive situation

- psychological methods and techniques used in game preparation
- teaching and coaching techniques and practices applicable to a range of ages and learning abilities
- factors affecting skill acquisition such as stage of development and psychological status to enable the application of effective teaching and coaching techniques
- equipment types, characteristics and technology used for professional golf
- anatomy and physiology to enable understanding of swing analysis and motion
- communication systems used between players and coaches or mentors
- risks commonly associated with professional golf, and ways to avoid or prevent these
- site-specific information to assist in the planning process and enable management of potential risks, and any special restrictions applying to the location.

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### **Evidence Guide**

The evidence guide provides advice on assessment and must be read in conjunction with the performance criteria, required skills and knowledge, range statement and the Assessment Guidelines for the Training Package.

#### Overview of assessment

# Critical aspects for assessment and evidence required to demonstrate competency in this unit

Evidence of the following is essential:

- develops a training plan and conveys relevant information, explanations and demonstrations to facilitate golf activities that foster the development of the advanced tactics and strategies of professional golf
- observes and monitors the progress of participants and provides constructive feedback and intervention to develop and improve advanced tactics and strategies of professional golf
- uses and modifies coaching techniques, drills, activities and games, and liaises with other coaches and support staff to improve coaching styles to cater for a range of individual learning styles
- evaluates and reflects on own coaching performance to identify strengths, weaknesses and areas that need improvement.

# assessment

Context of and specific resources for Assessment must ensure conduct of safe drills, activities and games that reflect the needs and characteristics of a range of participants and are of sufficient duration and breadth to demonstrate competency and consistency of performance.

Assessment must also enable access to:

- resources and information regarding participants and location to accurately plan, coach and document golf sessions to an advanced level of performance
- rules and regulations of golf such as Golf Australia publications and the Australian Sports Commission harassment-free Sport policy
- current relevant legislation and organisational policies and procedures that impact on the conduct of drills, activities and games
- teaching and coaching tools such as videos, DVDs, computers, televisions, whiteboards, statistics, books, magazines, handouts and the internet
- a suitable location, green or golf facility to conduct advanced golf sessions
- a group of participants to take part in the golf

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#### Method of assessment

sessions and games to an advanced level

- suitably qualified golfing officials and support staff
- equipment such as clubs and balls.

A range of assessment methods should be used to assess practical skills and knowledge. The following examples are appropriate for this unit:

- observation of planning processes, such as consulting with participants to determine their needs and characteristics
- oral or written questioning to assess knowledge of relevant legislation, organisational policies and procedures, and rules and regulations of golf to enable safe conduct of all drills, activities and games during the session or sessions
- observation of safe golf coaching to an advanced level and monitoring and adjusting instructional techniques according to participant's needs, characteristics and responses
- portfolio of session plans and self-evaluations
- third-party reports from a supervisor detailing performance.

Holistic assessment with other units relevant to the industry sector, workplace and job role is recommended, for example:

• SISSGLF508A Teach the advanced skills of professional golf.

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# **Range Statement**

The range statement relates to the unit of competency as a whole. It allows for different work environments and situations that may affect performance. Bold italicised wording, if used in the performance criteria, is detailed below. Essential operating conditions that may be present with training and assessment (depending on the work situation, needs of the candidate, accessibility of the item, and local industry and regional contexts) may also be included.

### **Readiness** may include:

- appropriate levels of fitness
- motor performance factors
- level of arousal which will enhance performance
- stable and positive approach to enjoyment and performance
- psychological strengths and weaknesses.

# Advanced level tactics and strategies of golf may include:

- risk
- shot or club selection and placement
- stage of the round (holes remaining)
- lie
- hazards
- wind
- distance
- hole shape
- decision making and shot shape required such as trajectory
- scoring
- dealing with delay
- pre-shot routine and the 'decision line'
- dealing with poor shot results and thought stoppage
- tournament tactics and round tactics
- communication.

#### Aims and objectives may include:

- developing and practicing advanced golf drills, activities and games to prepare for participation in professional golf competitions
- playing in professional golf tournaments
- achieving fitness targets and physical fitness
- motivation
- individual player techniques.

#### **Training session** may include:

- aims and objectives
- date, time and duration
- location
- resources

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- equipment
- warm-up and cool-down
- tactical and strategically based, technical or physical drills and activities
- participant information
- safety requirements.

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### Game plans may include:

- · hole by hole
- shot by shot
- shot selections
- pre-match routines
- pre and post shot routines.

# Needs and characteristics may

include:

- age
- cultural factors
- fitness level and physical capabilities
- knowledge of advanced tactics and strategies of professional golf
- injuries and illnesses.

### **Relevant legislation** may include:

- occupational health and safety
- privacy
- equal opportunity
- environmental regulations
- harassment-free sports policies.

# Organisational policies and procedures may include:

- occupational health and safety
- conflict resolution
- communication protocols
- use, care and maintenance of equipment and golfing green
- training and scheduling commitments
- code of ethics and behaviour.

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# Endorsed standards of golf may include:

- the ASC Coaches Code of Conduct and other relevant policies
- golf policies such as anti-doping policy, National Coaching Accreditation body's procedures manual
- policies of the employer organisation.

#### Safety procedures may include:

- group management in emergency situations
- prevention of common golf injuries
- equipment checking and usage
- clear communication systems
- clear explanations of all requirements.

### Drills and activities may include:

- those described in the National Activity Organisation *Teaching Manual*
- national skills test
- impact drills
- entering and terminal performance tasks
- posture drills

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- swing plane
- release drills
- on-course modified games such as, two ball worst ball
- computer swing and or video analysis.

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Games may include:

- simulated game conditions
- practice games or competitions.

Location may include:

- golf greens
- golf course and or range
- open fields
- golf facilities:
  - indoor
  - outdoor.

**Equipment** may include:

- charts
- mirrors
- impact bags
- putting alignment aids
- lie boards
- shafts.

Resources may include:

- video camera
- analysis software
- golf course and or range
- technological devices such as computer swing or video analysis
- first aid kit.

**Relevant information** may include:

- skill or skills focus for session or sessions
- equipment and resource requirements, selection and use
  - safety procedures
- communication systems
- rules and regulations of golf
- responsible and safe behaviour.
- Feedback may include:
- information on participant progress
- any improvements needed
- additional training and development opportunities
- verbal, written or visual.

Risks may include:

- injuries
- exhaustion
- dehydration.

**Rules and regulations** may include:

- Golf Australia's women's and men's handicapping and course rating system
- best practice codes of ethics and policies of organisations such as

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- Golf Australia
- PGA of Australia

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- Australian Sports Commission
- current editions of Rules of Golf, The Royal and Ancient Golf Club of St Andrews and Decisions on the Rules of Golf.

# Psychological preparation may include:

- goal setting
- visualisation
- relaxation techniques
- motivation techniques
- focusing.

# Teaching and coaching techniques may include:

- demonstration
- giving clear and concise instructions
- focusing on a single skill
- breaking down skills into components
- progressing through and linking skills
- time management
- positive reinforcement and ongoing feedback
- questioning
- monitoring and observing progress
- assessment and evaluation
- allowing time for repetition and practice of skills.

# **Participant's performance** may include:

- use of appropriate communication systems
- accuracy of performance
- consistency of performance
- performance under pressure
- attitude and behaviour.

#### In-game analysis may include:

- monitoring the game or competition to develop and modify appropriate tactics to suit the game situation
- relying on game statistics to make relevant adjustments
- analysing game performances to refine coaching strategies
- psychological and motivational wellbeing of players
- analysis of tactical strengths and weaknesses
- ability to select appropriate strokes
- ability to make decisions under pressure.

Specialists may include:

- biomechanics specialists
- physical trainers
- strength and conditioning specialists.

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**Statistics** may include:

fairways hit

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- putts per hole or round
- putts per greens in regulation
- up and downs.

# **Unit Sector(s)**

Sport

# **Competency Field**

Golf

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