



Australian Government

SISSGLF314 Perform the advanced skills of golf

Release: 1

SISSGLF314 Perform the advanced skills of golf

Modification History

The release details of this endorsed unit of competency set are in the table below. The latest information is at the top.

Release	Comments
1	Replaces but is not equivalent to SISSGLF304A Perform the advanced skills of golf. Competency outcome changed. Female handicap requirements changed from 5 to 6.

Unit Descriptor

This unit describes the performance outcomes, skills and knowledge required to perform the advanced skills of golf. Advanced golf skills are defined as a handicap of 3 or better for males and 6 or better for females and a National Skills Test score in the range of 60 to 75. The unit focuses on the development and performance of advanced golf skills through participation in drills, activities, games and competitions.

Application of the Unit

This unit applies to athletes who are competing in golf at a regional, state, territory or national level. Those undertaking this unit should be a scholarship holder with a regional, state, territory or national Institute of Sport, a member of a state, territory or national team, squad or development program, or a member of a second tier national competition.

Licensing/Regulatory Information

No licensing, regulatory or certification requirements apply to this unit at the time of endorsement.

Pre-Requisites

Not applicable.

Employability Skills Information

This unit contains employability skills.

Elements and Performance Criteria Pre-Content

Elements and Performance Criteria

ELEMENT

PERFORMANCE CRITERIA

Elements describe the essential outcomes of a unit of competency.

Performance criteria describe the performance needed to demonstrate achievement of the element. Where bold italicised text is used, further information is detailed in the required skills and knowledge section and the range statement. Assessment of performance is to be consistent with the evidence guide.

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| <ol style="list-style-type: none"> 1. Prepare for drills, activities, games and competitions. | <ol style="list-style-type: none"> 1.1 Access and interpret golf <i>rules, regulations and policies</i>. 1.2 Determine <i>specific biomechanical principles</i> as they apply to the <i>advanced skills of golf</i>. 1.3 Identify the advanced skills of golf and determine observable body movements for each stage of skills sequencing. 1.4 Identify the advanced skills of golf applicable to different shots and their purpose. 1.5 Select <i>learning aids, equipment and environment</i> to enhance acquisition of advanced golf skills. |
| <ol style="list-style-type: none"> 2. Participate in golf drills, activities, games and competitions. | <ol style="list-style-type: none"> 2.1 Undertake <i>drills, activities, games and competitions</i> according to <i>organisation policies and procedures</i>. 2.2 Link and perform the advanced skills in competition conditions. 2.3 Maintain effective communication with coach during drills, activities, games and competitions. |
| <ol style="list-style-type: none"> 3. Review and adapt <i>advanced skills</i> performance. | <ol style="list-style-type: none"> 3.1 <i>Review</i> performance and identify strengths and areas requiring improvement. 3.2 Identify <i>conditions and external influences</i> affecting conduct of activities and identify strategies to improve future performance. |

Required Skills and Knowledge

This section describes the skills and knowledge required for this unit.

Required skills

- communication skills to:
 - communicate with coaches or professionals
 - follow instructions during drills and activities, games and competitions
 - clarify rules and seek feedback on performance
- language and literacy skills to access, interpret and apply information about the rules and regulations of golf
- problem-solving skills to:
 - respond to changing conditions during training and competition situations
 - apply strategies to improve performance
- self-management skills to:
 - review and reflect on own performance
 - organise time and priorities effectively
 - set short, medium and long term goals
- ability to play golf at a sufficient standard to obtain and retain a specified official golf handicap according to the Golf Australia handicapping system.

Required knowledge

- legislation and organisational policies and procedures to enable safe participation during golf drills, activities, games and competitions
- rules, regulations and policies of relevant golfing bodies including Golf Australia and the Professional Golfers Association (PGA) of Australia
- best practice codes and etiquette in order to play at a sufficient standard to obtain an official golf handicap according to the Golf Australia handicapping system
- self-reflection principles to enable effective self-evaluation for improved competition performance
- golf drills, activities, games and competitions to develop and enhance advanced skills
- equipment and technological aids used in golf drills, activities, games and competitions to develop and enhance advanced skills and improve competition performance
- communication systems used between players, coaches and support staff and officials during golf drills, activities, games and competitions.

Evidence Guide

The evidence guide provides advice on assessment and must be read in conjunction with the performance criteria, required skills and knowledge, range statement and the Assessment Guidelines for the Training Package.

Overview of assessment

Critical aspects for assessment and evidence required to demonstrate competency in this unit

Evidence of the ability to:

- perform the advanced skills of golf to achieve a handicap of 3 or better for males and 6 or better for females under competition conditions over a minimum of five rounds on a minimum of three 18 hole golf courses and achieve a score in the range of 60 to 75 on the National Skills Test
- determine observable body movements for each stage of advanced skills and link together and implement these during drills, activities, games and competitions
- communicate with coach or PGA mentor, officials and support staff throughout drills, activities, games and competitions, and respond to feedback
- review own performance to identify strengths and develop strategies to address areas requiring improvement.

Context of and specific resources for assessment

Assessment must ensure:

- achievement of a handicap of 3 or better for males and 6 or better for females under competition conditions over a minimum of 5 x 18 hole rounds or equivalent and achieves a score in the range of 60 to 75 on the National Skills Test.

Assessment must also ensure access to:

- golf training and competition facilities
- a coach with a minimum National Coaching Accreditation Scheme Level III accreditation or PGA mentor to instruct athletes
- suitably qualified golfing officials and support staff
- technological aids and equipment
- resources and information outlining the advanced skills of golf
- rules and regulations of golf, current legislation and organisational policies and procedures that impact on the conduct of drills, activities, games and competitions.

Method of assessment

A range of assessment methods should be used to assess practical skills and knowledge. The following examples are appropriate for this unit:

- observation of performance of advanced skills of golf during drills, activities, games and competitions

- oral or written questioning to assess knowledge of relevant rules, regulations and etiquette of golf and the various advanced skills of golf
- third-party reports from coaches or professionals detailing performance.

Guidance information for assessment

Holistic assessment with other units relevant to the industry sector, workplace and job role is recommended:

- SISSGLF315 Apply the advanced tactics and strategies of golf.

Industry has determined that this unit should be assessed with the following units:

- SISSGLF307 Participate in conditioning for golf.

Range Statement

The range statement relates to the unit of competency as a whole. It allows for different work environments and situations that may affect performance. Bold italicised wording, if used in the performance criteria, is detailed below. Essential operating conditions that may be present with training and assessment (depending on the work situation, needs of the individual, accessibility of the item, and local industry and regional contexts) may also be included.

Rules, regulations and policies may include:

- Golf Australia handicapping system
- best practice codes of ethics and policies of organisations such as:
 - Golf Australia
 - PGA of Australia
 - Registered Golf Clubs
 - Australian Sports Commission (ASC)
 - current edition of the Rules of Golf.

Specific biomechanical principles may include:

- parameters integral to successful movement execution
- segmental coordination for optimal performance
- linking of individual skill components or phases for the production of speed, power and accuracy
- summation of forces concept
- kinematic sequence in the golf swing
- information and data from force plates and motion capture systems
- specific muscle actions and technical adjustments to minimise the risk of injury.

Advanced skills of golf may include:

- shot shaping – draws, fades
- trajectory control – high, low, medium
- shots from various lies – wet, bare, sandy, rough
- shots from divots or depressions
- shots from uneven ground – uphill, downhill, side slopes
- shots to avoid obstacles - around, over or under
- shots accounting for wind – into wind, downwind, side wind
- specialty shots – hook, punch, bump & run
- putts requiring advanced green reading
- understanding and application of ball flight laws.

Learning aids, equipment and environment may include:

- golf equipment
- golf course
- golf range
- putting green
- competitions and tournaments

Drills, activities, games and competitions may include:

- mirrors
- impact bags
- alignment aids
- lie boards
- computer software and technological devices.
- drills and activities for shot shaping and trajectory control e.g. 9-ball drill
- drills and activities for distance and accuracy
- drills and activities for generating clubhead speed
- drills and activities which promote clubhead control
- drills and activities with different swing lengths
- drills and activities with a range of tempos
- drills and activities with a range of alignments and ball positions
- putting drills for distance and accuracy
- putting drills for tempo
- National Skills Test under competitive conditions
- competitive drills and activities with partners or teams
- competitive on-course games such as, two-ball worst-ball
- competitive or points-based games such as Aussie rules and 54-shot challenge
- drills and activities which benchmark results against Tour averages
- advanced activities using computer swing and or video analysis
- advanced activities using technological devices
- competition rounds and tournaments.

Organisation policies and procedures may include:

- work health and safety
- conflict resolution
- communication protocols
- use and maintenance of equipment and facility
- training and scheduling commitments
- code of ethics or behaviour
- golf course etiquette and local rules.

Review may include:

- formal review with the coach or professional
- video review
- competitive game scores and scores on skills tests
- statistical recording and analysis
- round, competition and tournament scores or performances.

Conditions and external influences may include:

- environmental and weather conditions
- other facility users
- course conditions
- support staff
- spectators
- parents
- referees and administrators
- other coaches or professionals.

Unit Sector(s)

Sport

Competency Field

Golf