



**Australian Government**

# **MST20616 Certificate II in Applied Fashion Design and Technology**

**Release 2**

# **MST20616 Certificate II in Applied Fashion Design and Technology**

## **Modification History**

Release 1.1. MSTCL2001 and MSTCL2004 removed from electives. Duplicated by MSTFD2006. Equivalent.

Release 1. Supersedes:

- LMT20807 Certificate II in Millinery
- LMT21707 Certificate II in Applied Fashion Design and Technology

Equivalent

## **Qualification Description**

This qualification provides an introductory overview of skills applied in the fashion industry. It includes skills used in the design and production of garments and millinery, as well as in the development of unique fashion and textile designs used in Indigenous Australian culture.

The qualification is designed to apply in a highly supervised context, such as VET in Schools, or other equivalent introduction to fashion industry environments.

There are no specific licences that relate to this qualification. However, some units in this qualification may have licensing or regulatory requirements in some environments. Local regulations should be checked for details.

## **Entry Requirements**

There are no entry requirements for this qualification.

## Packaging Rules

To be awarded the MST20616 Certificate II in Applied Fashion Design and Technology, competency must be achieved in **thirteen (13)** units of competency.

- **four (4)** core units of competency
- **nine (9)** elective units of competency as specified below.

**Note:** Where prerequisite units are identified they must be counted in the total number of units required for achievement of the qualification.

<b>Core units of competency</b>	
Select all <b>four (4)</b> units of competency from the following list.	
<b>Unit code</b>	<b>Unit title</b>
MSMENV272	Participate in environmentally sustainable work practices
MSMWHS200	Work safely
MSS402051	Apply quality standards
MSTCL2011	Draw and interpret a basic sketch
<p><b>Elective units of competency</b></p> <p>Select <b>nine (9)</b> units as specified below.</p> <ul style="list-style-type: none"> <li>• A minimum of <b>four (4)</b> units must be selected from Group A</li> <li>• The remaining <b>five (5)</b> units may be selected in any combination from: <ul style="list-style-type: none"> <li>• units not previously selected from Group A</li> <li>• units from Group B</li> <li>• up to <b>three (3)</b> relevant units from this Training Package, other endorsed Training Packages and accredited courses, where those units are available at Certificate II and III level (maximum 1 unit).</li> </ul> </li> </ul> <p>Units selected from other Training Packages and accredited courses must be relevant to the qualification outcome and not duplicate units available within this qualification.</p>	
<b>Group A – Specialist electives</b>	

<b>Applied fashion design</b>		
<b>Unit code</b>	<b>Unit title</b>	<b>Prerequisites</b>
MSTCL2003	Perform basic maintenance of headwear	
MSTCL2005	Use specialised machinery to assist assembly production	
MSTCL2010	Modify patterns to create basic styles	
MSTCL2017	Press work for production support	
MSTCL2019	Sew components, complex tasks	
MSTCL2020	Lay up uncomplicated fabrics and lays	
MSTFD2001	Design and produce a simple garment	
MSTFD2002	Apply printing techniques to produce Indigenous textile designs	MSTGN2011
MSTFD2003	Apply dyeing techniques to produce Indigenous textile designs	MSTGN2011
MSTFD2004	Work within an Indigenous cultural framework	
MSTFD2005	Identify design process for fashion designs	
MSTFD2006	Use a sewing machine for fashion design	
<b>Millinery</b>		
<b>Unit code</b>	<b>Unit title</b>	<b>Prerequisites</b>
MSTML2001	Identify materials used in millinery	
MSTML2002	Make flat patterns for millinery	
MSTML2003	Produce and attach millinery trims	
MSTML2004	Produce felt for millinery	

MSTML2005	Place and cut millinery patterns	
MSTML2006	Make millinery with flat pattern components	
MSTML2007	Block and shape millinery by hand	
MSTML2008	Assemble simple blocked millinery components	
MSTML2009	Apply millinery sewing and adhesion techniques	
<b>Group B – General electives</b>		
<b>Unit code</b>	<b>Unit title</b>	<b>Prerequisites</b>
MSMSUP106	Work in a team	
MSTCL1001	Produce a simple garment	
MSTGN2001	Use steaming and pressing equipment in TCF production	
MSTGN2002	Package and handle TCF items for storage or despatch	
MSTGN2003	Work in the TCF industry	
MSTGN2005	Perform minor maintenance	
MSTGN2006	Perform test or inspection to check product quality	
MSTGN2008	Coordinate work of team or section	
MSTGN2009	Operate computing technology in a TCF workplace	
MSTGN2010	Perform tasks to support production	
MSTGN2011	Identify fibres, fabrics and textiles used in the TCF industry	
MSTGN2012	Work safely with chemicals in TCF operations	
MSTML1001	Make a simple headpiece	

MSTTX1001	Produce a simple textile fabric or product	
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## Qualification Mapping Information

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## Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.education.gov.au/Pages/TrainingDocs.aspx?q=a203ec5c-de7d-406b-b3e1-8f1a9b76e92e>