

# Assessment Requirements for ICTGAM534 Manage interactive media productions

Release: 1

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## **Modification History**

Release	Comments
Release 1	This version first released with ICT Information and Communications Technology Training Package Version 6.0.

#### **Performance Evidence**

The candidate must demonstrate the ability to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including evidence of the ability to:

 plan assigned tasks and monitor team behaviours in a production environment on at least two occasions.

In the course of the above, the candidate must:

- demonstrate effective communication, listening and questioning skills with required personnel, including use of industry terminology
- operate according to the lines of reporting and required method of communication
- allocate tasks to required personnel
- document plans and outcomes.

## **Knowledge Evidence**

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements, performance criteria and foundation skills of this unit, including knowledge of:

- basic 3-D techniques relating to managing interactive media production
- budgeting and scheduling considerations for 3-D design
- capabilities and constraints of 3-D packages
- key features of industry standard game-play hardware and software products
- technical constraints that hardware or software imposes on graphics and visual design
- process required to produce a 3-D animation sequence or components
- roles and responsibilities of team members producing 3-D animations and digital effects
- strategies for communicating with production teams and clients.

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#### **Assessment Conditions**

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a working environment in this industry.

This includes access to:

- an environment where interactive media production is carried out
- organisational guidelines and policies
- personnel required to managing interactive media productions.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational education and training legislation, frameworks and/or standards.

#### Links

Companion Volume Implementation Guide is found on VETNet - <a href="https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=a53af4e4-b400-484e-b778-71c9e9d6aff2">https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=a53af4e4-b400-484e-b778-71c9e9d6aff2</a>

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