



Australian Government

Assessment Requirements for ICTGAM504 Manage interactive media production

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with ICT Information and Communications Technology Training Package Version 1.0.

Performance Evidence

Evidence of the ability to:

- monitor behaviour of self and others to ensure compliance with the workplace culture
- operate according to the lines of reporting and required method of communication
- allocate tasks to appropriate staff members
- plan and complete assigned tasks in a production environment, to meet deadlines
- demonstrate effective communication, listening and questioning skills with various people, including use of industry terminology.

Note: If a specific volume or frequency is not stated, then evidence must be provided at least once.

Knowledge Evidence

To complete the unit requirements safely and effectively, the individual must:

- summarise basic 3-D techniques
- explain the budgeting and scheduling considerations for 3-D design
- discuss capabilities and constraints of 3-D packages
- outline current game-play hardware and software products
- discuss the technical constraints that hardware or software imposes on graphics and visual design
- explain the process required to produce a 3-D animation sequence or components
- summarise the roles and responsibilities of team members producing 3-D animations and digital effects
- summarise effective strategies for communicating with production teams and clients.

Assessment Conditions

Gather evidence to demonstrate consistent performance in conditions that are safe and replicate the workplace. Noise levels, production flow, interruptions and time variances must be typical of those experienced in the game development field of work, and include access to:

- an environment where interactive media production may be carried out
- organisational guidelines and policies
- relevant people.

Assessors must satisfy NVR/AQTF assessor requirements.

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=a53af4e4-b400-484e-b778-71c9e9d6aff2>