

# **DEFEXO061 Render explosive ordnance** inert

Release: 2

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## **Modification History**

Release 2. Modifications made to Foundation Skills and Assessment Conditions.

Release 1. This unit was released in DEF Defence Training Package release 1.0 and meets the Standards for Training Packages.

This unit supersedes and is equivalent to DEFEO719A Render explosive ordnance inert.

- Unit code updated
- Content and formatting updated to comply with the new standards
- All PC transitioned from passive to active voice
- PC 1.2 and 2.4 removed
- PC 3.1 reworded

# **Application**

This unit describes the skills required to render explosive ordnance inert. Rendering explosive ordnance inert is normally undertaken to provide a training display or model but may also be used to allow transportation of specific explosive ordnance required for testing or analysis. It does not cover the authorisation process to render explosive ordnance inert.

This unit applies to personnel who are required to render explosive ordnance inert.

The skills and knowledge described in this unit must be applied within the legislative, regulatory and policy environment in which they are carried out. Organisational policies and procedures must be consulted and adhered to.

Those undertaking this unit would work independently and/or as part of a team, under indirect supervision. They would use discretion and judgement and take responsibility for the quality of their outputs, while performing complex tasks in broad range of contexts

No licensing, legislative or certification requirements apply to unit at the time of publication.

# Pre-requisite Unit

Not applicable.

# **Competency Field**

Explosive Ordnance

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#### **Unit Sector**

Not applicable.

**ELEMENTS** 

#### **Elements and Performance Criteria**

#### Elements describe the essential Performance criteria describe the performance needed to demonstrate achievement of the element. outcomes. 1 Prepare to render 1.1 Identify requirement for explosive ordnance to be explosive ordnance inert rendered inert from work requests/instructions 1.2 Identify, acquire and prepare technical references, tools and equipment 1.3 Acquire, prepare, move and position explosive ordnance to be rendered inert 1.4 Identify, calculate, assess and apply net explosive quantities and compatibility throughout the operation

1.5

PERFORMANCE CRITERIA

# 2 Make explosive ordnance inert

- **2.1** Break down and/or disassemble explosive ordnance into components
- 2.2 Process components in accordance with the requirements

Monitor environmental conditions

**2.3** Reassemble and label inert components in accordance with requirements

#### 3 Finalise the operation

- **3.1** Ensure serviceability of equipment and tools
- **3.2** Maintain documentation and records

#### **Foundation Skills**

Foundation skills essential to performance are explicit in the performance criteria of this unit of competency.

# **Range of Conditions**

Range is restricted to essential operating conditions and any other variables essential to the work

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environment.

Non-essential conditions may be found in the Companion Volume Implementation Guide.

# **Unit Mapping Information**

This unit supersedes and is equivalent to DEFEO719A Render explosive ordnance inert.

### Links

Companion Volume implementation guides are found in VETNet - <a href="https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=6bdbab1e-11ed-4bc9-9cba-9e1a55d4e4a9">https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=6bdbab1e-11ed-4bc9-9cba-9e1a55d4e4a9</a>

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