



Australian Government

Department of Education, Employment and Workplace Relations

CUV50211 Diploma of Ceramics

Release: 1

CUV50211 Diploma of Ceramics

Modification History

Version	Comments
CUV50211	This version first released with <i>CUV11 Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification reflects the role of ceramicists who combine specialised technical, creative and conceptual skills to develop their own ceramics practice. They are able to plan, design and realise a body of ceramic work using in-depth skills specific to ceramics technologies, materials and processes. Practice at this level is underpinned by a sound grasp of ceramics and broader art and design theory and history, as well as the ability to critically analyse and synthesise information from a range of sources. Discourse and communication around complex ideas are also required.

Ceramicists may work as sole practitioners or in organisations that design and produce ceramic objects, such as specialist tile manufacturers or makers of landscape and gardening items. The purpose of the work may be artistic or functional. Ceramic artists also often teach in a range of community contexts.

Pathways Information

Pathways into the qualification

It is recommended that people entering this qualification have some experience in the technical and artistic aspects of ceramics practice or a related arts practice. This may be demonstrated through completion of a qualification, such as CUV40111 Certificate IV in Visual Arts with a specialisation in ceramics.

Pathways out of the qualification

The conceptual and theoretical content in this qualification prepares individuals for learning at higher levels. People with a Diploma of Ceramics may engage in further learning in vocational and higher education through Advanced Diploma and Degree qualifications in visual arts or the broader range of arts-related disciplines.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • responding appropriately to feedback on own skill development and performance • consulting with peers and mentors about a range of issues related to own practice • documenting own work • engaging in critical discourse with colleagues and peers
Teamwork	<ul style="list-style-type: none"> • collaborating with others artists • sharing ideas • seeking feedback and guidance from mentors
Problem-solving	<ul style="list-style-type: none"> • analysing complex information and responding with creative solutions • developing solutions for complex design challenges • balancing potentially conflicting needs • evaluating the effectiveness of solutions
Initiative and enterprise	<ul style="list-style-type: none"> • working creatively with an art form • developing ideas from historical and contemporary research • achieving own individual style of creative expression
Planning and organising	<ul style="list-style-type: none"> • planning a creative project • monitoring own work and introducing strategies to improve skills and knowledge • conducting a range of research to inform work projects • planning work tasks in a logical sequence • setting work and practice goals • planning for a sustainable professional practice
Self-management	<ul style="list-style-type: none"> • developing goals for professional practice • taking responsibility for own professional development • monitoring own work and introducing strategies to improve performance • using knowledge of industry and legal frameworks within own practice
Learning	<ul style="list-style-type: none"> • developing strong artistic technique • identifying opportunities to maintain and enhance industry knowledge • seeking feedback from colleagues and mentors

Employability skill	Industry/enterprise requirements for this qualification
	<ul style="list-style-type: none">• exploring and testing new approaches• participating in industry networks and professional development opportunities
Technology	<ul style="list-style-type: none">• using an extended range of materials and technologies relevant to specific creative practice• proactively using the internet as a research tool

Packaging Rules

Total number of units = 20

11 core units *plus*

9 elective units

The elective units consist of:

- 2 units from Group A
- 2 units from Group B
- of the remaining 5 units:
 - up to 5 may be from Group A and/or Group B
 - up to 5 may be from a Certificate IV or above in any currently endorsed Training Package
 - up to 3 may be from an accredited course at Certificate IV or above.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBDES401A Generate design solutions
CUVACD501A Refine drawing and other visual representation tools
CUVACD510A Manage kiln operations
CUVACD511A Make moulds and casts
CUVCER403A Experiment with ceramic surface treatments
CUVCER504A Refine handbuilding techniques
CUVPRP501A Realise a body of creative work
CUVPRP502A Prepare for sustainable professional practice
CUVPRP503A Present a body of own creative work
CUVPRP505A Establish and maintain safe professional practice
CUVRES502A Analyse cultural history and theory

Elective units

Group A

Art, craft and design

CUVACD302A Produce computer-aided drawings
CUVACD303A Produce technical drawings
CUVACD502A Create observational drawings
CUVACD503A Select and refine a specialised drawing technique
CUVACD505A Work with the human form in creative practice
CUVACD506A Refine 2-D design ideas and processes
CUVACD507A Refine 3-D design ideas and processes
CUVACD508A Refine model making skills
CUVACD512A Work with photomedia in creative practice
CUVACD514A Refine carving techniques for creative work
CUVACD515A Manage specialised finishing processes

Creative thinking

BSBCRT301A Develop and extend critical and creative thinking skills

BSBCRT401A Articulate, present and debate ideas
BSBCRT402A Collaborate in a creative process
BSBCRT403A Explore the history and social impact of creativity
BSBCRT501A Originate and develop concepts
CUVRES501A Critique cultural works

Design

BSBDES402A Interpret and respond to a design brief
BSBDES501A Implement design solutions
BSBDES502A Establish, negotiate and refine a design brief

Visual communication

CUVCER401A Experiment with techniques to produce ceramics
CUVCER402A Experiment with throwing techniques
CUVCER501A Refine ceramics techniques
CUVCER502A Investigate ceramic materials and processes
CUVCER503A Refine throwing techniques
CUVCER505A Develop and apply ceramic glazes
CUVGLA502A Investigate glassworking materials and processes
CUVPRP402A Select sites for creative projects and plan work
CUVPUA501A Create works of art for public spaces
CUVSCU502A Investigate sculptural materials and processes

Group B**Copyright and IP**

BSBIPR401A Use and respect copyright
BSBIPR404A Protect and use innovative designs
BSBIPR405A Protect and use intangible assets in small business
BSBIPR501A Manage intellectual property to protect and grow business
CUFCMP501A Manage and exploit copyright arrangements

E-business

BSBEBU502A Implement e business solutions
SITXICT001A Build and launch a website for a small business

Financial management

CUVFIM401A Obtain revenue to support operations
CUSFIM501A Secure funding for projects

Industry context

CUVIND501B Maintain and apply creative arts industry knowledge

Innovation

BSBINN501A Establish systems that support innovation
BSBINN502A Build and sustain an innovative work environment

Learning and development

BSBWOR501B Manage personal work priorities and professional development

Professional practice

CUVPRP406A Plan work space
CUVPRP504A Establish and maintain environmentally sustainable creative practice

Project management

BSBPMG510A Manage projects

Research

CUFRES401A Conduct research

Small and micro business

BSBSMB301A Investigate micro business opportunities
BSBSMB302A Develop a micro business proposal
BSBSMB303A Organise finances for the micro business
BSBSMB304A Determine resource requirements for the micro business
BSBSMB305A Comply with regulatory, taxation and insurance requirements for the micro business
BSBSMB306A Plan a home based business
BSBSMB307A Set up information and communications technology for the micro business
BSBSMB401A Establish legal and risk management requirements of small business
BSBSMB402A Plan small business finances
BSBSMB403A Market the small business
BSBSMB404A Undertake small business planning
BSBSMB405A Monitor and manage small business operations
BSBSMB406A Manage small business finances
BSBSMB408B Manage personal, family, cultural and business obligations
BSBSMB409A Build and maintain relationships with small business stakeholders

Sustainability

BSBSUS501A Develop workplace policy and procedures for sustainability

Training

TAEDEL301A Provide work skill instruction
TAEDEL401A Plan, organise and deliver group-based learning

Writing

BSBWRT401A Write complex documents

Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

Ceramic artist operating small independent practice

Core units plus:

- BSBSMB301A Investigate micro business opportunities
- BSBSMB304A Determine resource requirements for the micro business
- BSBSMB305A Comply with regulatory, taxation and insurance requirements for the micro business
- CUVACD507A Refine 3-D design ideas and processes
- CUVACD512A Work with photomedia in creative practice
- CUV CER501A Refine ceramics techniques
- CUV CER502A Investigate ceramic materials and processes
- CUV CER503A Refine throwing techniques
- CUV CER505A Develop and apply ceramic glazes