

# CUV40211 Certificate IV in Aboriginal or Torres Strait Islander Cultural Arts

Release: 1



# **CUV40211 Certificate IV in Aboriginal or Torres Strait Islander Cultural Arts**

### **Modification History**

Version	Comments
CUV40211	This version first released with CUV11 Visual Arts, Craft and Design Training Package version 1.0

## **Description**

This qualification reflects the role of people who work in an Aboriginal or Torres Strait Islander cultural arts context. They produce work that shows a well-developed command of technique in their chosen art form and are able to apply solutions to a defined range of unpredictable problems. They have broad and integrated factual, technical and theoretical knowledge with cognitive skills that allow them to analyse, compare and act on information from a range of sources.

The local cultural knowledge necessary to achieve some of the units of competency in this qualification may only be accessible to Aboriginal or Torres Strait Islander people. Any organisation or individual planning to offer this qualification would be expected to work closely with the local Aboriginal or Torres Strait Islander community, for example through establishing a local Aboriginal or Torres Strait Islander reference group.

## **Pathways Information**

#### Pathways into the qualification

It is recommended that people undertaking this qualification possess some relevant art or design skills and knowledge prior to entry. This could be demonstrated through basic skills in drawing or particular art techniques.

#### Pathways from the qualification

This qualification prepares people for skilled work at a pre-professional level and for learning at higher levels, in particular through visual arts qualifications at Diploma, Advanced Diploma and Degree levels.

## **Licensing/Regulatory Information**

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

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## **Entry Requirements**

There are no entry requirements for this qualification.

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## **Employability Skills Summary**

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

<b>Employability skill</b>	Industry/enterprise requirements for this qualification	
Communication	discussing issues of family and kinship with one's own     Aboriginal or Torres Strait Islander community	
	passing on key safety information to colleagues	
	presenting and discussing ideas with others	
	• producing art works which are consistent with the ideas that inform them	
Teamwork	obtaining feedback on ideas	
Teamwork	discussing ideas with others	
	collaborating on ideas	
Problem-solving	resolving safety issues in own work	
	refining ideas to incorporate feedback from others	
	adjusting techniques to achieve a particular effect	
Initiative and enterprise	developing several possible ways of communicating an idea	
	developing new and personal ideas, and own artistic voice from research and experimentation	
Planning and organising	sourcing and analysing information to develop ideas	
	organising the presentation of ideas to others	
	organising work tasks to ensure safety	
	organising workspace and materials for work projects	
	researching history and theory to inform creative practice	
Self-management	establishing and following safe working practices	
	maintaining personal safety standards	
	challenging one's own ideas and approaches	
	having clear goals about one's future as a creative practitioner	
Learning	evaluating information gained from research and integrating ideas into the development of own work	
	using practice, feedback and evaluation opportunities to continuously improve skills and knowledge	
	improving skills through experimentation with materials and techniques	
	keeping up-to-date with industry and technological developments	

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Employability skill	Industry/enterprise requirements for this qualification	
	seeking expert advice on copyright	
Technology	<ul> <li>using the internet for research</li> <li>extending the application of tools and equipment to produce art works</li> <li>using technology to expand own arts practice</li> </ul>	

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### **Packaging Rules**

Total number of units = 15 6 core units *plus* 9 elective units

The elective units consist of:

- 4 units from Group A
- 1 unit from Group B
- of the remaining 4 units:
  - up to 4 may be from Group A and/or Group B
  - up to 4 may be from Certificate III or above in any currently endorsed Training Package
  - up to 2 may be from a Certificate II in any currently endorsed Training Package
  - 2 may be from a Certificate III, IV or Diploma in any endorsed Training Package or accredited course.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

#### **Core units**

BSBOHS201A Participate in OHS processes

CUVACD301A Produce drawings to communicate ideas

CUVATS301A Develop and apply knowledge of Aboriginal or Torres Strait Islander cultural arts

CUVATS302A Produce work that expresses own Aboriginal or Torres Strait Islander identity CUVPRP401A Realise a creative project

CUVRES401A Research history and theory to inform own arts practice

#### **Elective units**

#### Group A

#### Aboriginal and Torres Strait Islander cultural arts

CUADAN204A Perform basic Aboriginal and Torres Strait Islander dance technique CUADAN302A Increase depth of Aboriginal and Torres Strait Islander dance techniques

CULMS001B Work with Aboriginal and Torres Strait Islander cultural material

CULMS002B Research and evaluate Aboriginal or Torres Strait Islander cultural material

SITTGDE008A Research and share general information on Australian Indigenous cultures

SITTGDE009A Interpret aspects of local Australian Indigenous culture

#### Art, craft and design

CUVACD302A Produce computer-aided drawings

CUVACD303A Produce technical drawings

CUVACD304A Make scale models

CUVACD401A Integrate colour theory and design processes

CUVACD402A Experiment with moulding and casting techniques

#### **Dance**

CUACHR301A Develop basic dance composition skills

CUADAN202A Incorporate artistic expression into basic dance performances

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#### **Design process**

BSBDES301A Explore the use of colour

BSBDES302A Explore and apply the creative design process to 2D forms

BSBDES303A Explore and apply the creative design process to 3D forms

BSBDES304A Source and apply design industry knowledge

BSBDES305A Source and apply information on the history and theory of design

BSBDES401A Generate design solutions

BSBDES402A Interpret and respond to a design brief

BSBDES403A Develop and extend design skills and practice

#### **Creative thinking**

BSBCRT301A Develop and extend critical and creative thinking skills

BSBCRT401A Articulate, present and debate ideas

BSBCRT402A Collaborate in a creative process

BSBCRT403A Explore the history and social impact of creativity

#### **Professional practice**

CUAIND401A Extend expertise in specialist field

CUVPRP302A Document the work progress

CUVPRP303A Select and prepare creative work for exhibition

CUVPRP304A Participate in collaborative creative projects

CUVPRP402A Select sites for creative projects and plan work

CUVPRP403A Select and organise finished work for storage

CUVPRP405A Develop and discuss ideas for own creative work

#### Visual communication

CUFANM303A Create 3D digital models

CUFDIG401A Author interactive media

CUFDIG402A Design user interfaces

CUFDIG403A Create user interfaces

CUVCER401A Experiment with techniques to produce ceramics

CUVCER402A Experiment with throwing techniques

CUVCER403A Experiment with ceramic surface treatments

CUVDIG401A Experiment with techniques to enhance digital images

CUVDIG402A Experiment with techniques to produce video art

CUVDRA401A Experiment with techniques to produce drawings

CUVGLA401A Experiment with techniques to produce glasswork

CUVJWL401A Experiment with techniques to produce jewellery

CUVPAI401A Experiment with techniques to produce paintings

CUVPER401A Experiment with techniques to produce performance art

CUVPHI303A Process photo images to work-print and file stage

CUVPHI304A Process colour materials in a wet darkroom context

CUVPHI305A Use wet darkroom techniques to produce monochrome photographs

CUVPHI401A Capture images in response to a brief

CUVPHI403A Apply photo imaging lighting techniques

CUVPHI404A Enhance, manipulate and output photo images

CUVPRI401A Experiment with techniques to produce prints

CUVSCU401A Experiment with techniques to produce sculpture

CUVTEX401A Experiment with techniques to produce textile work

CUVWOO401A Experiment with techniques to produce wood objects

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LMFFDT4011A Set up, operate and maintain basic static woodworking machines for furniture designs

LMFFDT4016A Select, use and maintain hand tools for the creation of custom furniture

LMFFM4005A Hand carve wood to custom design

LMFGG3007B Form glass

LMFSL3003A Fire glass

LMTTD4005A Produce screen printed textiles

LMTTD4006A Source textile materials and resources

LMTTD4007A Analyse textile design influences

LMTTD4010A Apply manipulation techniques to create experimental textile samples

LMTTD4012A\* Analyse use of colour in textiles

LMTTD4013A Prepare stencils and screens for textile printing

PMC552020C Operate slip casting equipment

PMC552024C Hand mould products

#### \*Note the following prerequisite unit requirement.

Unit code and title	Prerequisite unit required
	LMTCL2003B Identify fibres and fabrics LMTTD4013A Prepare stencils and screens for textile printing

#### Group B

#### Copyright and IP

BSBIPR401A Use and respect copyright

CUFCMP301A Implement copyright arrangements

#### **Industry capability**

CUAIND301A Work effectively in the creative arts industry

CUFIND401A Provide services on a freelance basis

CUSIND302A Plan a career in the creative arts industry

CUVIND401A Communicate effectively with arts professionals

#### **Innovation**

BSBINN201A Contribute to workplace innovation

BSBINN301A Promote innovation in a team environment

#### **Professional practice**

CUVFIM401A Obtain revenue to support operations

CUVPRP404A Develop self as artist

Small and micro business

BSBSMB201A Identify suitability for micro business

BSBSMB301A Investigate micro business opportunities

BSBSMB302A Develop a micro business proposal

BSBSMB303A Organise finances for the micro business

BSBSMB304A Determine resource requirements for the micro business

BSBSMB305A Comply with regulatory, taxation and insurance requirements for the micro business

BSBSMB306A Plan a home based business

BSBSMB307A Set up information and communications technology for the micro business

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BSBSMB401A Establish legal and risk management requirements of small business

BSBSMB402A Plan small business finances

BSBSMB403A Market the small business

BSBSMB404A Undertake small business planning

BSBSMB405A Monitor and manage small business operations

BSBSMB406A Manage small business finances

BSBSMB408B Manage personal, family, cultural and business obligations

#### Research

CUFRES401A Conduct research

#### **Sustainability**

BSBSUS301A Implement and monitor environmentally sustainable work practices

#### Workplace effectiveness

BSBWOR301A Organise personal work priorities and development

BSBWOR401A Establish effective workplace relationships

BSBWOR403A Manage stress in the workplace

BSBWOR404B Develop work priorities

#### Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

#### **Indigenous textile artist**

Core units plus:

- CUAIND401A Extend expertise in specialist field
- CUVPRP302A Document the work progress
- CUVPRP304A Participate in collaborative creative projects
- CUVPRP404A Develop self as artist
- CUVTEX401A Experiment with techniques to produce textile work
- LMTTD4005A Produce screen printed textiles
- LMTTD4007A Analyse textile design influences
- LMTTD4010A Apply manipulation techniques to create experimental textile samples
- LMTTD4012A Analyse use of colour in textiles

#### **Indigenous painter**

Core units plus:

- BSBDES301A Explore the use of colour
- CUAIND401A Extend expertise in specialist field
- CUVPAI401A Experiment with techniques to produce paintings
- CUVPAI301A Produce paintings
- CUVPRP302A Document the work progress
- CUVPRP303A Select and prepare creative work for exhibition
- CUVPRP304A Participate in collaborative creative projects
- CUVPRP404A Develop self as artist
- CUVPRP405A Develop and discuss ideas for own creative work

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