



Australian Government

Department of Education, Employment and Workplace Relations

CUV40111 Certificate IV in Visual Arts

Release: 1

CUV40111 Certificate IV in Visual Arts

Modification History

Version	Comments
CUV40111	This version first released with <i>CUV11 Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification reflects the role of practitioners working at a pre-professional level who are beginning to develop their own artistic voice. They produce work that shows proficiency with techniques in their chosen art form and are able to apply solutions to a defined range of unpredictable problems. They have broad and integrated factual, technical and theoretical knowledge with cognitive skills that allow them to analyse, compare and act on information from a range of sources.

Pathways Information

Pathways into the qualification

It is highly recommended that people undertaking this qualification possess some relevant art or design skills and knowledge prior to entry. This could be demonstrated through skills in drawing or particular art techniques.

Pathways from the qualification

This qualification prepares people for skilled work at a pre-professional level and for learning at higher levels, in particular through visual arts qualifications at Diploma, Advanced Diploma and Degree levels.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • passing on key safety information to colleagues • presenting and discussing ideas with others • producing art works which are consistent with the ideas that inform them
Teamwork	<ul style="list-style-type: none"> • checking safety procedures with other team members • discussing ideas and industry developments with others
Problem-solving	<ul style="list-style-type: none"> • resolving safety issues in own work • refining ideas to incorporate feedback from others • adjusting techniques to achieve a particular effect
Initiative and enterprise	<ul style="list-style-type: none"> • developing several possible ways of communicating an idea • developing new and personal ideas, and own artistic voice from research and experimentation
Planning and organising	<ul style="list-style-type: none"> • sourcing and analysing information to develop ideas • organising the presentation of ideas to others • organising work tasks to ensure safety • organising workspace and materials for work projects • researching history and theory to inform creative practice
Self-management	<ul style="list-style-type: none"> • establishing and following safe working practices • maintaining personal safety standards • challenging one's own ideas and approaches • having clear goals about one's future as a creative practitioner
Learning	<ul style="list-style-type: none"> • evaluating information gained from research and integrating ideas into the development of own work • using practice, feedback and evaluation opportunities to continuously improve skills and knowledge • improving skills through experimentation with materials and techniques • keeping up-to-date with industry and technological developments
Technology	<ul style="list-style-type: none"> • using the internet for research • extending the application of tools and equipment to produce art works

Employability skill	Industry/enterprise requirements for this qualification
	<ul style="list-style-type: none">• using technology to expand own arts practice

Packaging Rules

Total number of units = 15

6 core units *plus*

9 elective units

The elective units consist of:

- 4 units from Group A
- 1 unit from Group B
- of the remaining 4 units:
 - up to 4 may be from Group A and/or Group B
 - up to 4 may be from Certificate III or above in any currently endorsed Training Package
 - up to 2 may be from a Certificate II in any currently endorsed Training Package
 - up to 2 may be from an accredited course at Certificate III, IV or Diploma level.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBOHS201A Participate in OHS processes

CUVACD301A Produce drawings to communicate ideas

CUVPRP401A Realise a creative project

CUVPRP404A Develop self as artist

CUVPRP405A Develop and discuss ideas for own creative work

CUVRES401A Research history and theory to inform own arts practice

Elective units

Group A

Art, craft and design

CUVACD302A Produce computer-aided drawings

CUVACD303A Produce technical drawings

CUVACD304A Make scale models

CUVACD401A Integrate colour theory and design processes

CUVACD402A Experiment with moulding and casting techniques

Creative thinking

BSBCRT301A Develop and extend critical and creative thinking skills

BSBCRT401A Articulate, present and debate ideas

BSBCRT402A Collaborate in a creative process

BSBCRT403A Explore the history and social impact of creativity

Design process

BSBDES301A Explore the use of colour

BSBDES302A Explore and apply the creative design process to 2D forms

BSBDES303A Explore and apply the creative design process to 3D forms

BSBDES304A Source and apply design industry knowledge

BSBDES305A Source and apply information on the history and theory of design

BSBDES401A Generate design solutions

BSBDES402A Interpret and respond to a design brief

BSBDES403A Develop and extend design skills and practice

Professional practice

CUAIND401A Extend expertise in specialist field

CUVPRP302A Document the work progress

CUVPRP303A Select and prepare creative work for exhibition

CUVPRP304A Participate in collaborative creative projects

CUVPRP402A Select sites for creative projects and plan work

CUVPRP403A Select and organise finished work for storage

Visual communication

CUFANM303A Create 3D digital models

CUFDIG401A Author interactive media

CUFDIG402A Design user interfaces

CUFDIG403A Create user interfaces

CUVCAL401A Experiment with techniques to produce calligraphy

CUVCER401A Experiment with techniques to produce ceramics

CUVCER402A Experiment with throwing techniques

CUVCER403A Experiment with ceramic surface treatments

CUVDIG401A Experiment with techniques to enhance digital images

CUVDIG402A Experiment with techniques to produce video art

CUVDRA401A Experiment with techniques to produce drawings

CUVGLA401A Experiment with techniques to produce glasswork

CUVJWL401A Experiment with techniques to produce jewellery

CUVPAI401A Experiment with techniques to produce paintings

CUVPER401A Experiment with techniques to produce performance art

CUVPHI303A Process photo images to work-print and file stage

CUVPHI304A Process colour materials in a wet darkroom context

CUVPHI305A Use wet darkroom techniques to produce monochrome photographs

CUVPHI302A Capture photographic images

CUVPHI401A Capture images in response to a brief

CUVPHI403A Apply photo imaging lighting techniques

CUVPHI404A Enhance, manipulate and output photo images

CUVPR1401A Experiment with techniques to produce prints

CUVPRP406A Plan work space

CUVSCU401A Experiment with techniques to produce sculpture

CUVTEX401A Experiment with techniques to produce textile work

CUVWOO401A Experiment with techniques to produce wood objects

LMFFDT4011A Set up, operate and maintain basic static woodworking machines for furniture designs

LMFFDT4016A Select, use and maintain hand tools for the creation of custom furniture

LMFFM4005A Hand carve wood to custom design

LMFGG3007B Form glass

LMFSL3003A Fire glass

LMTTD4005A Produce screen printed textiles

LMTTD4006A Source textile materials and resources

LMTTD4007A Analyse textile design influences

LMTTD4010A Apply manipulation techniques to create experimental textile samples

LMTTD4012A* Analyse use of colour in textiles

LMTTD4013A Prepare stencils and screens for textile printing
 MEM19001B* Perform jewellery metal casting
 MEM19002B* Prepare jewellery illustrations
 MEM19007B* Perform gemstone setting
 MEM19009B* Perform investment procedures for lost wax casting process
 MEM19010B Produce rubber moulds for lost wax casting process
 MEM19011B Perform wax injection of moulds for lost wax casting process
 MEM19014B* Perform hand engraving
 MEM19015B* Perform jewellery enamelling
 MEM19016B* Construct jewellery components
 MEM19017B* Fabricate jewellery items
 PMC552020C Operate slip casting equipment
 PMC552024C Hand mould products

***Note the following prerequisite unit requirement.**

Unit code and title	Prerequisite unit required
LMTTD4012A Analyse use of colour in textiles	LMTCL2003B Identify fibres and fabrics LMTTD4013A Prepare stencils and screens for textile printing
MEM19001B Perform jewellery metal casting	MEM13004B Work safely with molten metals/glass
MEM19002B Prepare jewellery illustrations	MEM16006A Organise and communicate information
MEM19007B Perform gemstone setting	MEM12023A Perform engineering measurements MEM18001C Use hand tools MEM18002B Use power tools/hand held operations MEM18003C Use tools for precision work (Prerequisites: MEM12023A Perform engineering measurements, MEM18001C Use hand tools and MEM18002B Use power tools/hand held operations) MEM19003B Handle gem materials – equivalent to CUVOPA202A Handle and store rough and cut opal
MEM19009B Perform investment procedures for lost wax casting process	MEM12024A Perform computations MEM13003B Work safely with industrial chemicals and materials MEM18001C Use hand tools

MEM19014B Perform hand engraving	MEM18001C Use hand tools
MEM19015B Perform jewellery enamelling	MEM13003B Work safely with industrial chemicals and materials MEM18001C Use hand tools
MEM19016B Construct jewellery components	MEM05006B Perform brazing and/or silver soldering MEM12023A Perform engineering measurements MEM18001C Use hand tools
MEM19017B Fabricate jewellery items	MEM05006B Perform brazing and/or silver soldering MEM06007B Perform basic incidental heat/quenching, tempering and annealing MEM12023A Perform engineering measurements MEM18001C Use hand tools

Group B**Copyright and IP**

BSBIPR401A Use and respect copyright

CUFCMP301A Implement copyright arrangements

Industry capability

CUAIND301A Work effectively in the creative arts industry

CUFIND401A Provide services on a freelance basis

CUSIND302A Plan a career in the creative arts industry

CUVIND401A Communicate effectively with arts professionals

Innovation

BSBINN201A Contribute to workplace innovation

BSBINN301A Promote innovation in a team environment

Professional practice

CUVFIM401A Obtain revenue to support operations

Small and micro business

BSBSMB201A Identify suitability for micro business

BSBSMB301A Investigate micro business opportunities

BSBSMB302A Develop a micro business proposal

BSBSMB303A Organise finances for the micro business

BSBSMB304A Determine resource requirements for the micro business

BSBSMB305A Comply with regulatory, taxation and insurance requirements for the micro business

BSBSMB306A Plan a home based business

BSBSMB307A Set up information and communications technology for the micro business

BSBSMB401A Establish legal and risk management requirements of small business

BSBSMB402A Plan small business finances

BSBSMB403A Market the small business

BSBSMB404A Undertake small business planning

BSBSMB405A Monitor and manage small business operations

BSBSMB406A Manage small business finances

BSBSMB408B Manage personal, family, cultural and business obligations

Research

CUFRES401A Conduct research

Sustainability

BSBSUS301A Implement and monitor environmentally sustainable work practices

Workplace effectiveness

BSBWOR301A Organise personal work priorities and development

BSBWOR401A Establish effective workplace relationships

BSBWOR403A Manage stress in the workplace

BSBWOR404B Develop work priorities

Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

Ceramic artist

Core units plus:

- CUAIND401A Extend expertise in specialist field
- CUSIND302A Plan a career in the creative arts industry
- CUVACD402A Experiment with moulding and casting techniques
- CUV CER401A Experiment with techniques to produce ceramics
- CUV CER402A Experiment with throwing techniques
- CUV CER403A Experiment with ceramic surface treatments
- CUVPRP302A Document the work progress
- CUVPRP303A Select and prepare creative work for exhibition
- CUVPRP403A Select and organise finished work for storage

Painter

Core units plus:

- BSBDES301A Explore the use of colour
- BSBDES302A Explore and apply the creative design process to 2D forms
- CUAIND401A Extend expertise in specialist field
- CUSIND302A Plan a career in the creative arts industry
- CUVACD502A Create observational drawings
- CUVPAI401A Experiment with techniques to produce paintings
- CUVPRP302A Document the work progress
- CUVPRP303A Select and prepare creative work for exhibition
- CUVPRP403A Select and organise finished work for storage