



**Australian Government**

**Department of Education, Employment and Workplace Relations**

# **CUV10111 Certificate I in Visual Arts**

**Release: 1**

## CUV10111 Certificate I in Visual Arts

### Modification History

Version	Comments
CUV10111	This version first released with <i>CUV11 Visual Arts, Craft and Design Training Package version 1.0</i>

### Description

This qualification allows learners to develop basic knowledge and skills to prepare for work in the visual arts, craft and broader creative industries. It is suitable for delivery in schools and local communities. There are no direct job outcomes from this qualification.

### Pathways Information

#### Pathways into the qualification

People may enter this qualification with limited or no vocational experience and without a relevant lower level qualification.

#### Pathways from the qualification

After achieving this qualification, people could progress to a wide range of other qualifications in visual arts and craft, or the creative industries more broadly.

### Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

### Entry Requirements

There are no entry requirements for this qualification.

## Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

<b>Employability skill</b>	<b>Industry/enterprise requirements for this qualification</b>
Communication	<ul style="list-style-type: none"> <li>• passing on key safety information to colleagues</li> <li>• communicating effectively with people from a range of cultural backgrounds</li> <li>• presenting information in a way that is useful for the purpose intended</li> </ul>
Teamwork	<ul style="list-style-type: none"> <li>• checking safety procedures with relevant people</li> <li>• seeking feedback from colleagues</li> </ul>
Problem-solving	<ul style="list-style-type: none"> <li>• identifying safety issues and reporting them to appropriate person</li> <li>• identifying technical problems in creative work</li> </ul>
Initiative and enterprise	<ul style="list-style-type: none"> <li>• collecting information to develop an idea for own work</li> </ul>
Planning and organising	<ul style="list-style-type: none"> <li>• organising work tasks to ensure safety</li> </ul>
Self-management	<ul style="list-style-type: none"> <li>• following workplace procedures, particularly in relation to OHS</li> <li>• maintaining personal safety standards</li> </ul>
Learning	<ul style="list-style-type: none"> <li>• improving art skills through practice</li> </ul>
Technology	<ul style="list-style-type: none"> <li>• using the internet to source information</li> <li>• using a range of tools and equipment to produce art works, including computer applications</li> </ul>

## Packaging Rules

**Total number of units = 6**

**3 core units *plus***

**3 elective units**

The elective units consist of:

- up to 3 from the list of elective units below
- up to 3 from Certificate I or II in any currently endorsed Training Package
- 1 may be from an accredited course at Certificate I or II.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

### Core units

BSBOHS201A Participate in OHS processes

CUVACD101A Use basic drawing techniques

CUVPRP101A Use ideas and techniques for creative work

### Elective units

#### Aboriginal and Torres Strait Islander cultural arts

CULMS001B Work with Aboriginal or Torres Strait Islander cultural material

CUVATS101A Develop understanding of own Aboriginal or Torres Strait Islander identity

LMTFD2004B Work within an indigenous cultural framework

#### Communication

BSBCMM101A Apply basic communication skills

#### Creative thinking

BSBCRT101A Apply critical thinking techniques

#### Information technology

BSBITU101A Operate a personal computer

BSBITU102A Develop keyboard skills

BSBITU201A Produce simple word processed documents

BSBITU203A Communicate electronically

ICAICT103A Use, communicate and search securely on the internet

ICAICT104A Use digital devices

#### Visual communication

LMFCR0003B Carry out measurements and calculations

LMFGG2001B Use glass and glazing sector hand and power tools

LMFPP1001B Frame a simple artwork

LMFPP2007B Assemble artwork package (basic)

LMTCL2003B Identify fibres and fabrics

LMTFD2001B Design and produce a simple garment

LMTFD2002B\* Apply printing techniques to produce indigenous textile designs

LMTFD2003B\* Apply dyeing techniques to produce indigenous textile designs

MSAPCII296A Make a small furniture item from timber

MSAPCII297A Make an object from cloth using an existing pattern

MSAPCII298A Make an object from metal

MSAPCII299A Make an object from plastic

**Workplace effectiveness**

BSBWOR202A Organise and complete daily work activities

BSBWOR204A Use business technology

**\*Note the following prerequisite unit requirement.**

Unit code and title	Prerequisite unit required
LMTFD2002B Apply printing techniques to produce indigenous textile designs	LMTCL2003B Identify fibres and fabrics
LMTFD2003B Apply dyeing techniques to produce indigenous textile designs	LMTCL2003B Identify fibres and fabrics

**Selecting electives for different outcomes**

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

**Learner developing general art-making skills**

Core units plus:

- CUVDIG201A Develop digital imaging skills
- CUVDRA201A Develop drawing skills
- CUVPAI201A Develop painting skills

**Learner developing woodworking skills**

Core units plus:

- CUVWOO201A Develop woodworking skills
- MEM18001C Use hand tools
- MEM18002B Use power tools/hand held operations