



Australian Government

Department of Education, Employment and Workplace Relations

CUV30103 Certificate III in Visual Arts and Contemporary Craft

Release: 1

CUV30103 Certificate III in Visual Arts and Contemporary Craft

Modification History

Not Applicable

Description

Not Applicable

Pathways Information

Not Applicable

Licensing/Regulatory Information

Not Applicable

Entry Requirements

Not Applicable

Employability Skills Summary

The following table contains a summary of the **Employability Skills** required for an assistant in a ceramics studio. The Employability Skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Communication

- Passing on key safety information to colleagues.
- Presenting concepts to others.
- Interpreting briefs and conceptual visions.
- Producing art works which are consistent with the conceptual vision.

Teamwork

- Checking safety procedures with other team members.
- Discussing concepts and work issues with colleagues.

Problem Solving

- Identifying safety issues and reporting them to appropriate person.
- Refining concepts to incorporate feedback from others.
- Applying selection criteria to finished work to be stored.
- Adjusting techniques to achieve a particular effect.

Initiative and Enterprise

- Developing several possible concepts to communicate an idea.
- Producing a range of samples in response to a brief or conceptual vision.

Planning and Organising

- Collecting and analysing information to develop concepts and ideas.
- Organising the presentation of a concept to others.
- Organising work tasks to ensure safety.
- Organising information systematically.
- Preparing and maintaining documentation.
- Determining criteria for the selection of finished work for storage.
- Calculating dimensions for 3D samples.
- Identifying techniques and processes required to produce art works.

Self-management

- Following workplace procedures, particularly in relation to OHS.
- Maintaining personal safety standards.
- Challenging one's own ideas and approaches.
- Having clear goals about one's future as an artist.

Learning

- Evaluating information gained from research and integrating ideas into the development of own work.

Communication

- Passing on key safety information to colleagues.
 - Presenting concepts to others.
 - Interpreting briefs and conceptual visions.
 - Producing art works which are consistent with the conceptual vision.
- Using practice, feedback and discussion and evaluation opportunities to continuously improve skills and knowledge.
 - Improving skills through experimentation with materials and techniques.

Technology

- Using the internet for research.
- Using electronic record keeping.
- Using tools and equipment to produce art works.
- Using technology to expand own arts practice.

Packaging Rules**Core Units**

Complete **4 core units**:

BSBOHS201A Participate in OHS processes

CUVCOR03B Develop, refine and communicate concept for own work

CUVCOR08B Produce drawings to represent and communicate the concept

CUVCOR12B Review history and theory for application to artistic practice

Elective Units

Complete **10 other units**

At least **1 unit** must be selected from the following areas of the Visual Arts Craft and Design Training Package:

- Calligraphy
- Ceramics
- Digital art
- Drawing
- Glass
- Jewellery
- Painting
- Photoimaging
- Prints

Core Units

- Sculpture
- Textiles/fibre
- Video art
- Wood

In addition at least 1 unit must be selected from the following areas of the Visual Arts Craft and Design Training Package:

- Professional Practice
- Design
- Research and Innovation

Remaining units may be selected from other areas of the Visual Arts Craft and Design Training Package or any relevant endorsed Training Package at the appropriate level.

The total package of units must meet the requirements of the Australian Qualifications Framework Descriptor for a Certificate III. In all cases selection of electives must be guided by the job outcome sought, local industry requirements and the level of the qualification.

Notes on Certificate III in Visual Arts and Contemporary Craft

This qualification is designed to reflect the role of individuals who work in the visual arts and contemporary craft industries and perform a range of skilled tasks using discretion and judgement and who have the ability to select, adapt and transfer skills to different situations. Individuals may specialise in one area or be multi- skilled.

Examples of other Training Packages, which may be relevant to this qualification, are as follows:

- Business Services, e.g. computer technology
- Entertainment, e.g. props, sets, scenic art, costume
- Financial Services, e.g. bookkeeping
- Furnishing, e.g. furniture production
- Hospitality, e.g. food and beverage
- Information Technology, e.g. Internet
- Manufactured Mineral Products, e.g. ceramics
- Metal and Engineering, e.g. jewellery
- Museums and Library/Information Services, e.g. exhibitions
- Music, e.g. performance
- Printing and Graphic Arts, e.g. pre-press
- Retail, e.g. customer service, sales
- Screen and Media, e.g. digital content, set and scenery construction
- Textile, Clothing and Footwear, e.g. clothing production
- Tourism, e.g. guiding

Examples of appropriate elective units for particular jobs at this level are as follows:

Assistant in ceramics studio

CUVCRS03B Produce computer-aided drawings

CUVCRS14B Prepare, store and maintain finished work

CUVDES03B Apply the design process to 3-dimensional work in response to a brief

CUVDES04B Integrate colour theory and design processes in response to a brief

CUVPRP01B Develop self as artist

CUVVSP05B Produce ceramics

CUVVSP07B Apply techniques in wheel-formed ceramics

CUVVSP51B Produce sculpture

PMCOPS221A Operate manual glazing equipment

PMCOPS224A Hand mould ceramics

Assistant in community arts facility

BSBSMB401A Establish legal and risk management requirements of small business

CUEMAR01B Assist with marketing activities

CULMS410A Provide research assistance

CUVCRS11B Select and prepare work for exhibition

CUVCRS14B Prepare, store and maintain finished work

CUVPRP01B Develop self as artist

CUVVSP15B Produce drawings

CUVVSP35B Produce paintings

CUVVSP45B Produce prints

CUVVSP51B Produce sculpture