



Australian Government

Department of Education, Employment and Workplace Relations

CUV20203 Certificate II in Aboriginal or Torres Strait Islander Cultural Arts

Release: 1

CUV20203 Certificate II in Aboriginal or Torres Strait Islander Cultural Arts

Modification History

Not Applicable

Description

Not Applicable

Pathways Information

Not Applicable

Licensing/Regulatory Information

Not Applicable

Entry Requirements

Not Applicable

Employability Skills Summary

The following table contains a summary of the **Employability Skills** required for indigenous trainees and indigenous learners in VET in Schools programs. The Employability Skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

<p>Communication</p> <ul style="list-style-type: none"> • Discussing issues of family and kinship with one's own Aboriginal or Torres Strait Islander community. • Presenting concepts to others. • Passing on key safety information to colleagues.
<p>Teamwork</p> <ul style="list-style-type: none"> • Discussing industry developments with colleagues. • Checking safety procedures with other team members. • Obtaining feedback on concepts.
<p>Problem Solving</p> <ul style="list-style-type: none"> • Refining concepts to incorporate feedback from others. • Identifying sensitive issues and using information in a culturally appropriate way. • Identifying safety issues and reporting them to appropriate person. • Identifying action to be taken if finished work is not ready for storage.
<p>Initiative and Enterprise</p> <ul style="list-style-type: none"> • Developing several possible concepts to communicate an idea.
<p>Planning and Organising</p> <ul style="list-style-type: none"> • Collecting and organising information on one's own Aboriginal or Torres Strait Islander cultural heritage. • Collecting information to develop a concept for own work. • Identifying the steps and resources required to produce the proposed art object. • Organising the presentation of a concept to others. • Organising work tasks to ensure safety. • Preparing work for storage and storing it appropriately.
<p>Self-management</p> <ul style="list-style-type: none"> • Following workplace procedures, particularly in relation to OHS. • Maintaining personal safety standards.
<p>Learning</p> <ul style="list-style-type: none"> • Improving ceramics, drawing, print making, sculpture and painting skills through experimentation.
<p>Technology</p>

Communication

- Discussing issues of family and kinship with one's own Aboriginal or Torres Strait Islander community.
- Presenting concepts to others.
- Passing on key safety information to colleagues.
- Using the internet for sourcing information.
- Using tools to make jewellery, ceramic objects, prints and sculptures.

Packaging Rules

Core Units

Complete **5 core units**:

BSBOHS201A Participate in OHS processes

CUVCOR02B Develop and articulate concept for own work

CUVCOR07B Use drawing techniques to represent the object or idea

CUVCOR11B Source information on history and theory and apply to own area of work

CUVPRP02B Develop understanding of own Aboriginal or Torres Strait Islander identity

Elective Units

Complete **6 other units** with at least **1 unit** from the following areas of the Visual Arts Craft and Design Training Package:

- Ceramics
- Digital art
- Drawing
- Glass
- Jewellery
- Painting
- Photoimaging
- Prints
- Sculpture
- Textiles/fibre
- Video art
- Wood

Remaining units may be selected from other areas of the Visual Arts Craft and Design Training Package or any relevant endorsed Training Package at the appropriate level. The total package of units must meet the requirements of the Australian Qualifications Framework Descriptor for a Certificate II. In all cases selection of electives must be guided by the job outcome sought, local industry requirements and the level of the

Core Units

qualification.

Notes on Certificate II in Aboriginal or Torres Strait Islander Cultural Arts

The Certificate II in Aboriginal or Torres Strait Islander is designed to reflect the role of individuals who perform a range of mainly routine tasks and who work under direct supervision. It is a flexible entry-level qualification, which can be customised to meet a broad range of industry needs. This qualification is also suitable for VET in schools programs. The local cultural knowledge necessary to achieve some of the units of competency in this qualification may only be accessible to Aboriginal or Torres Strait Islander people. Any organisation or individual planning to offer this qualification would be expected to work closely with the local Aboriginal or Torres Strait Islander community, for example through establishing a local Aboriginal or Torres Strait Islander reference group. Examples of other Training Packages, which may be relevant to this qualification, are as follows:

- Business Services, e.g. computer technology
- Entertainment, e.g. props, sets, scenic art, costume
- Financial Services, e.g. bookkeeping
- Furnishing e.g. furniture production
- Hospitality, e.g. food and beverage
- Information Technology, e.g. Internet
- Manufactured Mineral Products, e.g. ceramics
- Metal and Engineering, e.g. jewellery
- Museums and Library/Information Services, e.g. exhibitions
- Music, e.g. performance
- Printing and Graphic Arts, e.g. pre-press
- Retail, e.g. customer service, sales
- Screen and Media, e.g. digital content, set and scenery construction
- Textile, Clothing and Footwear, e.g. clothing production
- Tourism, e.g. guiding

The workplace context for this qualification will vary and this context must guide the selection of elective units. Examples of appropriate unit for particular jobs at this level are as follows:

Community arts workshop assistant

BSBITU102A Develop keyboard skills

CUECOR02B Work with others

CUVADM11B Work within an arts organisation context

CUVCRS13B Store finished work

CUVVSP26B Apply techniques to produce jewellery

CUVVSP50B Apply techniques to produce sculpture

CUVVSP54B Apply techniques to produce textile/fibre work

Trainee in ceramics studio

BSBITU102A Develop keyboard skills

CUVCRS13B Store finished work

CUVVSP04B Apply techniques to produce ceramics

CUVVSP26B Apply techniques to produce jewellery

CUVVSP50B Apply techniques to produce sculpture

WRRCS2B Apply point of sale handling procedures
WRRS01B Sell products and services