



Australian Government

Department of Education, Employment and Workplace Relations

CUESCE06B Use scenic art painting techniques

Revision Number: 1

CUESCE06B Use scenic art painting techniques

Modification History

Not applicable.

Unit Descriptor

Unit descriptor	<p>This unit describes the skills and knowledge required to use a range of painting techniques required for the production of scenic art. This unit builds on the unit CUESCE05B Apply a general knowledge of scenic art, and underpins other units which focus on the use of more advanced techniques to create special effects and the use of experimentation.</p> <p>No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.</p>
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Application of the Unit

Application of the unit	<p>Scenic artists, painters and set making staff apply the skills and knowledge outlined in this unit. Generally they work as members of set construction crews under the supervision of a workshop manager.</p> <p>They are responsible for painting and colouring a full range of textures associated with sets and props. Techniques vary but at this level, would generally be limited in range. They require a good understanding of scenic art processes, as well as an appreciation of artistic criteria.</p> <p>This unit also has linkages to a range of other scenic art units, and combined assessment and/or training would be appropriate.</p>
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Licensing/Regulatory Information

Not applicable.

Pre-Requisites

Prerequisite units		

Employability Skills Information

Employability skills	This unit contains employability skills.
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Elements and Performance Criteria Pre-Content

Elements describe the essential outcomes of a unit of competency.	Performance criteria describe the performance needed to demonstrate achievement of the element. Where bold italicised text is used, further information is detailed in the required skills and knowledge section and the range statement. Assessment of performance is to be consistent with the evidence guide.
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Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
1. Select scenic art painting techniques	<ul style="list-style-type: none"> Correctly identify and select techniques required to produce the desired effect in accordance with production requirements Confirm techniques in consultation with <i>relevant colleagues</i> Select appropriate <i>materials</i>, tools and <i>equipment</i> to support the selected techniques Calculate correct quantities of materials and minimise waste where possible
2. Prepare equipment and materials	<ul style="list-style-type: none"> Safely prepare equipment and materials selected for the task, taking account of requirements for any hazardous items Test and mix colours to meet production requirements Organise work space in a manner which maximises efficiency for the painting process
3. Use scenic art painting techniques	<ul style="list-style-type: none"> Safely and correctly apply a range of <i>scenic art painting techniques</i> to achieve the desired <i>scenic art elements</i> Test and adjust painting techniques where appropriate

Required Skills and Knowledge

REQUIRED SKILLS AND KNOWLEDGE
This section describes the skills and knowledge required for this unit.
Required skills
<ul style="list-style-type: none"> literacy skills sufficient to interpret production documentation numeracy skills sufficient to calculate quantities and take measurements
Required knowledge
<ul style="list-style-type: none"> painting techniques used in scenic art, including the effects achieved by different techniques and the application of techniques to different contexts colour theory and paint mixing techniques properties and applications of different paints and materials environmental and safety issues and legislation associated with materials, tools and equipment for the range of techniques

Evidence Guide

EVIDENCE GUIDE

The Evidence Guide provides advice on assessment and must be read in conjunction with the performance criteria, required skills and knowledge, range statement and the Assessment Guidelines for the Training Package.

Overview of assessment

Critical aspects for assessment and evidence required to demonstrate competency in this unit

The following evidence is critical to the judgement of competence in this unit:

- safe and correct use of painting techniques which result in scenic art which meets production requirements
- knowledge of the properties of paints and equipment used in scenic art and the associated safety issues.

Context of and specific resources for assessment

The assessment context must provide for:

- practical demonstration of skills through the production of a piece of scenic art using nominated painting techniques.

Method of assessment

Assessment may incorporate a range of methods to assess performance and the application of essential underpinning knowledge, and might include:

- direct observation of the candidate using particular techniques
- evaluation of scenic art pieces produced by the candidate
- oral or written questioning to assess knowledge of applications of different techniques
- review of portfolios of evidence and third party workplace reports of on-the-job performance by the candidate.

Guidance information for assessment

Assessment of this unit requires access to:

- painting materials, tools and equipment used for scenic art
- a workspace in which scenic art can be produced.

Range Statement

RANGE STATEMENT

The range statement relates to the unit of competency as a whole. It allows for different work environments and situations that may affect performance. Bold italicised wording, if used in the performance criteria, is detailed below. Essential operating conditions that may be present with training and assessment (depending on the work situation, needs of the candidate, accessibility of the item, and local industry and regional contexts) may also be included.

<i>Relevant colleagues</i> may include:	<ul style="list-style-type: none"> • designers • supervisors • other scenic artists • other technicians
<i>Materials</i> used may include:	<ul style="list-style-type: none"> • adhesives • dyes • fire retardant • primer • solvent-based paints • stains • texture mediums • water-based paints
Scenic art <i>equipment</i> may include:	<ul style="list-style-type: none"> • brushes • charcoal sticks • conversion tables • cutting boards and tables • dyeing facilities • glue guns • graining combs • hammers • hopper gun • measuring tapes • rollers • scissors and cutters • sponges • spray guns • stamps • tacks • tools, e.g. wire cutters, hammers, pliers
Within this unit <i>scenic art painting techniques</i> may include:	<ul style="list-style-type: none"> • flogging • marbling • puddling

RANGE STATEMENT	
	<ul style="list-style-type: none"> • rag rolling • scumbling • spattering • sponging • stippling • wood graining
<i>Scenic art elements</i> may include:	<ul style="list-style-type: none"> • back drops • cycloramas • drops • flats • flooring and floor cladding • flown pieces • large props, eg furniture • rakes • rostra • scaffolding • soft drapes • stairs • treads

Unit Sector(s)

Unit sector	
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Competency field

Competency field	Visual communication - scenic art
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Co-requisite units

Co-requisite units	It is highly recommended that this unit be assessed with or after the following units: <ul style="list-style-type: none">• CUESCE05B Apply a general knowledge of scenic art• CUVDES04B Integrate colour theory and design processes in response to a brief.	