CUASOU507 Compile music for soundtracks

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Application

This unit describes the skills and knowledge required to integrate musical elements into soundtracks for screen productions.

It applies to individuals who select, produce and record music soundtracks for a range of screen productions, in collaboration with composers, music supervisors, screen producers and/or directors.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Media and entertainment production – audio/sound

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
Elements describe the essential outcomes.	*Performance criteria describe the performance needed to demonstrate achievement of the element.*
1. Confirm scope of soundtrack project	1.1 Confirm production values and expectations with relevant people
	1.2 Confirm role of all people involved in soundtrack project, including own role
	1.3 Identify factors that may affect soundtrack project and plan accordingly
2. Determine technical and musical requirements	2.1 Confirm studio arrangements to ensure resources are sufficient to meet agreed technical and work health and safety (WHS) requirements
	2.2 Obtain shot list and music components for soundtrack, and map musical events and duration to film shots

ELEMENT	PERFORMANCE CRITERIA
	2.3 Identify specific equipment to produce required music score in line with shot list
	2.4 Confirm specific equipment will be available to meet production requirements
	2.5 Clarify music component sources and confirm availability in line with production schedules
3. Compile soundtracks for moving image sequences	3.1 Identify moving image sequences that require theme, incidental or other music
	3.2 Establish routines for viewing, assessing and discussing shot material with director and film editor
	3.3 Source, secure and prepare music components for soundtrack, and confirm copyright requirements are met
	3.4 Use safe work practices to monitor acoustic quality of soundtrack to achieve required sound
	3.5 Seek feedback from relevant people about work in progress, and modify as required
4. Synchronise music components of soundtracks to moving image sequences	4.1 Identify correct frame rate for video or film to ensure synchronisation between sound and images
	4.2 Match music components to screen images or sequences
	4.3 Confirm quality of music components aligns with overall production concept and style
	4.4 Modify settings or sound quality of music components in soundtracks according to feedback and other sound elements, as required
	4.5 Listen critically to timing, sequencing, sound quality and element integration to confirm integrity of soundtracks
	4.6 Present completed soundtrack to relevant people in line with production requirements
5. Evaluate work	5.1 Evaluate process of compiling music for a soundtrack in consultation with relevant personnel
	5.2 Evaluate quality and success of music soundtrack against production requirements and planned outcomes
	5.3 Evaluate own role, and note areas for improvement
	5.4 Compare work against previous compositions to assess innovation and development of techniques and ideas
	5.5 Document evaluation outcomes and use results to improve own work practices

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Learning	5.4, 5.5	• Plans, implements and adjusts processes as required to achieve learning outcomes, and begins to seek new challenges
Reading	3.3	• Interprets textual information from relevant sources to identify compliance with policy and procedures, and ensure it meets the needs of production requirements
Writing	1.2, 1.3, 2.2, 5.5	• Legibly completes relevant reports and documentation using clear and technically specific language and diagrams
Oral Communication	1.1, 1.2, 2.1, 3.2, 3.4, 3.5, 4.4, 4.5, 5.1	• Uses industry appropriate language to liaise with others throughout the design process, to check understandings and to elicit different viewpoints • Applies appropriate strategies to listen for quality of audio and to make decisions on adjusting input and output
Numeracy	2.2, 4.1, 4.5	• Uses mathematical processes to calculate timeframes
Navigate the world of work	1.1, 2.1, 2.3, 2.5, 3.2-3.4, 4.6, 5.2, 5.5	• Follows required safety procedures • Follows organisational procedures related to copyright requirements relevant to role
Interact with others	1.1, 1.2, 2.1, 2.4, 2.5, 3.2, 3.5, 4.4, 4.6, 5.1	• Collaborates with others to meet creative outcomes
Get the work done	1.2, 1.3, 2.1- 2.5, 3.1, 3.3, 3.5, 4.1, 4.2, 4.3, 4.5, 4.6, 5.1, 5.2, 5.3, 5.4, 5.5	• Plans and prioritises a range of complex tasks, including contingencies, to achieve goals efficiently • Shows initiative in developing new and innovative approaches • Uses feedback and evaluation to improve processes • Understands the purposes, specific functions and key features of common digital systems and tools, and operates them effectively to complete routine tasks, adapting some functions to improve personal efficiency

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUASOU507 Compile music for soundtracks	CUSSOU505A Compile music for soundtracks	Updated to meet Standards for Training Packages. Minor edits to performance criteria to clarify intent.	Equivalent unit

Links

Companion Volume implementation guides are found in VETNet - https://vetnet.education.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5