



Australian Government

CUAPPR511 Realise a body of creative work

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the skills and knowledge required to integrate conceptual, technical and organisational skills to create a coherent body of work in any creative form.

The unit applies to individuals who are developing their professional practice, and who convey a well developed command of materials, process and technique, and strong conceptual and theoretical development in their completed work.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Industry capability – Professional Practice

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Develop ideas for body of creative work	1.1 Research different information sources for new ideas for creative work 1.2 Identify copyright and intellectual property requirements related to self-promotion 1.3 Identify ideas and options for creative work in line with professional standards 1.4 Refine own ideas in consultation with required personnel 1.5 Evaluate and select ideas based on research, analysis and intended purpose
2. Plan and organise production of creative work	2.1 Identify scope, objectives and timeline of work based on creative work requirements

ELEMENT	PERFORMANCE CRITERIA
	2.2 Determine and organise required resources using knowledge of creative practice 2.3 Evaluate and respond to project constraints 2.4 Identify and set up required work space
3. Develop own approach to documenting body of work	3.1 Evaluate options for documenting work, ideas and research 3.2 Determine type and amount of required information 3.3 Select own approach and presentation style 3.4 Document work production from initial ideas to realisation
4. Collaborate with others in producing work	4.1 Seek critical analysis of own work from required personnel 4.2 Respond to feedback and discuss new ideas 4.3 Experiment with new ideas from discussion
5. Create finished work	5.1 Create work using selected and adapted materials, processes and technologies 5.2 Challenge and test technical and conceptual aspects of work 5.3 Review work in progress against artistic objectives 5.4 Identify and respond to opportunities for refinement 5.5 Finish work to professional standard within required budget and timeframes
6. Evaluate own creative work	6.1 Evaluate efficiency and effectiveness of work process 6.2 Evaluate finished work based on coherence with project concept, technical resolution and intended purpose

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Learning	<ul style="list-style-type: none"> Identifies improvements for own creative work using different investigative and analytical techniques Applies knowledge gained to current and future work
Numeracy	<ul style="list-style-type: none"> Calculates using numbers and routine fractions, decimals or percentages Selects, totals and orders required resources within budgetary and

SKILL	DESCRIPTION
	time constraints
Oral communication	<ul style="list-style-type: none"> • Participates in verbal exchange using complex and abstract ideas relating to conceptual and technical issues in creative work • Uses required, detailed and clear language when communicating • Discusses scope and work objectives using listening and questioning with required personnel
Reading	<ul style="list-style-type: none"> • Interprets complex and abstract information in different forms
Writing	<ul style="list-style-type: none"> • Prepares documentation using synthesised knowledge and ideas • Uses required terminology and cohesive language in format and style required for intended audience
Teamwork	<ul style="list-style-type: none"> • Makes decisions using consultation with others
Initiative and enterprise	<ul style="list-style-type: none"> • Determines and manages requirements, timeframe and cost of creative work • Determines and takes responsibility for addressing predictable conceptual and technical issues in familiar work contexts • Enhances work practices and outcomes using new approaches and considers fundamental and incremental changes • Identifies implications of legal and regulatory responsibilities related to own work
Planning and organising	<ul style="list-style-type: none"> • Plans and organises resources, workload and workflow from initial concept to realisation according to work specifications

Unit Mapping Information

Supersedes and is equivalent to CUAPPR501 Realise a body of creative work.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>