



Australian Government

CUAPAI512 Investigate painting materials and processes

Release: 2

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Modification History

Release	Comments
Release 2	This version first released with CUA Creative Arts and Culture Training Package version 6.0. Editorial corrections.
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the skills and knowledge required to research and explore a range of painting materials and processes to develop an individual professional style. It involves researching different painting materials and processes, exploring them in more detail and integrating them into one's own work.

It applies to skilled visual artists who integrate the use of those different materials and processes explored, to realise a body of creative work. They work with a high level of independence seeking mentoring and guidance as required.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual communication – painting

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Research painting materials and processes	1.1 Research physical properties and capabilities of a range of painting materials 1.2 Investigate how different materials and painting techniques best combine to achieve different technical effects
2. Select painting materials and processes for	2.1 Participate in professional discussions about painting materials and processes

ELEMENT	PERFORMANCE CRITERIA
exploration	<p>2.2 Evaluate creative possibilities of different painting materials and processes for own approach to work</p> <p>2.3 Identify and assess limitations of particular materials and processes</p> <p>2.4 Select a particular range of materials and processes that suit own practice</p>
3. Integrate painting materials and processes into own work	<p>3.1 Explore different ways of working with materials and processes to achieve new effects and desired outcomes</p> <p>3.2 Challenge and stretch the capabilities and uses of different materials and processes through experimentation on samples, practice pieces or a work in progress</p> <p>3.3 Develop own ways of working with materials and processes to create individual style</p> <p>3.4 Develop a coherent body of painting work that shows command of selected painting materials</p>
4. Manage painting materials	<p>4.1 Develop ways of working with materials that minimise waste</p> <p>4.2 Maintain quality painting materials through appropriate handling and storage</p>

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Reading	<ul style="list-style-type: none"> Interprets and evaluates complex and unfamiliar information to identify key information about materials
Oral Communication	<ul style="list-style-type: none"> Initiates and participates in complex discussions, using language and non-verbal features appropriate to audience and context
Numeracy	<ul style="list-style-type: none"> Interprets budgetary constraints and supplier prices and calculates order costs
Self-management	<ul style="list-style-type: none"> Takes responsibility for compliance with legislative requirements associated with creative work
Teamwork	<ul style="list-style-type: none"> Encourages contribution of creative and technical ideas from other artists Fosters a collaborative approach to professional skills development through sharing and receiving knowledge, experience and information with other artists

SKILL	DESCRIPTION
Planning and organising	<ul style="list-style-type: none">• Develops plans to build own artistic knowledge and professional style, identifying and responding to issues as they arise
Self-management	<ul style="list-style-type: none">• Takes responsibility for completing own research and creative works from design inception to realisation, managing own time and productivity to sequence stages• Manages own decisions about use of materials through research and selection according to interest
Initiative and enterprise	<ul style="list-style-type: none">• Identifies opportunities to use a more innovative approach and personal style
Problem solving	<ul style="list-style-type: none">• Resolves problems with materials technique through practice, experimentation and analysis

Unit Mapping Information

Supersedes and is equivalent to CUAPAI502 Investigate painting materials and processes

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>