



Australian Government

CUAPAI211 Develop painting skills

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the skills and knowledge required to use a limited range of basic painting techniques to produce fundamental paintings from simple ideas. It involves preparing resources to use and test paint techniques and develop painting skills.

It typically applies to individuals who have developed some general design, drawing or painting skills and who are now embarking on a career in visual arts. They have little or no experience in painting and work under close supervision and with guidance from others.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual communication – painting

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Prepare painting resources	1.1 Calculate and obtain type and quantity of painting equipment, tools and materials according to own selected ideas for the work 1.2 Prepare equipment, tools and materials according to procedures for workplace safety, cost control and waste minimisation 1.3 Set up a safe work space with guidance from required personnel
2. Use and test painting techniques	2.1 View a range of paintings in different styles, and discuss with required personnel how effects are achieved 2.2 Match potential techniques to ideas for own paintings with assistance from required personnel 2.3 Test a range of techniques and determine the effects they achieve through experimentation with samples, practice pieces or work in

ELEMENT	PERFORMANCE CRITERIA
	progress 2.4 Produce fundamental paintings, considering and applying elements and principles of design using selected techniques 2.5 Clean and store equipment, tools, and materials according to specific needs of different items
3. Review work to develop skills	3.1 Review own paintings and note areas for future improvement 3.2 Seek and consider feedback from required personnel and identify areas for improvement 3.3 Review different opportunities and select suitable options to build own skills

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Learning	Plans a learning process to build own skills
Reading	Interprets detailed information from familiar procedural documents to determine production and safety requirements
Oral Communication	- Represents clear ideas for designs and techniques using relevant industry language - Uses questioning and active listening techniques to gain information and feedback and confirm understanding
Numeracy	Uses basic calculations to determine quantities of materials, measure dimensions of work space and art pieces
Self-management	Follows defined procedures, understands boundaries of own work and skill and seeks clarification and guidance on all issues
Teamwork	Seeks guidance and cooperates with instructions and advice from others to achieve best outcomes for own creative work
Planning and organising	- Organises all processes to set up work space, test techniques and produce creative work with close guidance from others - Makes routine decisions using procedures to guide activities - Makes decisions about appropriate techniques by evaluating and testing a limited range of known options and with assistance from others
Problem solving	Resolves problems with technique through trial, error and practice

Unit Mapping Information

Supersedes and is equivalent to CUAPAI201 Develop painting skills

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>