



Australian Government

CUAMCP303 Develop simple musical pieces using electronic media

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Application

This unit describes the skills and knowledge required to prepare for and use computer based technology to develop simple musical pieces.

It applies to individuals who apply knowledge of musical styles, elements and structures to create musical pieces, using computer based technology as the primary development tool.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Performing arts – music composition

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Prepare to develop music using electronic media	1.1 Discuss with relevant people ways in which digital equipment can be used to develop music 1.2 Explore music-making features of software applications and computer-based technology in practice sessions 1.3 Decide the purpose of musical pieces to be developed, and agree a delivery timeline with relevant people 1.4 Identify appropriate musical styles, elements and forms/structures to suit the purpose of the musical pieces 1.5 Identify the range of instruments and playing techniques to suit the style/mood of the musical pieces 1.6 Identify standard melody conventions to be used in the musical

ELEMENT	PERFORMANCE CRITERIA
	pieces
2. Develop simple musical pieces	<p>2.1 Use electronic media to organise musical elements into working versions of musical pieces</p> <p>2.2 Ensure that musical input maintains style of music being created</p> <p>2.3 Listen to work in progress with appropriate people, and seek feedback on creative and technical aspects of the musical pieces</p> <p>2.4 Incorporate ideas and suggestions into final pieces</p> <p>2.5 Use notation features of software to set down musical pieces as required</p> <p>2.6 Apply copyright notice to the song/musical piece with the name of the songwriter and year of first publication</p> <p>2.7 Present all musical pieces in required file format by agreed deadline</p> <p>2.8 Apply techniques for safe listening and safe use of a computer and keyboard</p>
3. Evaluate own musical works	<p>3.1 Compare work against previous musical pieces to assess development of techniques and ideas</p> <p>3.2 Discuss strengths and weaknesses of musical works with appropriate people</p> <p>3.3 Identify strategies for improving own skills in developing music using electronic media</p>

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description
Learning	3.3	<ul style="list-style-type: none"> Actively plans strategies to improve own skills and knowledge
Reading	2.5, 3.1	<ul style="list-style-type: none"> Evaluates text to establish musical requirements and to ensure it achieves its purpose
Writing	2.1, 2.5, 2.6	<ul style="list-style-type: none"> Uses appropriate copyright labels and notation features to record musical pieces Employs a range of techniques to convey mood, tone

		<ul style="list-style-type: none"> and pace Evaluates and integrates information and ideas to construct relevant notation to convey meaning
Oral Communication	1.1, 1.3, 2.3, 3.2	<ul style="list-style-type: none"> Participates in verbal exchanges of ideas and solutions Uses clear language to clarify and present information according to requirements and audience
Numeracy	1.3, 2.7	<ul style="list-style-type: none"> Defines timeframes in accordance with schedule requirements
Navigate the world of work	2.6	<ul style="list-style-type: none"> Identifies, confirms and applies copyright requirements relevant to role
Interact with others	1.1, 1.3, 2.3, 3.2	<ul style="list-style-type: none"> Collaborates with others to explore ideas and concepts, and to seek feedback
Get the work done	1.1-1.6, 2.1-2.7, 3.1, 3.2	<ul style="list-style-type: none"> Plans and completes own tasks in a logical and efficient sequence Uses practice and experimentation to generate innovative approaches to music development Identifies and uses digital technologies and media to create, manage and store music

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUAMCP303 Develop simple musical pieces using electronic media	CUSMCP303A Develop simple musical pieces using electronic media	Updated to meet Standards for Training Packages. Minor edits to performance criteria.	Equivalent unit

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.education.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>