



Australian Government

Assessment Requirements for CUAIND313 Work effectively in the music industry

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 4.0.

Performance Evidence

The candidate must demonstrate the ability to complete the tasks outlined in the elements and performance criteria of this unit; including evidence of the ability to:

- apply information about industry trends and emergent technologies to own work practice in the music industry
- negotiate terms of a contract
- establish and maintain work and contractual relationships
- comply with the requirements of relevant legislation and regulations in the music industry
- prioritise and complete work tasks, in collaboration with others.

Note: If a specific volume or frequency is not stated, then evidence must be provided at least once.

Knowledge Evidence

The candidate must be able to demonstrate knowledge to complete the tasks outlined in the elements and performance criteria of this unit. This includes:

- key features of the music industry workplace practice including:
 - appropriate behaviour and ethics
 - nature, role and functions of unions and employer associations
 - rights and responsibilities of employers and employees
 - legal issues that affect negotiations and contracts
 - workplace, health and safety requirements
 - awards and conditions of employment
 - environmental obligations
- key features of copyright including:
 - purpose
 - method of enforcement

- consequences of infringement
- key features of a contract
 - basic structure
 - agreement process
 - reasonable terms and conditions of a contract
- sources of industry information on the music industry
- methods to keep up-to-date with trends and emergent technologies in the music industry
- legal issues that affect agreements and contracts in the music industry
- relevant workplace health and safety requirements that arise when negotiating work and contractual issues
- revenue streams through digital content in the music industry.

Assessment Conditions

Skills in this unit must be demonstrated in a workplace or simulated environment where the conditions are typical of those in a creative arts working environment or workplace. This includes access to:

- emergent technologies in the music industry, including sound recording/editing software and playback media
- situations in which work performance can be monitored and learning opportunities accessed
- occasions where work tasks must be prioritised and completed within deadlines.
- relevant people in the music industry.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

Companion Volumes are available from VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>