



Australian Government

CUADRA501 Refine drawing techniques

Release: 1

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Application

This unit describes the skills and knowledge required to research and experiment with a broad range of drawing techniques to refine and evaluate an individual professional style. This unit relates to drawing as an art form and differs from units that focus on drawing as a visual representation tool.

It applies to highly skilled visual artists who integrate the use of those different techniques explored, to realise a coherent body of creative work. They work with a high level of independence seeking mentoring and guidance as required.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Visual communication – drawing

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Research drawing ideas and techniques	1.1 Support professional practice by expanding knowledge of historical and contemporary drawings 1.2 Research ways that other artists have used different drawing techniques 1.3 Investigate how particular drawing techniques work to achieve different technical effects 1.4 Evaluate the relationships between drawing techniques and ideas 1.5 Adapt and use relevant ideas and approaches and comply with intellectual property requirements

ELEMENT	PERFORMANCE CRITERIA
2. Select drawing techniques for refinement	<p>2.1 Evaluate creative and professional opportunities offered by different drawing techniques for own approach to work</p> <p>2.2 Identify and assess limitations and constraints of particular techniques</p> <p>2.3 Select a broad range of drawing techniques for refinement</p>
3. Consolidate drawing technique to professional level	<p>3.1 Develop increasing confidence and skill through practice and experimentation</p> <p>3.2 Proactively identify and resolve technical problems in drawings based on developing expertise</p> <p>3.3 Challenge and test ideas and use creative thinking techniques to encourage new and unpredictable ideas to emerge</p> <p>3.4 Evolve ideas and other professional skills through ongoing experimentation with technique</p> <p>3.5 Develop own ways of working with techniques to create individual style</p> <p>3.6 Create a coherent body of drawing work that shows command of selected drawing techniques</p> <p>3.7 Handle equipment, tools and materials safely; minimise and safely dispose of waste throughout all processes</p>
4. Evaluate own drawing technique	<p>4.1 Evaluate development of own technique with others and seek feedback</p> <p>4.2 Seek and participate in professional discussions that challenge and explore different concepts and approaches</p> <p>4.3 Evaluate particular ways that experimentation with different techniques has informed own artwork</p> <p>4.4 Identify ways to further develop technique as part of professional practice and build ideas into future work</p>

Foundation Skills

This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.

Skill	Performance Criteria	Description

Reading	1.1-1.3	<ul style="list-style-type: none"> Interprets and evaluates complex and unfamiliar information to support design ideas and to identify key information about techniques
Oral Communication	4.1, 4.2	<ul style="list-style-type: none"> Uses questioning and active listening techniques to elicit feedback and confirm understanding Initiates and participates in complex discussions, encouraging contributions, eliciting different perspectives on creative and technical ideas, clarifying, summarising and building constructively on the input of others
Navigate the world of work	1.5, 3.7	<ul style="list-style-type: none"> Takes responsibility for compliance with legal, safety and sustainability practices associated with creative work
Interact with others	4.1, 4.2	<ul style="list-style-type: none"> Encourages contribution of creative, innovative and technical ideas from other artists Fosters a collaborative approach to professional skills development through sharing and receiving knowledge, experience and information with other artists as an integral part of artistic work relationships, and seeks mentoring as required
Get the work done	1.1-1.4, 2.3, 3.1-3.6	<ul style="list-style-type: none"> Develops broad plans to develop own artistic knowledge, techniques and professional style Takes responsibility for completing own research and creative works from design inception to realisation, managing own time and productivity to sequence stages Manages own decisions about refinement of techniques through research and selection according to interest Resolves problems with technique through practice, experimentation and analysis Creates opportunities to use a more innovative approach and personal style

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUADRA501 Refine drawing techniques	CUVDRA501A Refine drawing techniques	Updated to meet Standards for Training Packages and clarify intent.	Equivalent unit

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>